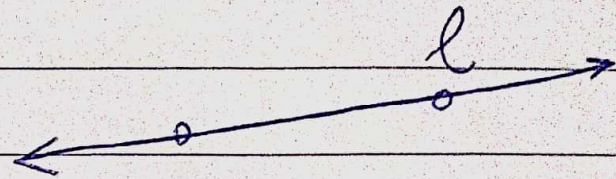


Curves & Surfaces

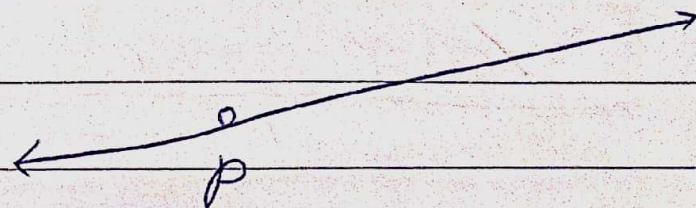
Recall
(Geometry)

Main axioms: ① line can be extended

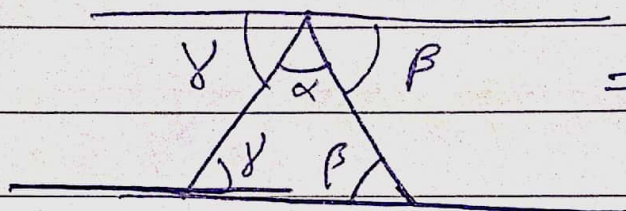


② parallel lines

∃! line through p parallel to l.

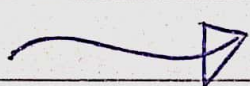


Main results



$$\Rightarrow \alpha + \beta + \gamma = 180^\circ$$

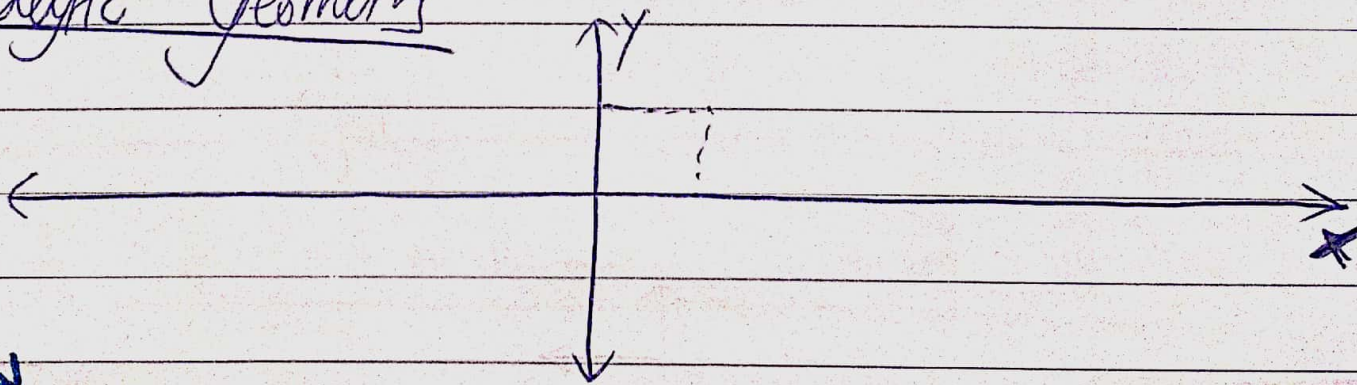
Congruency of triangles



only quantify angles

but also "measure" lines?

Analytic Geometry



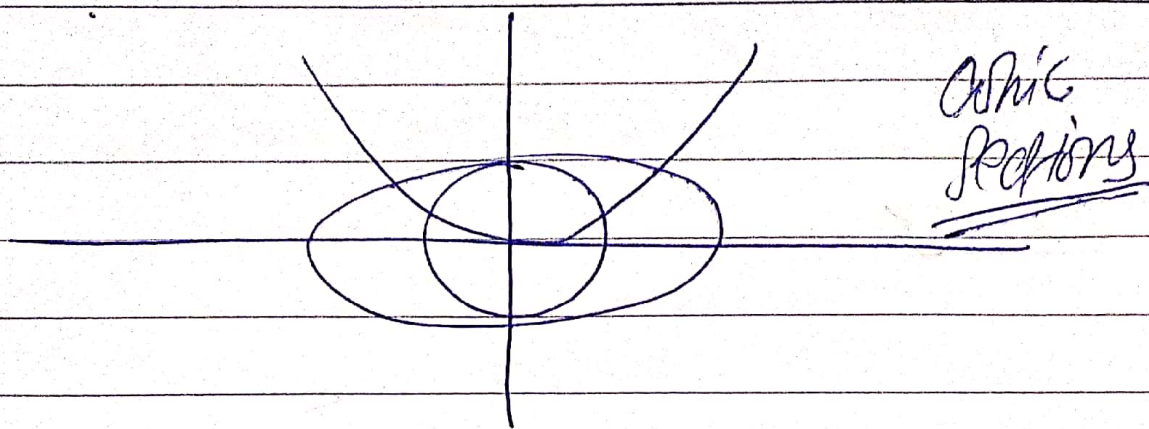
metric space

$$(\mathbb{R}^2, d)$$

$$\text{where } d \begin{pmatrix} x_1, x_2 \\ y_1, y_2 \end{pmatrix} = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$

shortest distance path is the line \downarrow \rightarrow w/ dist. = $d(p, q)$





Vector Space $(V, +, \cdot)$

Take $V = \mathbb{R} \times \mathbb{R}$

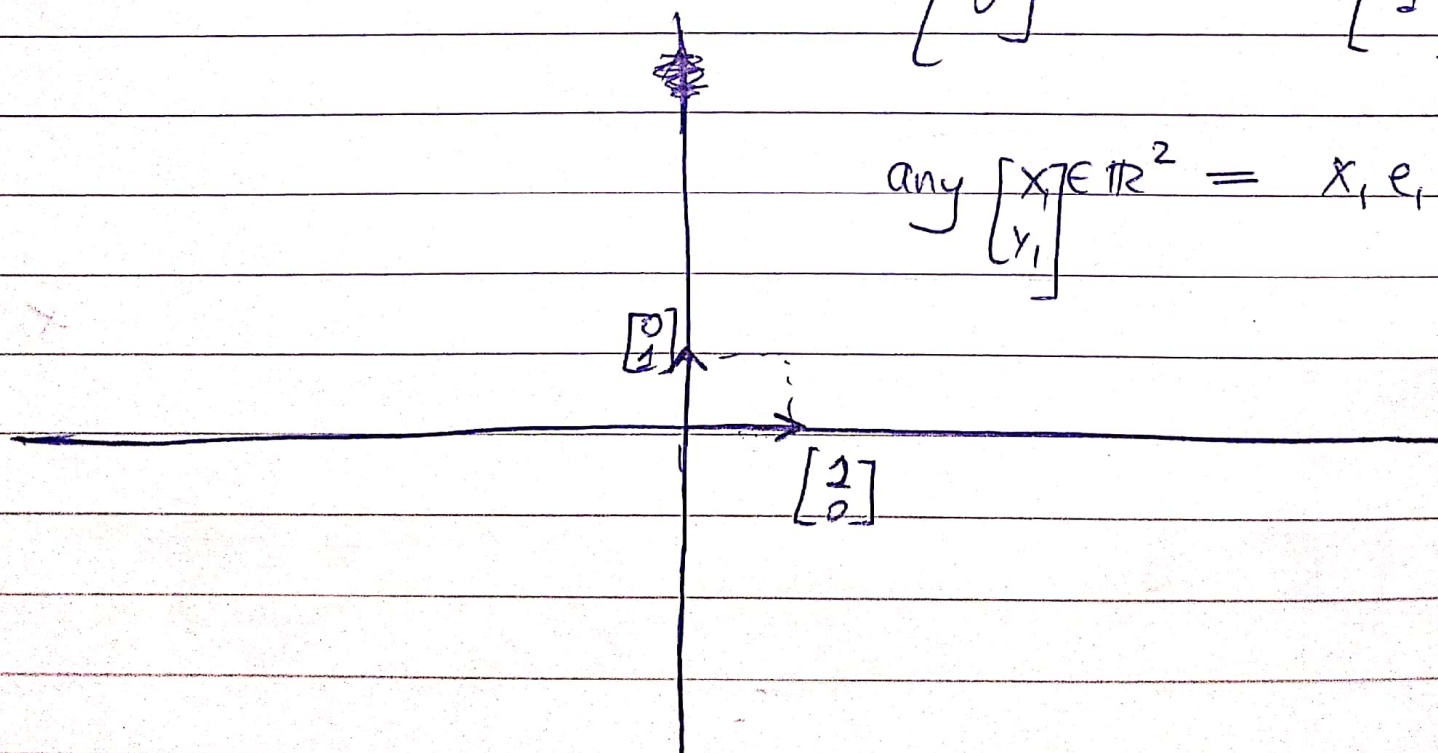
$$\begin{bmatrix} a \\ b \end{bmatrix} + \begin{bmatrix} c \\ d \end{bmatrix} := \begin{bmatrix} a+c \\ b+d \end{bmatrix} \text{ in } \mathbb{R}.$$

$$\alpha \begin{bmatrix} a \\ b \end{bmatrix} := \begin{bmatrix} \alpha a \\ \alpha b \end{bmatrix}$$

$\mathbb{R}^2 \iff$ also has a basis

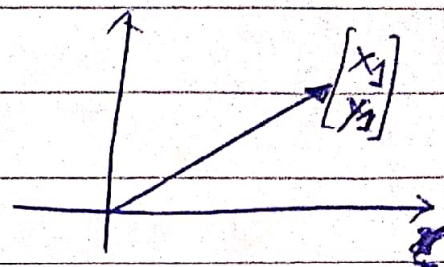
\hookrightarrow natural basis $\rightarrow e_1 := \begin{bmatrix} 1 \\ 0 \end{bmatrix}$, $e_2 := \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

any $\begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2 = x_1 e_1 + x_2 e_2$.

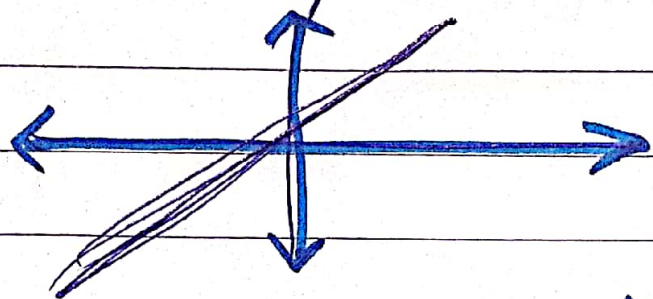


In \mathbb{R}^3 , we live.

In vector spaces, origin is special.



Vector subspaces of \mathbb{R}^2



But
We remove
the speciality of $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$

by associating rigid

motion $x \mapsto A\vec{x} + \begin{matrix} \uparrow \\ \text{linear} \end{matrix} \begin{matrix} \uparrow \\ \text{some } \in \mathbb{R}^2 \end{matrix}$

isometries of $d = \sqrt{(\Delta x)^2 + (\Delta y)^2}$

are lines passing through origin.

I prefer the vector space with the distance function structure.

We generalize/change to affine space.

we do geometry
there

~~Irony: Classical mechanics is used to start geometry~~

we can take an affine space.

(\mathbb{R}^2, d)

$f: \mathbb{R}^2 \rightarrow \mathbb{R}$ is
(a isometry)

$d(f(x), f(y)) = d(x, y)$

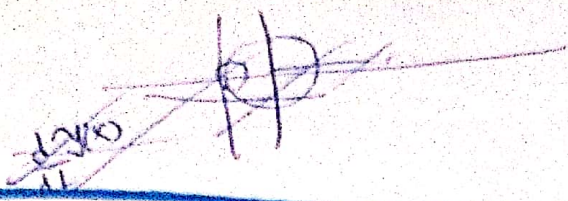
f is affine!

$f(\vec{x}) = A(\vec{x}) + b$

$\circlearrowleft \quad \uparrow \quad \uparrow$
 $\circlearrowleft = I \quad \text{any } b \in \mathbb{R}^2$

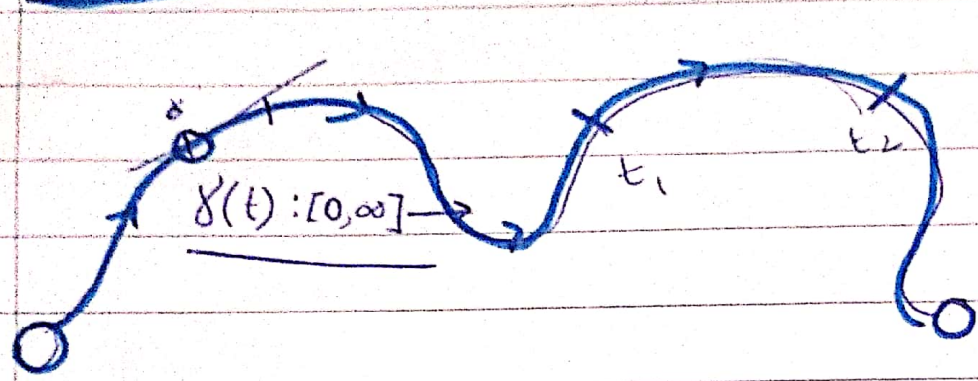
rigid linear

Hence, (\mathbb{R}^2, d_2) is our model for Geometry.



$$x^3 - x + 1 = 0$$

Measuring lengths of curves



curve γ magnitude of velocity

$$\int_{[t_1, t_2]} \|\gamma'(t)\| dt$$

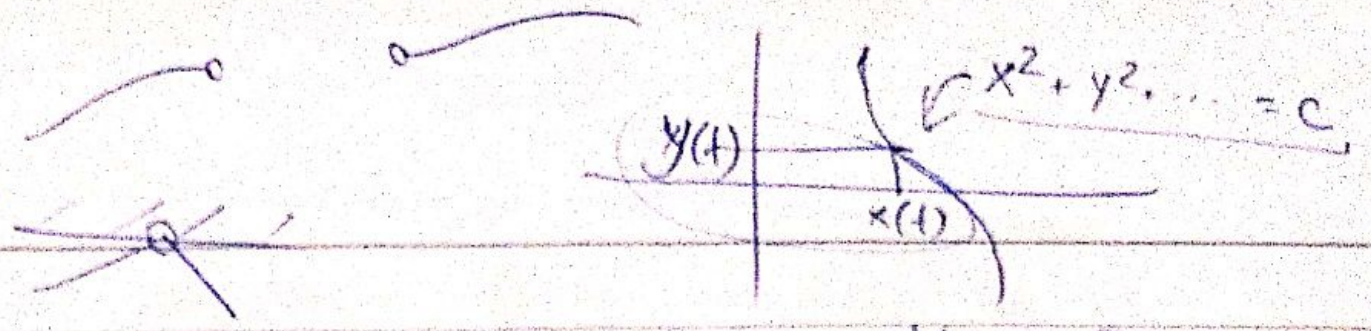
the "distance covered"
= length

$$\text{length}(\gamma) := \int_{[0, \infty]} \|\gamma'(t)\|_2 dt$$

Textbook { Christian Bär
 Monterado De Carlo }

Aim : Learn geometry of curves
 Geometry of surfaces
 ↓
 lengths, areas, curvatures

Formally:

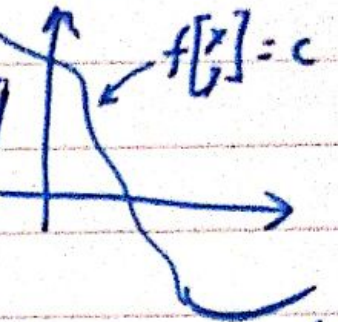


Formally, a curve is given by

$$\gamma(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$$

$$f \begin{bmatrix} x \\ y \end{bmatrix} = c$$

$$\alpha := \left\{ \begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2 \mid f \begin{bmatrix} x \\ y \end{bmatrix} = c \right\}$$

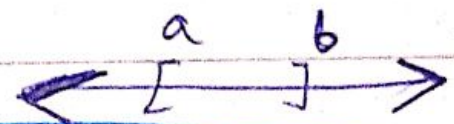


Suppose we have $\gamma: I \rightarrow \mathbb{R}^2$

"Equi"-f-lines"

$[a, b]$

this is parameter...



(Defn) Let $I = [a, b]$ be an ^{interval} interval in \mathbb{R} .

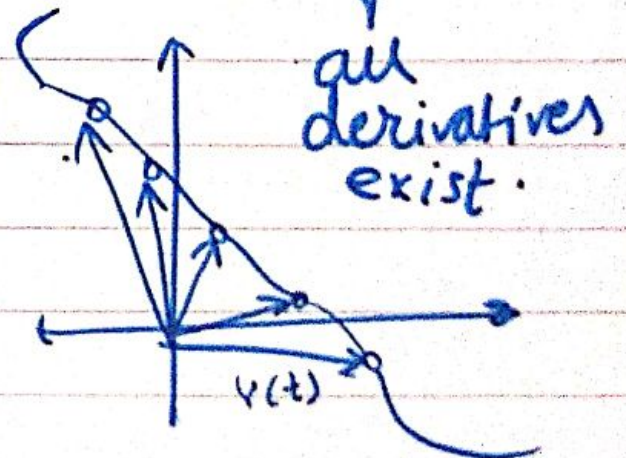
A parameterized curve is a map

$$c: I \rightarrow \mathbb{R}^2 \text{ s.t. that } c \text{ is cont-diff.}$$

$$c(t) \in C^\infty(I, \mathbb{R}^2)$$

$$c = \begin{bmatrix} \gamma_1(t) \\ \gamma_2(t) \end{bmatrix}$$

$$c'(t) := \begin{bmatrix} \gamma_1'(t) \\ \gamma_2'(t) \end{bmatrix}$$



" $\left(\frac{d}{dt} c(t)\right)$ "

$$c''(t) := \begin{bmatrix} \gamma_1''(t) \\ \gamma_2''(t) \end{bmatrix}$$

"position vector γ as a fun of t "

parameter

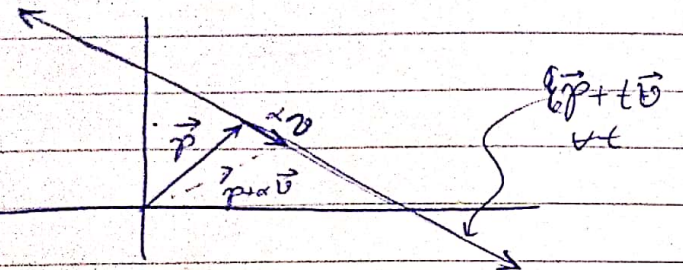
and so on.

A curve $c(t)$ is smooth if $c \in C^\infty$ ^{all derivatives exist.}

Example $\gamma(t) : \mathbb{R} \rightarrow \mathbb{R}^2$

$$\gamma(t) := \vec{p} + t\vec{v}$$

$\vec{p} \in \mathbb{R}^2$
 $\vec{v} \in \mathbb{R}^2 - \{[0,0]\}$

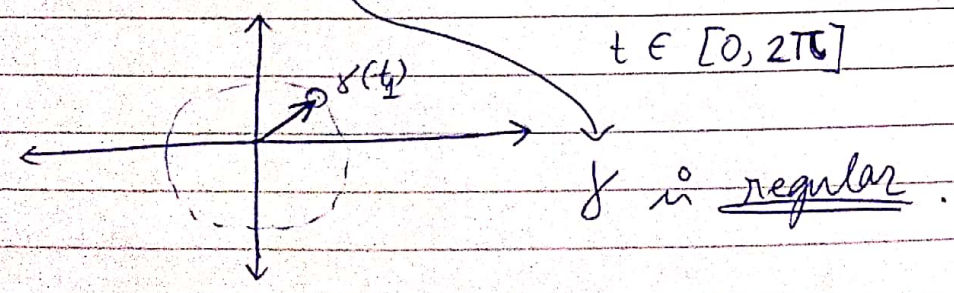


We note $\gamma(t) \in C^\infty(\mathbb{R}, \mathbb{R}^2)$

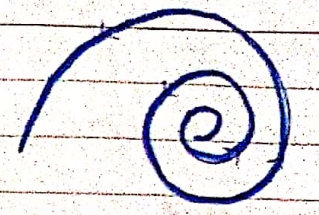
Defn A par. curve is called regular if $\gamma'(t) \neq 0 \quad \forall t \in I$.

Noted: st. line is a regular curve.

Example $\gamma := \begin{bmatrix} r \cos(t) \\ r \sin(t) \end{bmatrix}, \quad r > 0, \in \mathbb{R}$



Example $c(t) := \begin{bmatrix} e^{t/10} \cos t \\ e^{t/10} \sin t \end{bmatrix}$



logarithmic spiral

* Next ~~change~~ change of parametrization; makes lives easy? does not depend on parametrization!

Quiz/Assign.	- 20%
Midsem	- 20% + 20%
Endsem	- 40%

24AUG22

shane@iiser Mohali.ac.in

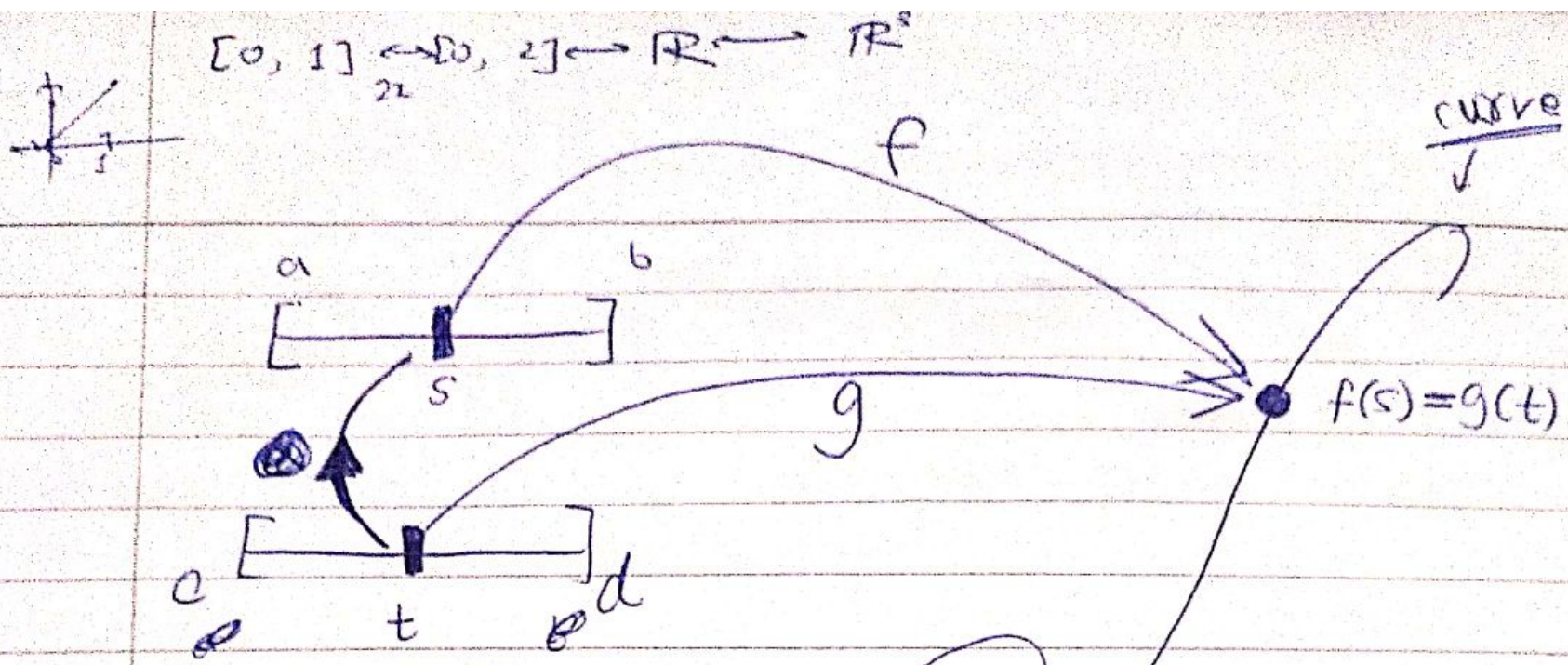
$$f: [a, b] \rightarrow \mathbb{R}^3$$

$$f(t) := \begin{bmatrix} \cos(t) \\ \sin(t) \end{bmatrix} \in \mathbb{R}^2$$

lengths for both center must be same!

$$g(t) := \begin{bmatrix} \cos 2\pi t \\ \sin 2\pi t \end{bmatrix}$$

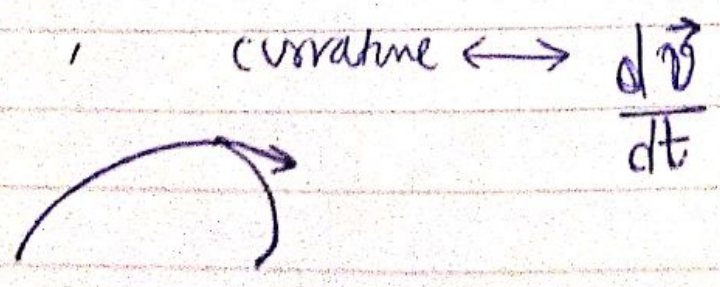
$$g: [0, \frac{1}{2}] \rightarrow \mathbb{R}^2$$



(Defn) Given smooth param. $f: [a, b] \rightarrow \mathbb{R}^3$
 Say $\exists \theta: [c, d] \rightarrow [a, b]$
 \hookrightarrow Smooth, bijective.
 s.t. $g := f \circ \theta$
 $g: [c, d] \rightarrow \mathbb{R}^3$ is smooth.

then $\theta \leftarrow$ coordinate of param
 $g \leftarrow$ a reparam. of f .

(Defn) A unit speed parameterization $\gamma: [a, b] \rightarrow \mathbb{R}^3$
 is a parameterization such that
 $\|\dot{\gamma}(t)\| = 1, \forall t \in [a, b]$.



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(Def) A parameterization $\gamma: [a, b] \rightarrow \mathbb{R}^3$ is regular if $\gamma'(t) \neq 0$ for any $t \in [a, b]$.

(Thm) Any regular parameterization has a unit speed reparameterization

Take $\gamma(t): [a, b] \rightarrow \mathbb{R}^3$	Say $\gamma_1: [a, b] \rightarrow \mathbb{R}^3$
as $\gamma(t) = \begin{bmatrix} x(t) \\ y(t) \\ z(t) \end{bmatrix}$	$\theta: [c, d] \rightarrow [a, b]$

Hence, $\gamma'(t) = \begin{bmatrix} x'(t) \\ y'(t) \\ z'(t) \end{bmatrix}$

now define

$\gamma_2 := \gamma_1 \circ \theta$
 where $\gamma_2: [c, d] \rightarrow \mathbb{R}^3$

$$\gamma_2(t) = (\gamma_1 \circ \theta)(t)$$

$$\gamma_2'(t) = \gamma_1'(\theta(t)) \times \theta'(t)$$

$$= \begin{bmatrix} x_1'(\theta(t)) \\ y_1'(\theta(t)) \\ z_1'(\theta(t)) \end{bmatrix} \times \theta'(t) \Rightarrow \gamma_2' = (\gamma_1' \circ \theta) \times \theta'$$

$$\|\gamma_2'\| = \|\gamma_1' \circ \theta\| \theta'(t) = 1 \quad (\text{to happen})$$

$$\Rightarrow \theta'(t) = \frac{1}{\|\gamma_1' \circ \theta\|} \quad (\text{want})$$

Only possible iff $\gamma_1'(t) \neq 0 \quad \forall t \in [a, b]$.

$\frac{\|\gamma_1'\|}{2}$

(Fundamental theorem of calculus ^I)

$$F(x) := \int_{[a,x]} f \quad \text{then} \quad F'(x) = f(x)$$

II

$$\text{IF } f(x) = F'(x)$$

$$\int_{[a,b]} f = F(b) - F(a)$$

A regular curve and its reparam

$$\downarrow \quad \swarrow$$
$$\gamma_1 \circ \theta = \gamma_2 \quad \text{or} \quad \gamma_2 \circ \theta^{-1} = \gamma_1$$

then γ_2 is also regular.

$$\gamma_2' = (\gamma_1' \circ \theta) \times \theta'$$

if ~~scribbles~~ ~~scribbles~~

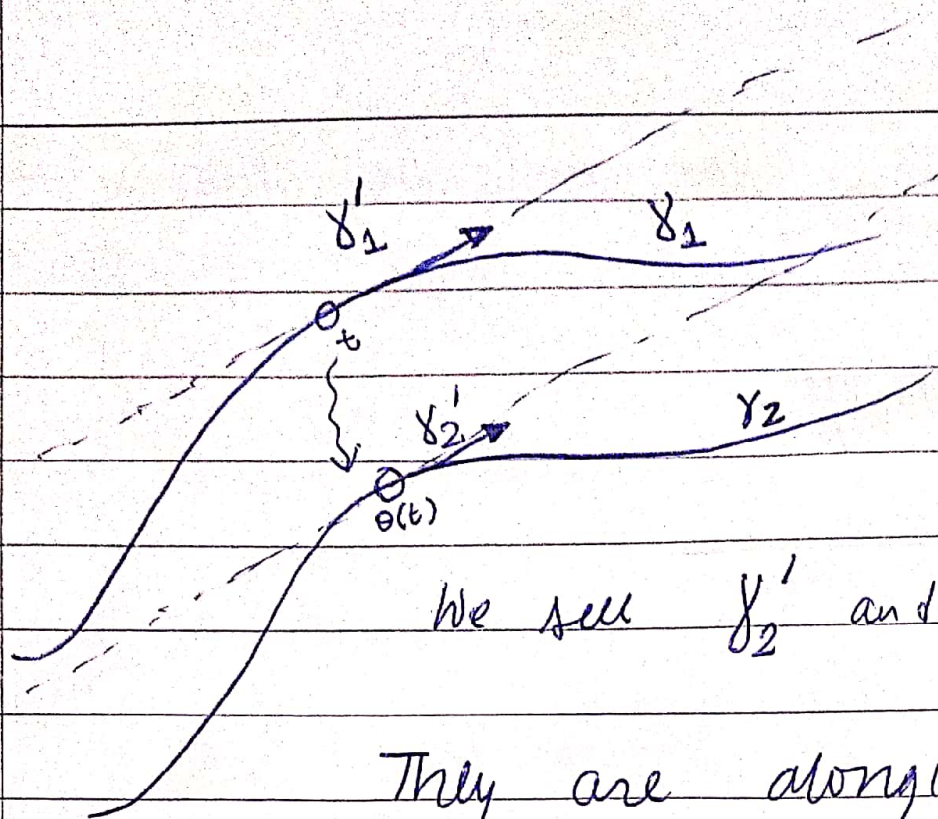
$$\gamma = \theta(t) \Rightarrow t = \theta^{-1}(s)$$

$$\frac{ds}{dt} = \frac{d\theta}{dt}$$

$$\frac{dt}{ds} = \frac{d\theta^{-1}(s)}{ds}$$

$$\frac{d(\theta^{-1})}{ds} = \frac{1}{\frac{d\theta}{dt}}$$

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$$\gamma_2 = \gamma_1 \circ \theta$$

$$\gamma_2' = \theta' \cdot \gamma_1' \circ \theta$$

Scalar multp. of functions?

We see γ_2' and γ_1' are in same direction.

They are along(?) the tangent space / tangent line of the curve

For unit speed parameterization, say $\theta(t)$ gives us such a param.,

$$\theta'(t) = \frac{1}{\|\gamma_1'(\theta(t))\|}; \quad s := \theta(t)$$

$$\|\gamma_1'(\theta(t))\| \Rightarrow t = \theta^{-1}(s)$$

$$\Rightarrow \int_{t_0}^{t_1} \|\gamma_1'(\theta(t))\| \theta'(t) dt = \int_{t_0}^{t_1} dt$$

$$\Rightarrow \int_{s_0}^{s_1} \|\gamma_1'(s)\| ds = \int_{t_0}^{t_1} dt$$

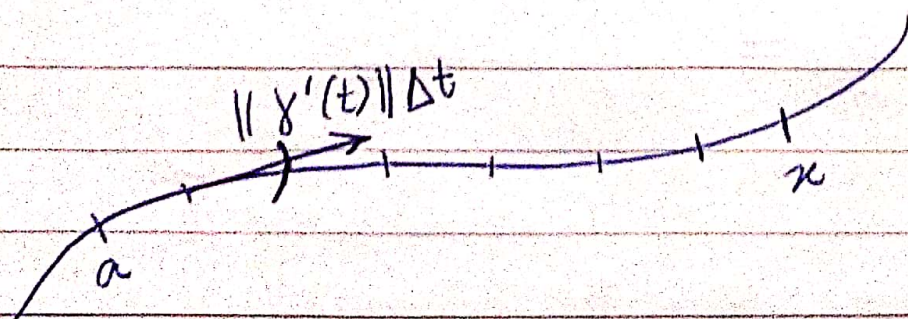
$s_0 = \theta^{-1}(t_0)$

$$= t_1 - t_0$$

Let $F(x) := \int_a^x \|\gamma'(t)\| dt$

where γ is a reg-smooth param, $F(x)$ is the arc length fn.
then $F(\theta^{-1}(t_1)) - F(\theta^{-1}(t_0)) = t_1 - t_0$

$$\Rightarrow F \circ \theta^{-1} = Id$$



$F(x)$ is differentiable, from fundamental theorem of calculus, and $\gamma \in C^\infty$

$$F'(x) = \|\gamma'(x)\|$$
$$= \sqrt{\gamma'(x) \cdot \gamma'(x)}$$

$$F''(x) \text{ exists only if } \|\gamma'(x)\| \neq 0, \text{ and}$$
$$F''(x) = \frac{1/2 \cdot 2 \gamma''(x) \cdot \gamma'(x)}{\sqrt{\gamma'(x) \cdot \gamma'(x)}}$$
$$= \frac{\gamma''(x) \cdot \gamma'(x)}{\|\gamma'(x)\|}$$

$\Rightarrow F(x) \in C^\infty$ if γ is regular

Exercise

Claim: $\theta \circ F = \theta \circ \text{Id}_1 = \theta \circ F$

will be a unit speed reparam. (4)

proof $\Rightarrow (\theta \circ F)(x) = x$

$$\Rightarrow (\theta \circ F)'(x) = 1$$

$$\Rightarrow \theta'(F(x)) F'(x) = 1$$

$$\Rightarrow \theta'(x) = \frac{1}{F'(x)} = \frac{1}{\|\gamma'(x)\|}$$

$$F(x) = y \Rightarrow x = F^{-1}(y) = \theta^{-1}(y)$$

$$\text{OR } \theta'(y) = \frac{1}{\|\gamma'(\theta(y))\|}$$

Now, get such an $\theta(t)$, ~~use~~ w/ $\theta' \|\gamma' \circ \theta\| = 1$

$$\gamma_2 := \gamma_1 \circ \theta$$

$$\gamma_2' = (\gamma_1 \circ \theta)'$$

$$= \cancel{\gamma_1' \circ \theta} \cdot \theta'$$

$$\|\gamma_2'\| = \|\gamma_1' \circ \theta\| |\theta'|$$

$$= 1.$$

Hence, we did it!

$$\therefore \gamma_2 := \gamma_1 \circ F^{-1}$$

a unit speed reparam!

31-AUG-22

$$\int g(x) |f'(x)| dx \neq \int g dx$$

sejdm.github.io/mth201

$$f(x) = x$$

$$|f| = \begin{cases} f & f > 0 \\ -f & f < 0 \end{cases}$$

$$S(x) := \int_a^x \|\gamma'(t)\| dt$$

$$S(x) \mapsto s \circ \theta^{-1}(x)$$

(Thm) $S(x)$ does not depend on parametrization

proof

say γ_1 and γ_2 are conn'd by θ a CT.

then in: $\gamma_2 = \gamma_1 \circ \theta$

then $S[\gamma_1](x) = \int_{[a_0, x]} \|\gamma_1'\|$

$S[\gamma_2](x) = \int_{[a_0, x]} \|\gamma_2'\|$

$\theta'(t) \theta''(t) = 1$

smooth $\theta \in \mathcal{C}^\infty$
 $\theta^{-1} \in \mathcal{C}^\infty$

where $a_0 = \theta^{-1}(x_0)$
 $a = \theta^{-1}(x)$

$\frac{d}{dt}(\theta \circ \theta^{-1}) = \frac{d}{dt}(t) = 1$

now, $\gamma_2' = \gamma_1' \circ \theta \cdot \theta'$

$\|\gamma_2'\| = \|\gamma_1' \circ \theta\| |\theta'|$

$\|\gamma_1' \circ \theta\| = \|\gamma_1'\|$

Thus, by composition of fun. integrals.

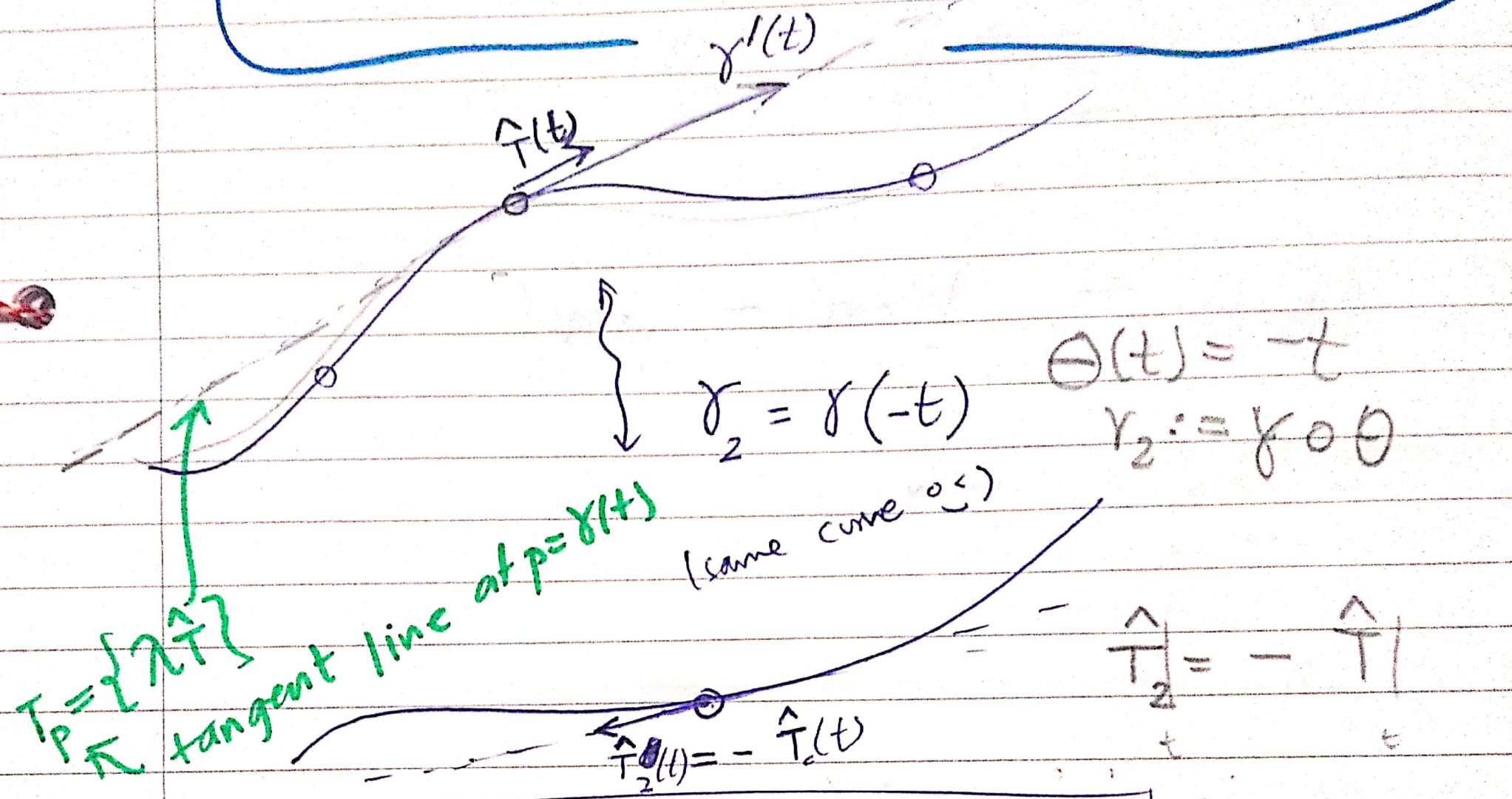
$S[\gamma_1](x) = S[\gamma_2](x)$

$$\gamma: [0, b] \rightarrow \mathbb{R}^3$$

(Def)

$$\hat{T}(t) := \frac{\gamma'(t)}{\|\gamma'(t)\|}$$

is defined to be the unit tangent vector of γ at t .



Invariant under reparam?

$$T_2 = T_1 \circ \theta$$

$$\gamma_2 := \gamma_1 \circ \theta \text{ be a CT.}$$

then $\|\gamma_2'\| = \|\gamma_1' \circ \theta\| |\theta'|$

$$\frac{\gamma_2'}{\|\gamma_2'\|} = \frac{(\gamma_1' \circ \theta) \theta'}{\|\gamma_1' \circ \theta\| |\theta'|} = \frac{\pm \gamma_1' \circ \theta}{\|\gamma_1' \circ \theta\|}$$

$$\hat{T}_2(t) = \pm (\hat{T}_1 \circ \theta)(t)$$

assume all param are regular.

$$\dot{\gamma}(t) = \|\dot{\gamma}(t)\| \hat{T}(t)$$

$$= s'(t) \hat{T}(t)$$

$$V: [a, b] \rightarrow \mathbb{R}^3, \quad W: [c, d] \rightarrow \mathbb{R}^3$$

$$V \cdot W = \sum_i V_{x_i}(t) W_{x_i}(t)$$

$$(V \cdot W)' = \underline{V}' \cdot W + V \cdot W'$$

$$\cos \theta = \frac{\vec{v} \cdot \vec{w}}{\|\vec{v}\| \|\vec{w}\|}$$

$$\frac{1}{2} V \cdot W = \frac{1}{2} \|V\| \|W\| \cos \theta$$

$v(t)$ IF $\|\underline{v}'(t)\| = 1$

$$\|\underline{r}(t)\| = \text{const.}$$

$$\dot{r} \cdot r = 0$$

$$r(t) = \underline{v} \Rightarrow \underline{v}'(t) \cdot \underline{v}(t) = 1$$

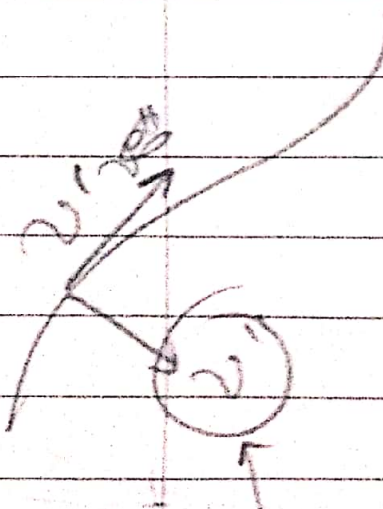
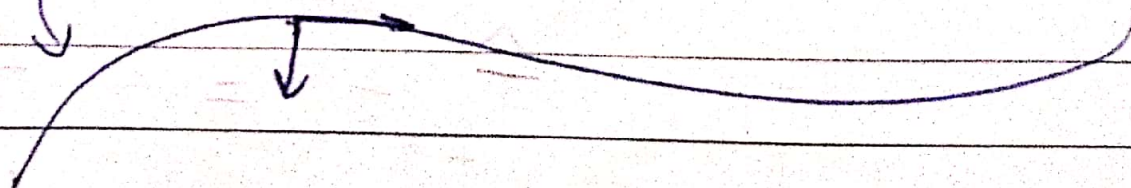
$$\Rightarrow \underline{v}'(t) \cdot \underline{v}(t) + \underline{v}(t) \cdot \underline{v}'(t) = 0$$

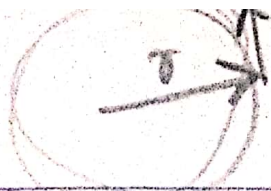
$$\Rightarrow 2 \underline{v}'(t) \cdot \underline{v}(t) = 0$$

$$\Rightarrow \underline{v}'(t) \cdot \underline{v}(t) = 0$$

orthogonal

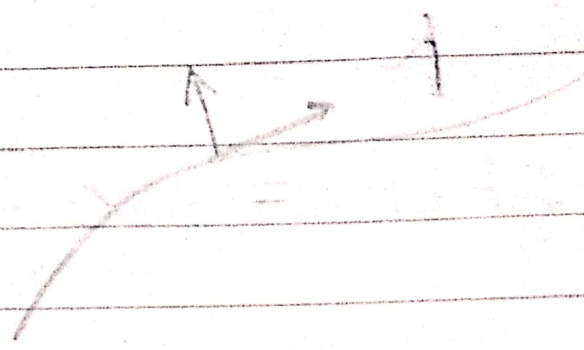
unit speed





$$\|\gamma(t)\| = R$$
$$\dot{\gamma} \cdot \gamma = 0$$

Hence, $\gamma(t)$ for unit speed param,
 $\dot{\gamma} \cdot \dot{\gamma} = 0$.



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* $(\frac{1}{|\dot{\gamma}|}) (\dot{\gamma} \circ s^{-1})$ is a unit speed reparam.
(of γ .)

(defn) Given a unit speed param. $\tilde{\gamma} := (\dot{\gamma} \circ s^{-1})$
where $\tilde{\gamma}: (a, b) \rightarrow \mathbb{R}^3$
 $\kappa(t) := \|\tilde{\gamma}''(t)\|$ called the curvature
at the point $\gamma(t)$.

$$\begin{aligned}
 s \circ f &= x = f \circ s(x) \\
 \Rightarrow f(Rx) &= x \\
 \Rightarrow f(y) &= \frac{y}{R}
 \end{aligned}$$

$$\gamma: (-1, 1) \rightarrow \mathbb{R}$$

$$\gamma := (R \cos t, R \sin t)$$

$$\dot{\gamma} = (-R \sin t, R \cos t)$$

$$\|\dot{\gamma}\| = R$$

$$\begin{aligned}
 s &:= \int_{(-1, 1)}^x \|\dot{\gamma}\| dt = Rx - 0 = Rx \\
 (-1, 1) &\rightarrow (-R, R) \xrightarrow{s^{-1}} (-1, 1) \\
 s^{-1}(x) &= \frac{x}{R}
 \end{aligned}$$

$$\tilde{\gamma}(t) = (\gamma \circ s^{-1})(t) = \left(R \cos\left(\frac{t}{R}\right), R \sin\left(\frac{t}{R}\right) \right)$$

$\tilde{\gamma}$ is with speed param.

$$(\tilde{\gamma}') (t) = \left(-\sin\left(\frac{t}{R}\right), \cos\left(\frac{t}{R}\right) \right)$$

$$(\tilde{\gamma}'') (t) = \left(-\frac{1}{R} \cos\left(\frac{t}{R}\right), -\frac{1}{R} \sin\left(\frac{t}{R}\right) \right)$$

$$\|\tilde{\gamma}'\| (t) = \frac{1}{R}$$

$$\theta_{US} := S^{-1}$$

$$\frac{d}{dt} \tilde{\gamma}_x(t) = k(\tilde{\gamma}(t)) \tilde{\gamma}_x(t)$$

$$\tilde{\gamma} := \gamma \circ S^{-1}$$

$$\Rightarrow \tilde{\gamma} \circ S = \gamma$$

$$\Rightarrow \gamma' = (\tilde{\gamma} \circ S)' = (\tilde{\gamma}' \circ S) \cdot \underbrace{(S')}_{\|\gamma'\|}$$

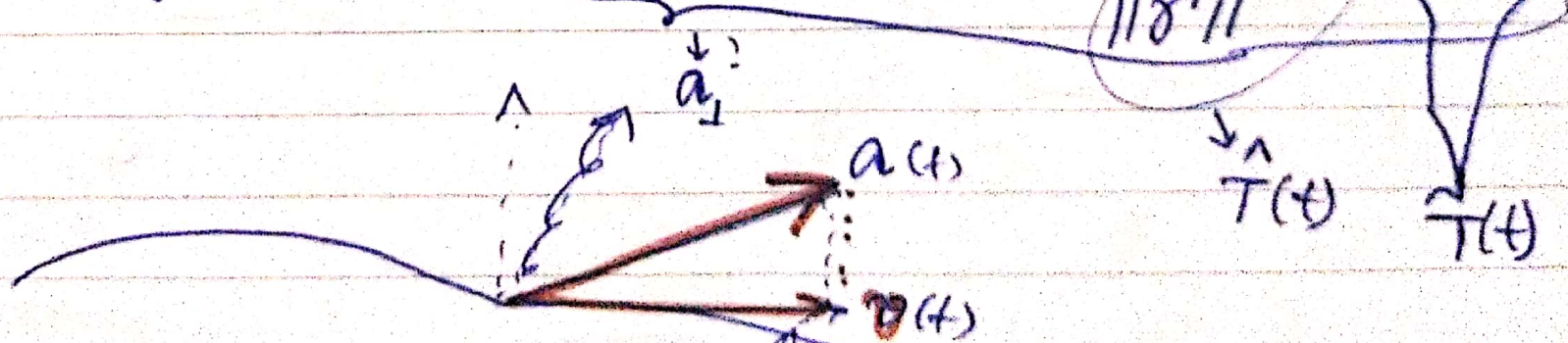
$$\Rightarrow \gamma' = \|\gamma'\| (\tilde{\gamma}' \circ S)$$

$$\Rightarrow \gamma'' = \frac{d}{dt} (\|\gamma'\|) (\tilde{\gamma}' \circ S) + \|\gamma'\| (\tilde{\gamma}'' \circ S)$$

$$\frac{\gamma''(t) \cdot \gamma'(t)}{\|\gamma'(t)\|}$$

$$\therefore \gamma''(t) = \underbrace{\frac{\gamma'(t) \cdot \gamma''(t)}{\|\gamma'(t)\|}}_{\text{curvature } k} + \|\gamma'\|^2 (\tilde{\gamma}'' \circ S)$$

$$\Rightarrow \|\gamma'' \circ S\| = \frac{\gamma''(t) \cdot \gamma'(t)}{\|\gamma'(t)\|} - \gamma''(t) \cdot \frac{\gamma'(t)}{\|\gamma'(t)\|} (\tilde{\gamma}' \circ S)$$



$$\vec{a}_\perp = \vec{a} - a_{\parallel}(t) \hat{t} \quad k =$$

$$\text{Now } \|\gamma'' \circ S\| = k \cos$$

$$\frac{\| \cdot \|}{R} = \frac{a}{v^2} \quad \frac{\| \cdot \|^2}{R} = \|a\|$$

$$\tilde{\gamma}'_0 S = \frac{\gamma'' - (\gamma'' \cdot \hat{T}) \hat{T}}{\|\gamma''\|^2}$$

$$\kappa = \tilde{\kappa}_0 S = \|\tilde{\gamma}'_0 S\|$$

$$= \frac{\|\gamma'' - (\gamma'' \cdot \hat{T}) \hat{T}\|}{\|\gamma''\|^2}$$

$$\frac{\|a_{\perp}\|}{\|\gamma''\|^2}$$

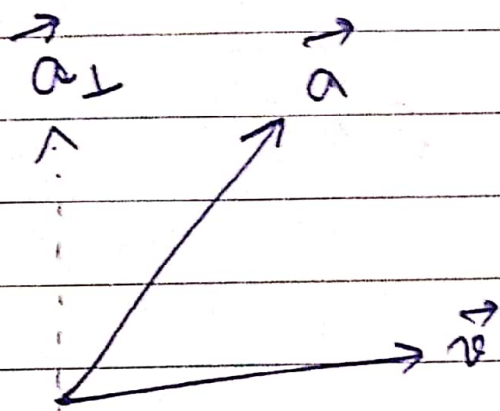
$$\tilde{\gamma}'_0 S$$

$$\tilde{\gamma} = \gamma_0 S^{-1}$$

$$\tilde{\gamma}_0 S = \gamma$$

$$S' (\tilde{\gamma}'_0 S) = \gamma'$$

$$\tilde{\gamma}'_0 S = \frac{\gamma'}{\|\gamma'\|}$$

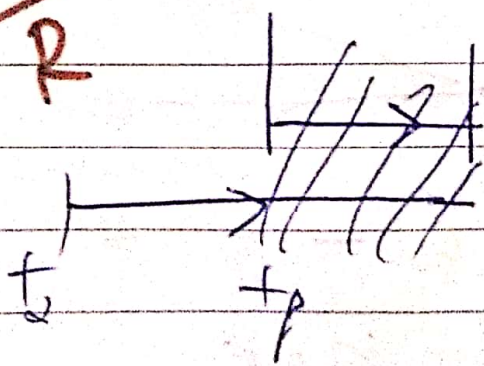


$$\kappa = \frac{\|a_{\perp}\|}{\|\gamma''\|^2}$$

$$\int_a^b f(x) \neq \int_b^a f(x)$$

$$\frac{\| \cdot \|}{R} = \frac{a}{v^2}$$

$$\frac{v^2}{R} = a$$



$$\kappa := \frac{\|\tilde{\gamma}'\|}{\|\tilde{\gamma}''\|}$$

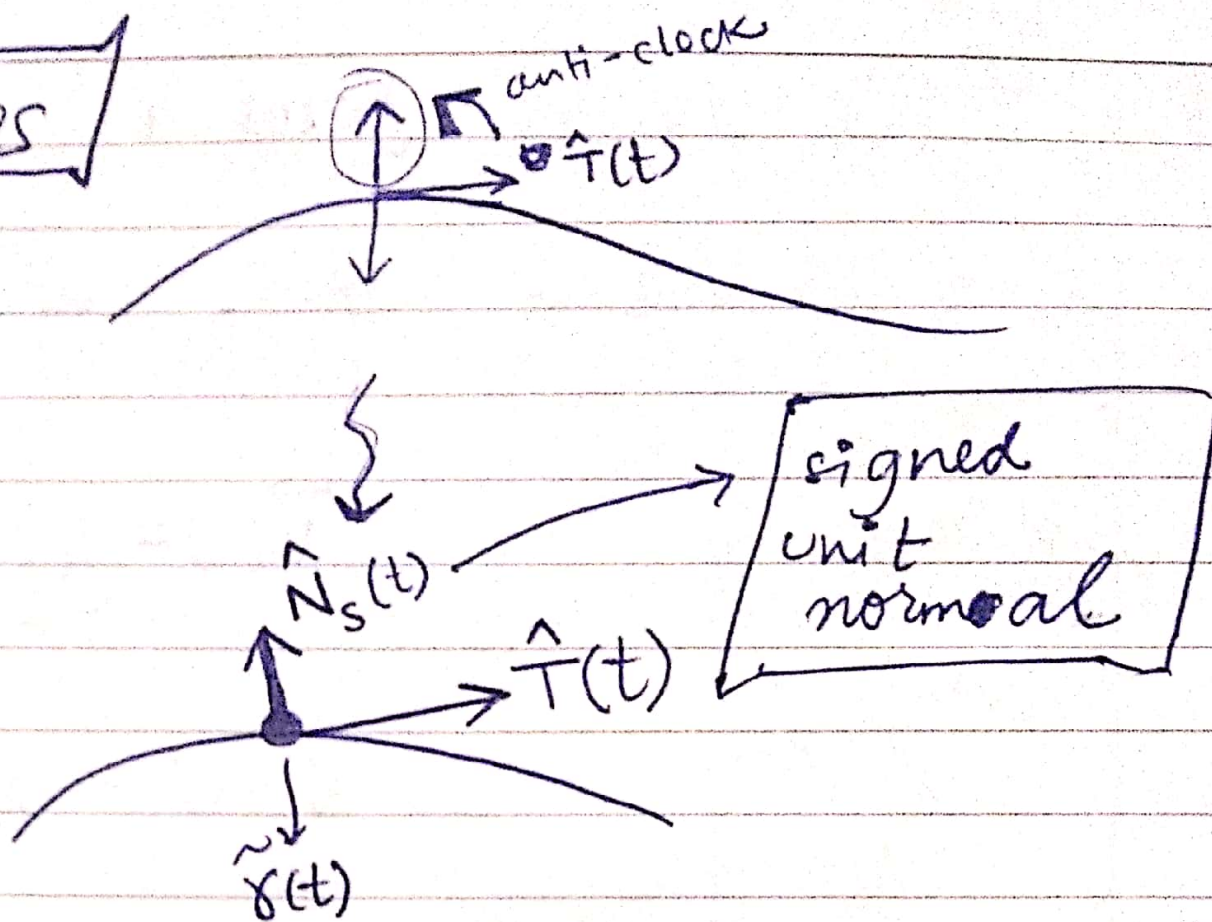
$$\hat{N} := \frac{\tilde{\gamma}''}{\|\tilde{\gamma}''\|}$$

$$\gamma: (a, b) \rightarrow \mathbb{R}^2$$

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PLANE curves

$\{\hat{T}, \hat{N}\}$
 $\{\hat{T}_s, \hat{N}_s\}$



Let $\tilde{\gamma}$ be unit speed,
 then $\hat{T}(t) = \tilde{\gamma}'(t)$

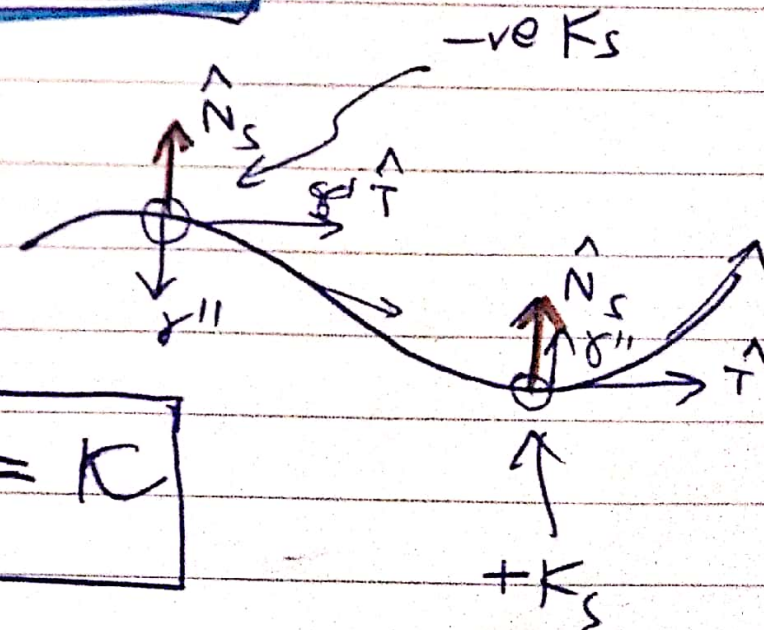
and $\tilde{\gamma}''(t) \cdot \hat{T}(t) = 0$

Now define

$$\tilde{\gamma}''(t) =: \kappa_s(t) \hat{N}_s(t)$$

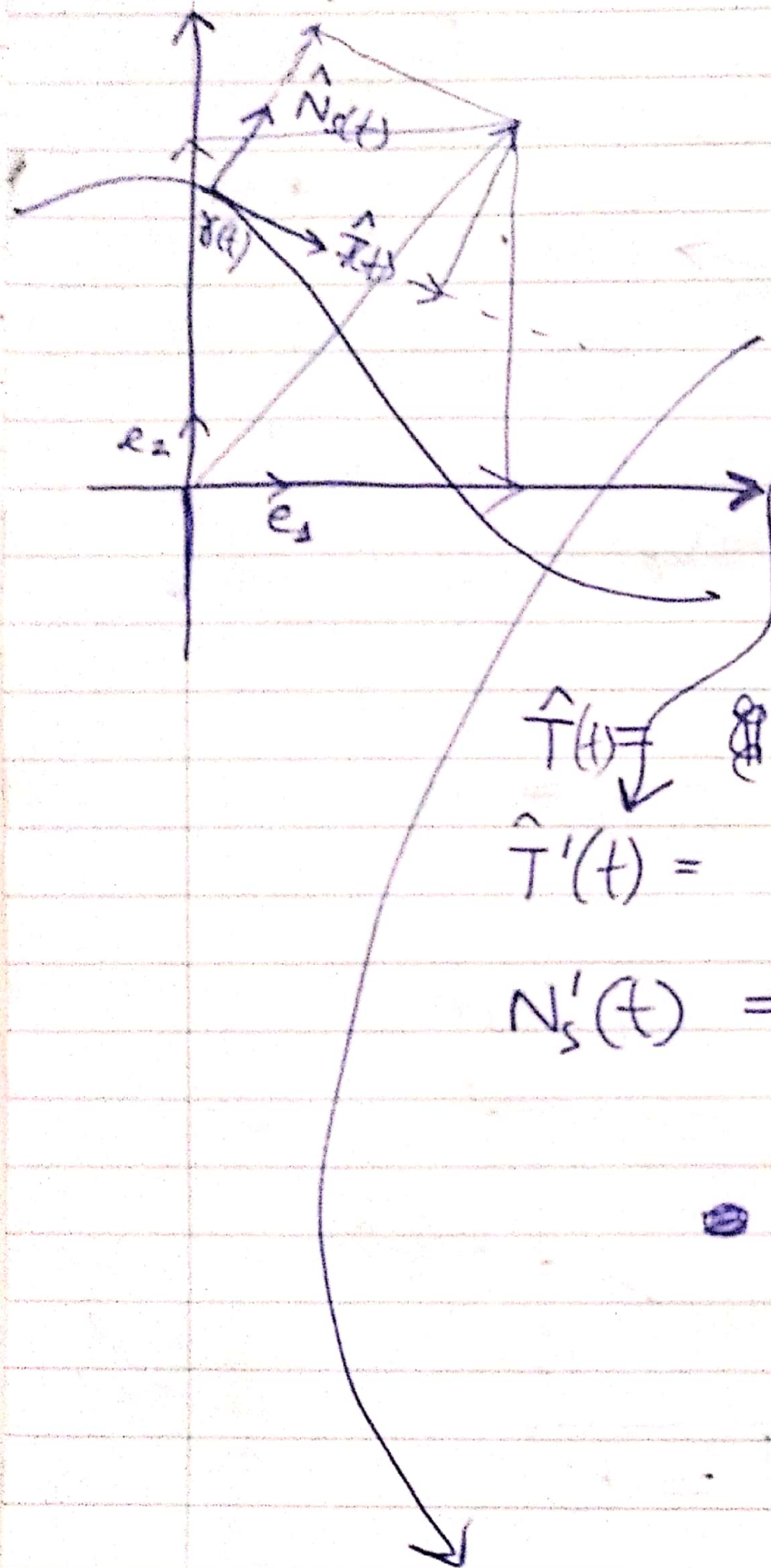
Signed Curvature

Notice: $|\kappa_s| = \kappa$



$$\hat{T}'(t) = \kappa_s(t) \hat{N}_s(t)$$

* $\hat{T}(t), N_S(t)$ form an orthonormal basis
for Euclidean \mathbb{R}^2 , "based at $\gamma(t)$ ".



$$\vec{v}(t) = x(t) \hat{T}(t) + y(t) \hat{N}_S(t)$$

$$\vec{v}'(t) = x'(t) \hat{T}(t) + x(t) \hat{T}'(t) + y'(t) \hat{N}_S(t) + y(t) \hat{N}_S'(t)$$

$$\hat{T}(t) \perp \gamma'(t)$$

$$\hat{T}'(t) = \kappa_S(t) \hat{N}_S(t)$$

$$N_S'(t) = (\text{?}) \hat{T}(t)$$

$$\bullet N_S'(t) \cdot \hat{T}(t)$$

$$= -N_S(t) \cdot T_S'(t)$$

$$= -\kappa_S(t)$$

$$\vec{v}'(t) = \text{[scribbled out]}$$

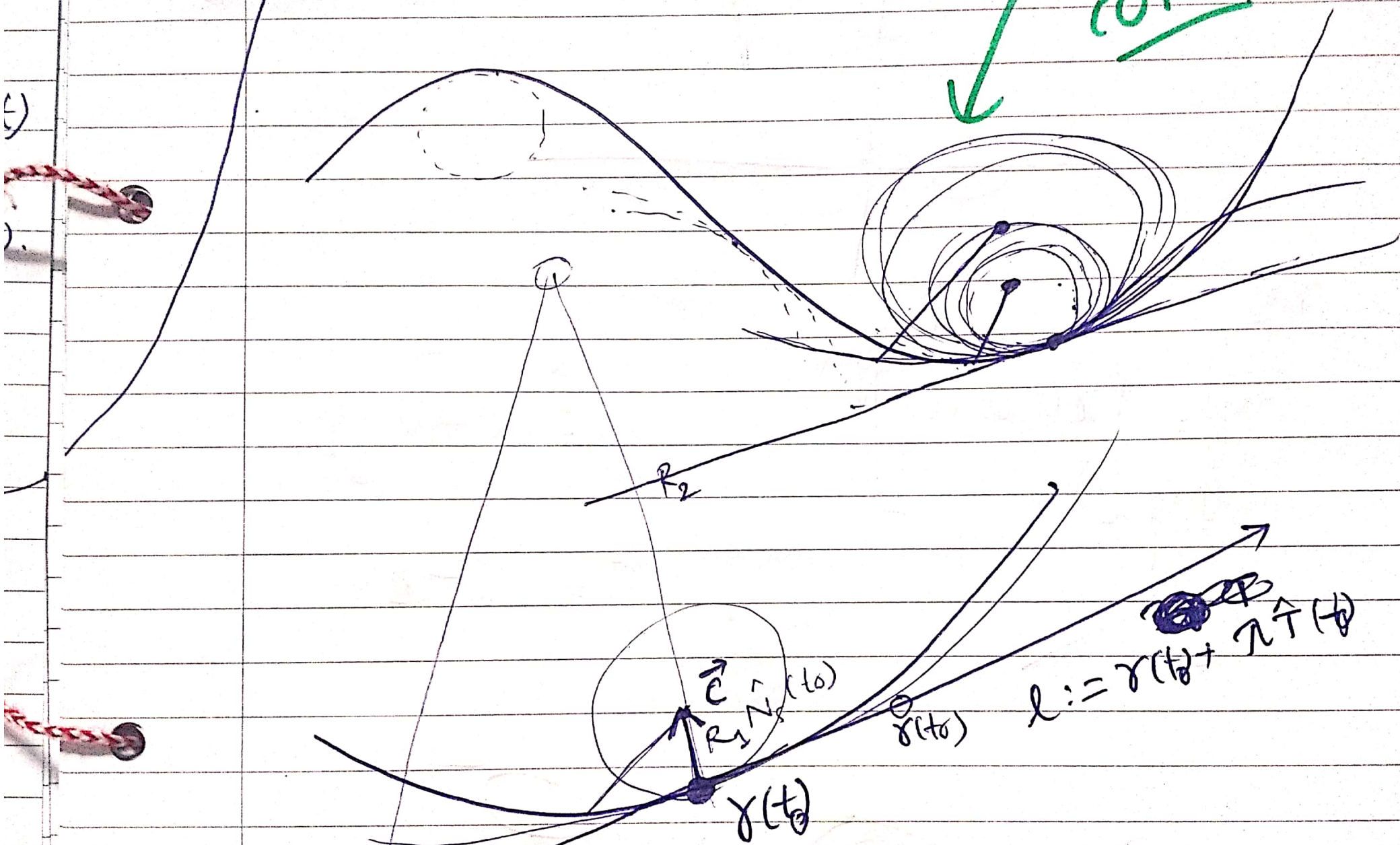
$$(x'(t) + y(t)(-\kappa_S(t))) \hat{T}(t)$$

$$+ (y'(t) + x(t) \cdot \kappa_S(t)) \hat{N}_S(t)$$

$$\underbrace{(N_s(t) \cdot \hat{T}_s(t))'}_0 = N_s'(t) \cdot T_s(t) + \pi N_s(t) \cdot T_s'(t)$$

$$\begin{aligned} \hat{T}'(t) &= K_s(t) \hat{N}_s(t) \\ \hat{N}_s'(t) &= -K_s(t) \hat{T}(t) \end{aligned}$$

best circle to approximate the curve



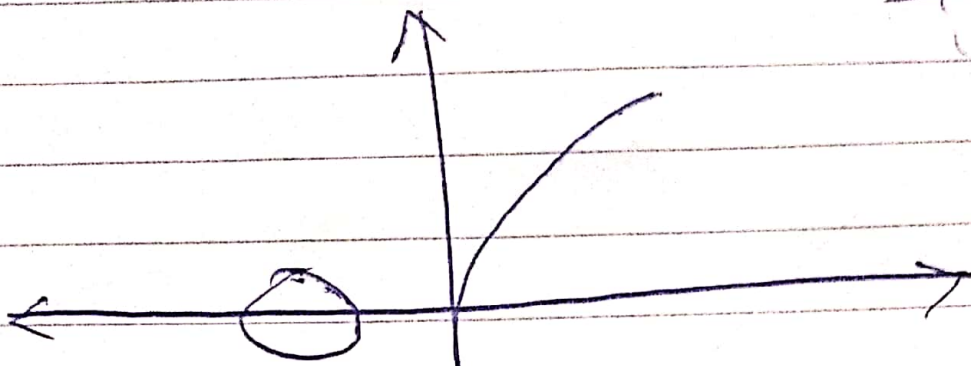
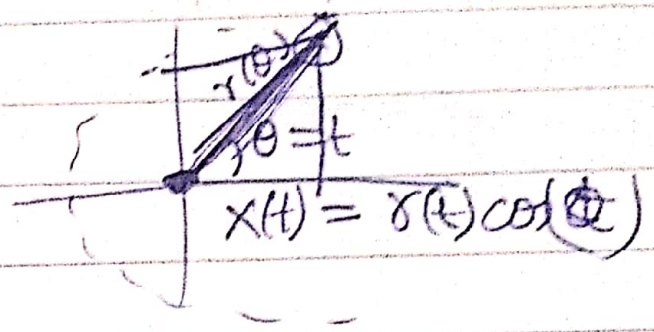
$$d_c = \|\gamma(t) - \vec{C}_R\|$$

$$\gamma(t_0) + R \hat{N}_s(t_0)$$

$$d_c(t) = \|\gamma(t) - (\gamma(t_0) + R \hat{N}_s(t_0))\|$$

$$\frac{d}{dt} (d_R^2) = 0 \quad \text{and} \quad \frac{d^2}{dt^2} (d_R^2) =$$

⇒ R will be $\frac{1}{k}$!

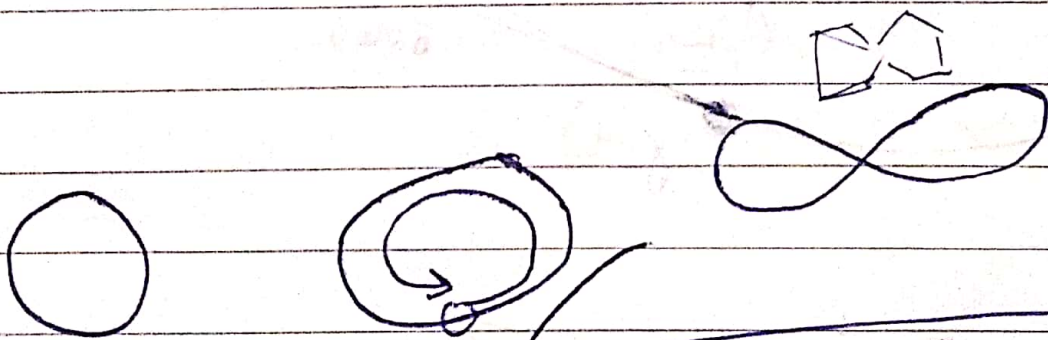


$r(t)$

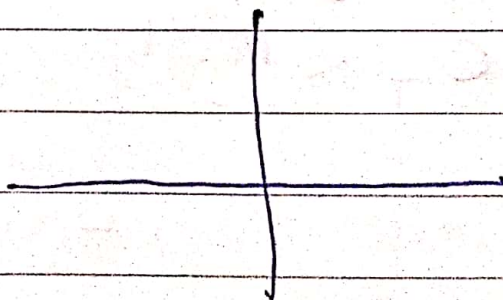
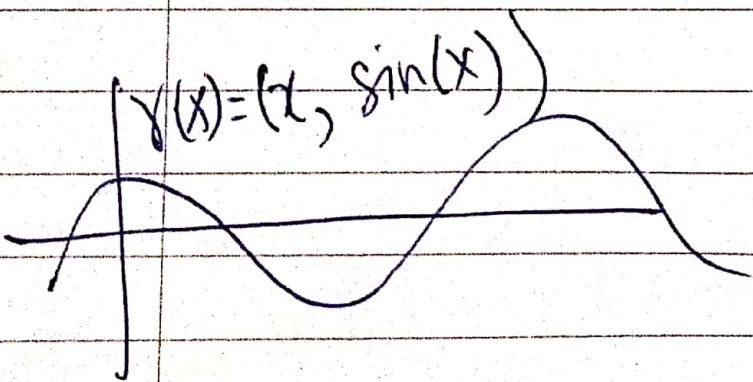
$$r(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} r(t) \cos(t) \\ r(t) \sin(t) \end{bmatrix}$$

$$y^2 = x^2 + ax + b$$

$$y^2 = x^2 - X$$

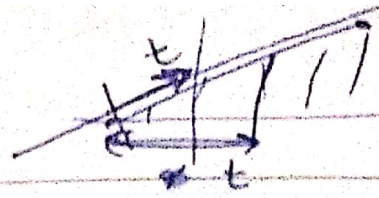


$$r(t) = r(t + T)$$



MTH201 Ex 1

$$\gamma(t) = \gamma(0) + t v$$



$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} t \\ y(t) \end{pmatrix}$$

1. $\gamma(t) := (x_1, y_1)t + (1-t)(x_2, y_2)$

Here, $\gamma(0) = (x_2, y_2)$

$$\gamma(1) = (x_1, y_1)$$

~~eg~~ $\gamma: [0, 1] \rightarrow \mathbb{R}^2$ represents the line segment joining the two points.

$$\dot{\gamma}(t) = (x_1, y_1) - (x_2, y_2)$$

2. $\gamma(t) := \left(\frac{2t}{1+t^2}, \frac{1-t^2}{1+t^2} \right)$
 $\underbrace{\hspace{2cm}}_{:= x(t)} \quad \underbrace{\hspace{2cm}}_{:= y(t)}$

$$x^2 + y^2 = \frac{4t^2 + t^4 - 2t^2 + 1}{(1+t^2)^2}$$

$$= \frac{t^4 + 2t^2 + 1}{(1+t^2)^2} = 1$$

~~A circle~~ A circle!

3. $\gamma(a) = \begin{bmatrix} a^2 - 1 \\ a(a^2 - 1) \end{bmatrix}$; IF $a(a^2 - 1) = -a(a^2 - 1)$
then $a^2 - 1 = 0$
 $\gamma(-a) = \begin{bmatrix} a^2 - 1 \\ -a(a^2 - 1) \end{bmatrix}$ max. it possible.
 $a = \pm 1$

$\therefore \gamma(1) = \gamma(-1)$. Hence, γ is not injective.

$$\begin{aligned} (\sin t, \cos t) \\ = x \quad = y \end{aligned}$$

$$x^2 + y^2 = 1$$

~~$$f(t) := \vec{V}(t) \cdot \vec{W}(t)$$~~

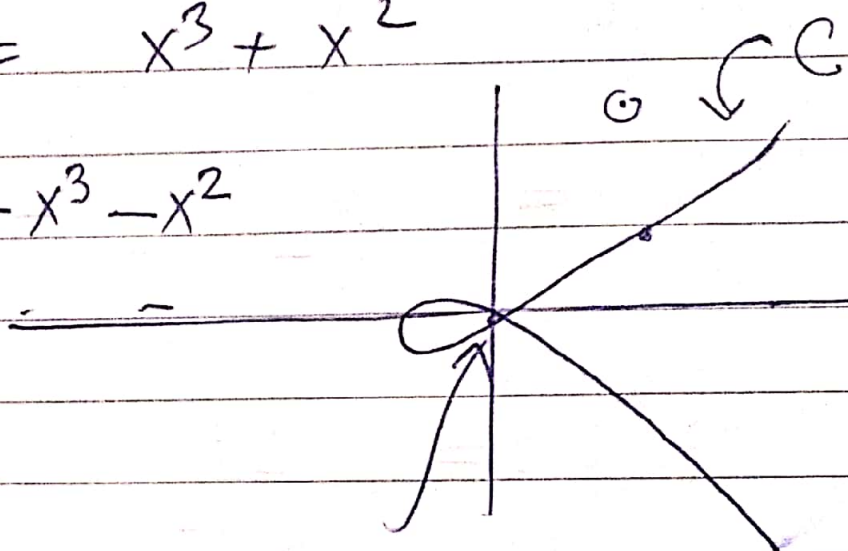
$$x := t^2 - 1 \Rightarrow t = \sqrt{x+1}$$

$$y := t(t^2 - 1)$$

$$y^2 = x^2(x+1)$$

$$f \quad y^2 = x^3 + x^2$$

$$\text{Hence, } f \begin{bmatrix} x \\ y \end{bmatrix} := y^2 - x^3 - x^2$$



$$C := \left\{ \begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2 : f \begin{bmatrix} x \\ y \end{bmatrix} = 0 \right\}$$

$$\gamma(1) = \gamma(-1)$$

Let

$$4. \quad f(t) := V(t) \cdot W(t) = \sum_i V_i(t) W_i(t)$$

~~$f: \mathbb{R} \rightarrow \mathbb{R}$~~ $f: (a, b) \rightarrow \mathbb{R}^2$

$$\frac{df}{dt} = \frac{d}{dt} \left(\sum_i V_i(t) W_i(t) \right)$$

$$= \sum_i \left[\left(\frac{d}{dt} V_i(t) \right) W_i(t) + V_i(t) W_i'(t) \right]$$

$$= V' \cdot W + V \cdot W'$$

$$t_1^2 - 1 = t_2^2 - 1 \quad \begin{matrix} \gamma(a) \\ \gamma(-a) \end{matrix} \rightarrow \begin{bmatrix} a^2 - 1 \\ -a(a^2 - 1) \end{bmatrix}$$

$$t_1^2 = t_2^2 = a^2 \quad a = \pm a$$

$$-a \frac{(a^2 - 1)}{1} = +a \frac{(a^2 - 1)}{1}$$

$$\frac{2t}{1+t^2} = x(t)$$

$$-a = +a$$

$$a = 0$$

$$\underline{\gamma(0) = \gamma(0)}$$

$$\frac{1-t^2}{1+t^2} = y(t)$$

$$a^2 - 1 = 0$$

$$\Rightarrow a = \pm 1$$

~~$$\frac{x}{y} = \frac{2t}{1+t^2}$$~~

$$\gamma(1)$$

$$\gamma(-1)$$

$$\left\{ \begin{bmatrix} x \\ y \end{bmatrix} : f \begin{bmatrix} x \\ y \end{bmatrix} = 0 \right\}$$

$$\begin{aligned} (1+t^2)^2 &= 1 - 2t^2 + t^4 \\ &\quad + 4t^2 \\ &= 1 + 2t^2 + t^4 \\ &= (t^2 + 1)^2 \end{aligned}$$

$$f \begin{bmatrix} x \\ y \end{bmatrix} = c$$

$$f \begin{bmatrix} x \\ y \end{bmatrix} = 0$$

$$x^2 + y^2 = \frac{(2t)^2 + (1-t^2)^2}{(1+t^2)^2} = 1$$

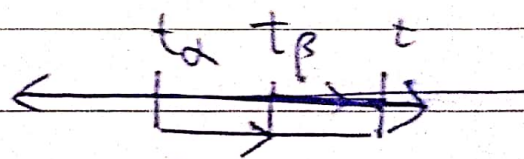
$$\|m\| = c$$

$$5. \Rightarrow n \cdot n = c^2$$

$$\Rightarrow n' \cdot n + n \cdot n' = 0$$

$$\Rightarrow n' \cdot n = 0$$

$$\Rightarrow n' \perp n \text{ or } n' = 0$$



$$6. \int_{\beta}^{\alpha} \|\dot{\gamma}\| - \int_{\alpha}^{\beta} \|\dot{\gamma}\|$$

$$= \int_{t_{\alpha}}^{t_{\beta}} \|\dot{\gamma}\|$$

$$= \text{const.}$$

SPACE CURVES $\leftarrow \gamma: (a,b) \rightarrow \mathbb{R}^3$

$\tilde{\gamma}$ be a unit-speed param. ($\theta := \pm t + t_0$)

* $\hat{T}(t) := \tilde{\gamma}'(t)$; $\kappa(t) := \|\tilde{\gamma}''\|$

basis!

$\hat{T} \mapsto \pm \hat{T} \otimes \theta$

* $\hat{N}(t) := \frac{\tilde{\gamma}''(t)}{\|\tilde{\gamma}''\|} = \hat{T}'(t)$ \leftarrow restrict to $\kappa \neq 0$ curves.

$\hat{T}'(t) = \kappa(t) \hat{N}(t)$

* $\hat{B}(t) := \hat{T}(t) \times \hat{N}(t)$

* $\hat{N}'(t) = -\kappa(t) \hat{T}(t) + \tau(t) \hat{B}(t)$ $\Rightarrow N' \cdot \hat{T} + N \cdot \hat{T}' = 0$

$\Rightarrow N \cdot \hat{T} = - \underbrace{N \cdot \hat{T}'}_{\kappa}$

* $\hat{B}'(t) = \cancel{0 \hat{T}(t)} + (-\tau(t)) \hat{N}(t)$

$N \cdot B = 0$
 $\Rightarrow \hat{N} \cdot \hat{B} = -B' \cdot \hat{N}$

$$\begin{bmatrix} \hat{T}' \\ \hat{N}' \\ \hat{B}' \end{bmatrix} = \begin{bmatrix} 0 & \kappa & 0 \\ -\kappa & 0 & \tau \\ 0 & -\tau & 0 \end{bmatrix} \begin{bmatrix} \hat{T} \\ \hat{N} \\ \hat{B} \end{bmatrix}$$

$B \cdot T = 0$
 $\Rightarrow \hat{B}' \cdot \hat{T} + \hat{T}' \cdot \hat{B} = 0$
 $\Rightarrow B' \cdot T = -0 = 0$

* $|\tau| = \|B'\|$

(Thm) $\tau(t) = 0 \iff \tilde{\gamma}(t)$ is a plane curve.

Given a point γ_0 and a normal \hat{n} , the plane is

$$\text{Plane}(\hat{n}, \gamma_0) := \{ \gamma \mid$$

$$\text{Plane in 3D } \hat{n} \cdot (\gamma - \gamma_0) = 0 \}$$

Proof

? Claim: $\hat{B}(t) \cdot (\gamma(t) - \gamma(t_0)) = 0$

Assume $\tau(t) = 0 \quad \forall t$

$$\Rightarrow \hat{B}'(t) = 0$$

$$\Rightarrow B(t) = B(t_0), \quad \forall t$$

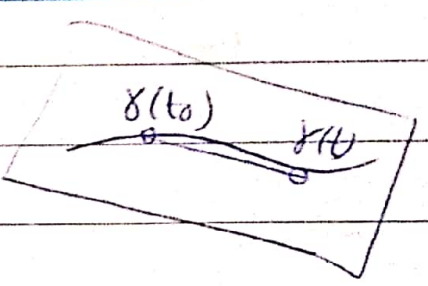
Start: $\hat{n} \cdot B$

~~$\hat{n} \cdot B(t) = 0$~~

~~$\Rightarrow (\gamma(t) - \gamma(t_0)) \cdot B$~~

$$\frac{d}{dt} (\gamma(t) - \gamma(t_0)) \cdot B(t_0) = 0$$

$$\Rightarrow (\gamma(t) - \gamma(t_0)) \cdot B(t_0) = \text{const.}$$



$$\begin{aligned} \frac{d}{dt} (\gamma(t) \cdot N(t)) &= \gamma'(t) \cdot N + \underbrace{\gamma \cdot N'}_{(-\kappa \hat{T})} \\ &= 0 \end{aligned}$$

$$= (\gamma(t_0) - \gamma(t_0)) \cdot B(t_0) = 0$$

\Rightarrow Hence $\exists n$ s.t.

$$\hat{n} \cdot [\gamma(t) - \gamma(t_0)] = 0$$

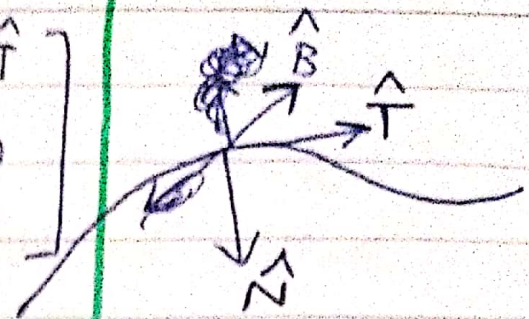
FRENET-SERRET Equations

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def

$$\begin{cases} \hat{T} := \dot{\gamma} \\ \hat{N} := \frac{\dot{\gamma}^\perp}{\|\dot{\gamma}^\perp\|} \\ \hat{B} := \hat{T} \times \hat{N} \end{cases}$$

$$\begin{bmatrix} \hat{T}' \\ \hat{N}' \\ \hat{B}' \end{bmatrix} = \begin{bmatrix} 0 & \kappa & 0 \\ -\kappa & 0 & \tau \\ 0 & -\tau & 0 \end{bmatrix} \begin{bmatrix} \hat{T} \\ \hat{N} \\ \hat{B} \end{bmatrix}$$



(Thm)

$$\kappa = 0 \iff$$

$$\|\gamma''\| = 0$$

$$\gamma'' = \vec{0}$$

$$\gamma' = \text{const. } (\vec{v}_0) \in \mathbb{R}^3; \|\vec{v}_0\| = 1$$

$$\gamma = \vec{v}_0 t + \gamma(0)$$

line

(Plane curves)

(Thm)

$$\kappa_s = \text{constant} \iff \text{Curve lies on a circle.}$$

Proof 1

$$\kappa_s = c \iff \|\gamma''\| = c$$

$c \neq 0$

$$p(t) := \gamma - R\hat{N}_s$$

$$p' = \gamma' - R\hat{N}'_s$$

$$\gamma' = (1 - R\kappa_s)\hat{T}$$

Keep $R\kappa := \frac{1}{|\kappa_s|}$

the $p' = 0$
 $\Rightarrow p(t) = p_0$

$$q(t) := \|\gamma - R\hat{N}_s\|^2$$

$$q' = 2(\gamma - R\hat{N}_s) \cdot (\gamma' - R\hat{N}'_s)$$

$$= 2(\gamma \cdot \gamma' - \gamma \cdot \hat{T} R\kappa_s - R\hat{N}_s \cdot \gamma' + R\hat{N}_s \cdot \hat{T} R\kappa_s)$$

$$= 2(\gamma \cdot \gamma' - \gamma \cdot \gamma' R\kappa_s)$$

put $R\kappa = \frac{1}{|\kappa_s|}$

$$q' = 0$$

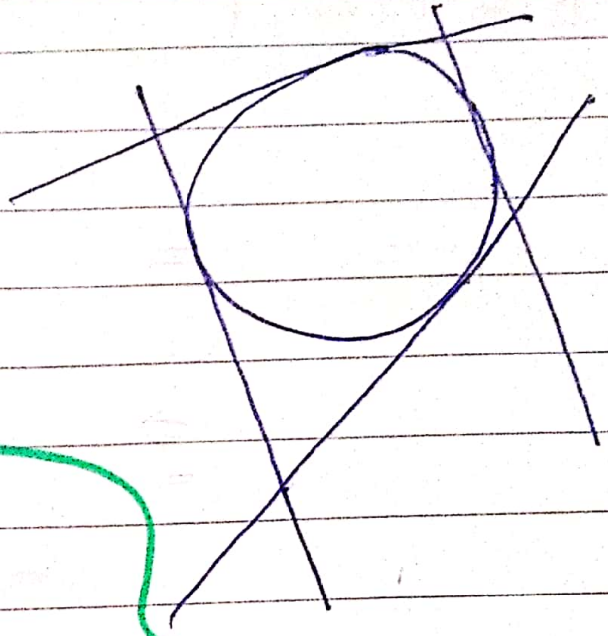
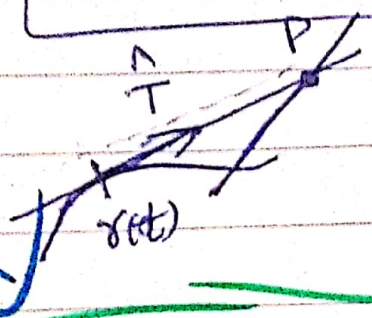
$\|\gamma - p_0\| = \frac{1}{|\kappa_s|}$ (const) \rightarrow hence it is a circle

Space

(Thm) IF all the tangent lines to a curve pass through a fixed point p , then the curve must lie on a line.

(Proof)

γ be USP



Tangent line $\rightarrow \gamma(t) + \lambda \hat{T}(t)$

at t for some λ_p , $\gamma(t) + \lambda_p \hat{T}(t) = p$

$$\gamma' + \lambda_p' \hat{T} + \lambda_p \hat{T}' = \vec{0}$$

$\hat{T}' = \kappa \hat{N}$

$$\Rightarrow (1 + \lambda_p') \hat{T}(t) + \kappa \lambda_p \hat{N}(t) = \vec{0}$$

~~scribbled out text~~

$1 + \lambda_p' = 0$; $\kappa \lambda_p = 0$
 $\lambda_p = -1$ \Rightarrow either $\kappa = 0$
or $\lambda_p = 0$ \leftarrow not possible

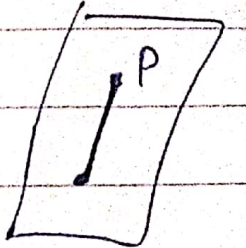
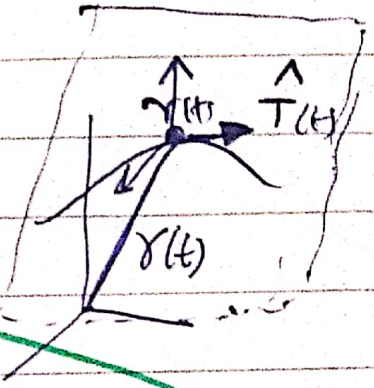
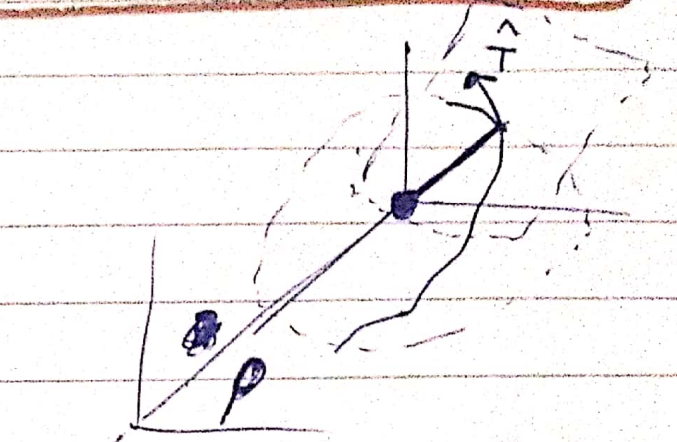
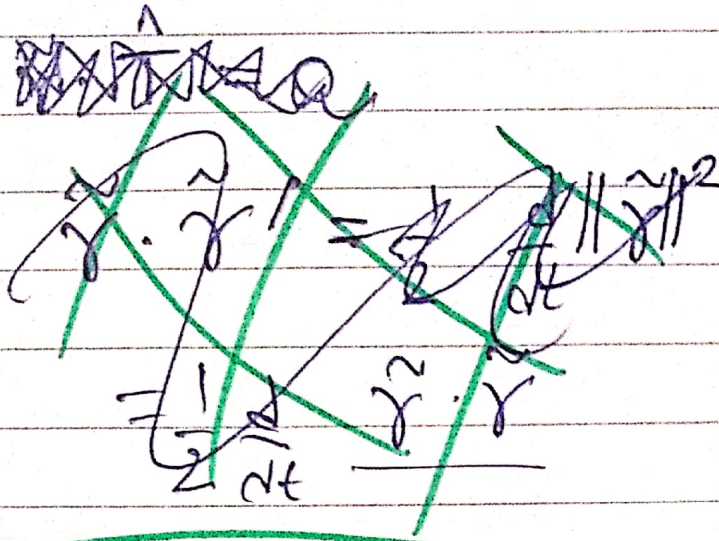
$\Rightarrow \kappa(t) = 0 \Rightarrow$ lies on a line.

space

(Thm) Every plane normal to $\hat{T}(t)$ of a given curve contains a point p , then curve lies on a sphere.

$\tilde{\gamma}$ be USP.

→
proof



$$P_x^{(t)} = (\gamma(t) - x) \cdot \hat{T}(t)$$

$$p \in \{P_x^{(t)}\} \quad \forall t.$$

$$\Rightarrow (\tilde{\gamma}(t) - p) \cdot \hat{T} = 0 \quad \forall t.$$

$$\Rightarrow \tilde{\gamma} \cdot \tilde{\gamma}' = p \cdot \hat{T}'$$

$$(\tilde{\gamma} - p)' = \tilde{\gamma}'$$

$$\Rightarrow (\tilde{\gamma} - p) \cdot \tilde{\gamma}' = 0$$

$$\frac{d}{dt} [(\tilde{\gamma} - p) \cdot \tilde{\gamma}] =$$

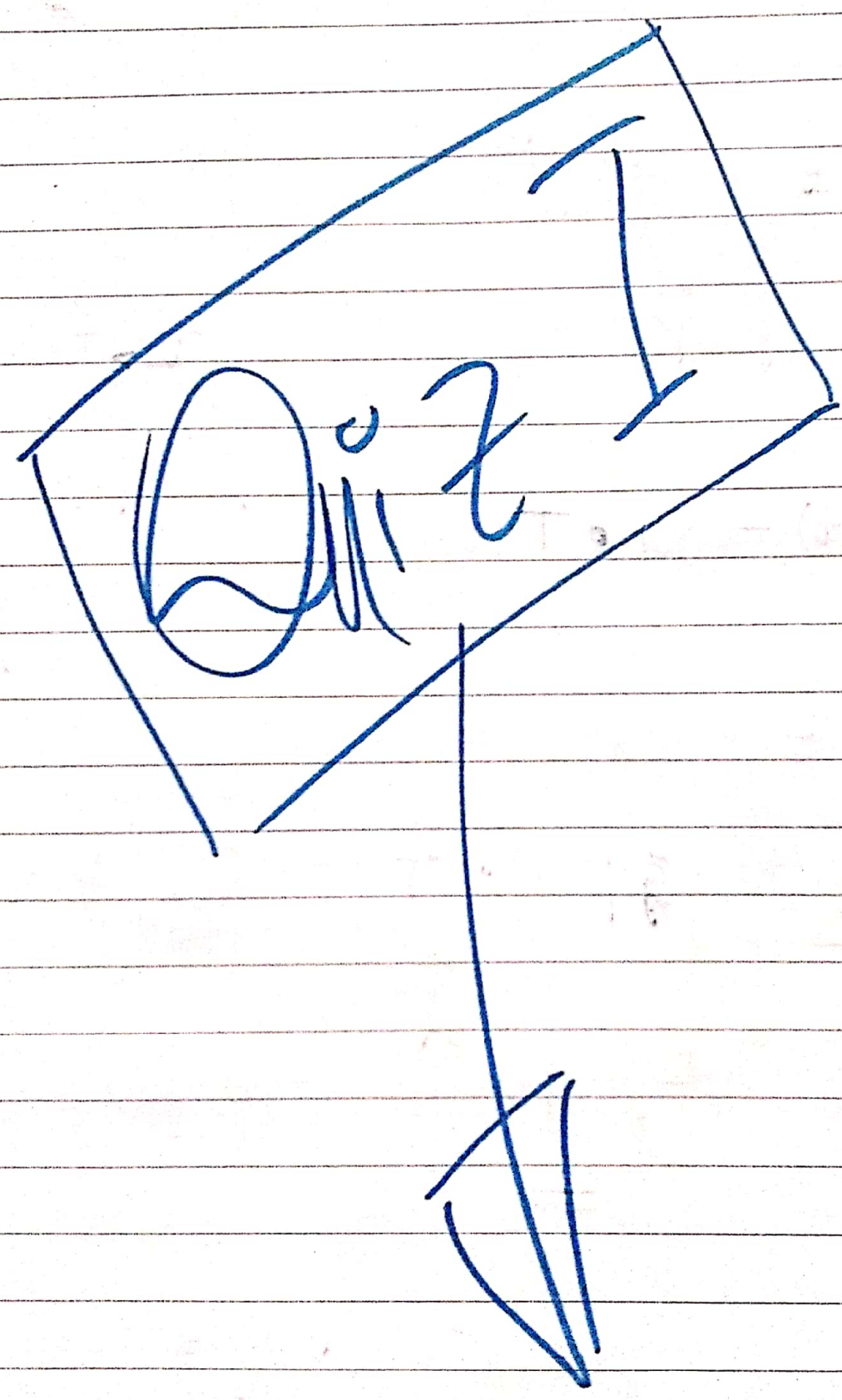
$$= \underbrace{\tilde{\gamma}' \cdot \tilde{\gamma}}_0 + \underbrace{(\tilde{\gamma} - p) \cdot \tilde{\gamma}'}_0$$

$$(\tilde{\gamma} - p) \cdot (\tilde{\gamma} - p)' = 0$$

$$\Rightarrow \|\tilde{\gamma} - p\| = \text{const.}$$

$$(1,2) \cup (2,3)$$

$N =$



Rupadarsi Ray

MS21165

MTH201

Quiz 1

5/5

A.R.

Q Consider $\gamma: (0, \pi/2) \rightarrow \mathbb{R}^2$ defined by

$$\gamma(t) := (3\cos t, 2\sin t)$$

1. The curve has coordinates $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3\cos t \\ 2\sin t \end{bmatrix}$

which follows

$$\frac{x^2}{3^2} + \frac{y^2}{2^2} = \cos^2 t + \sin^2 t$$

Hence, $f\left(\begin{matrix} x \\ y \end{matrix}\right) := \frac{x^2}{3^2} + \frac{y^2}{2^2} - 1$

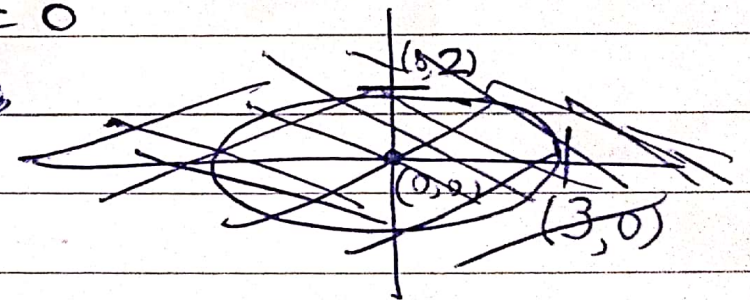
~~the curve is $f\left(\begin{matrix} x \\ y \end{matrix}\right) = 0$, which is a circle of radius 3 and centered at $(0, 0)$.~~

the curve is $f\left(\begin{matrix} x \\ y \end{matrix}\right) = 0$
which is an ellipse
centered at $(0, 0)$

where

The major axis (in x-axis) is of length 6 units

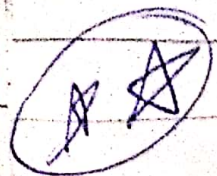
and minor axis (y-axis) is of length 4 units.



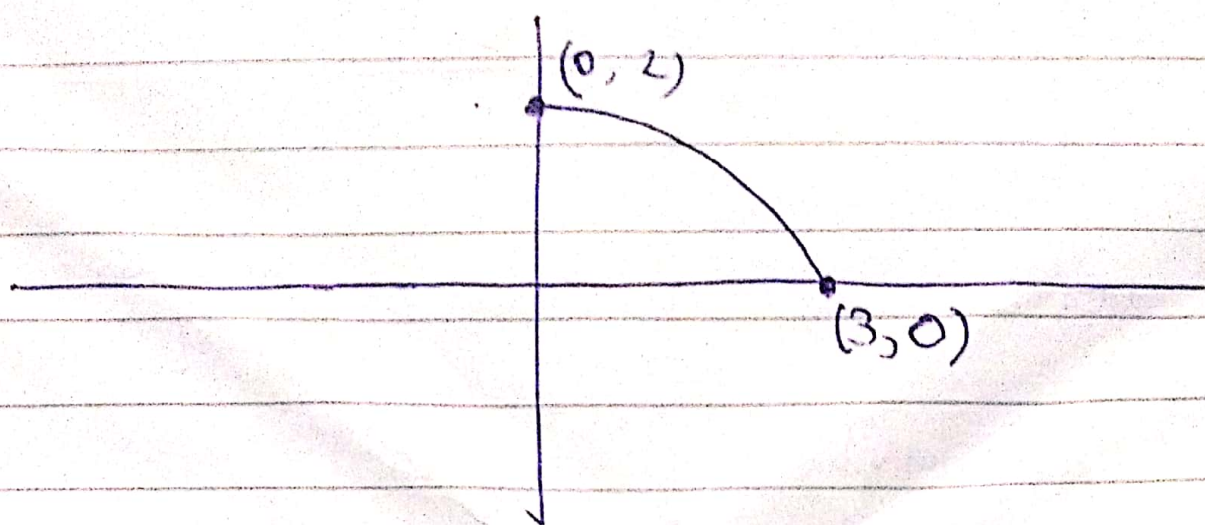
2. $\gamma(t) = (3\cos t, 2\sin t)$

$$\gamma'(t) = (-3\sin t, 2\cos t) \quad [\text{coordinate wise differentiation}]$$

Hence, this is the velocity of the curve.



(1) Because the domain is $(0, \pi/2)$ the curve traced by γ looks like



Hence, the curve traced by γ lies on an ellipse defined by $\frac{x^2}{3^2} + \frac{y^2}{2^2} - 1 = 0$.

(3) We define the arc-length function

$$l(t) = \int_{t_0}^t \|\gamma'\| dt$$

$$= \int_{t_0}^t \sqrt{3^2 \sin^2 t + 2^2 \cos^2 t} dt$$

$$= \int_{t_0}^t \sqrt{9 - 5 \cos^2 t} dt$$

From inverse function theorem, as $l'(t) > 0$, l^{-1} exists and is smooth (because γ is regular).

Now $\tilde{\gamma} := \gamma \circ l^{-1}$

$$\begin{aligned} \text{we have } \tilde{\gamma}'(t) &= \gamma'(l^{-1}(t)) (l^{-1})'(t) \\ &= \frac{\gamma'(l^{-1}(t))}{\|\gamma'(l^{-1}(t))\|} \end{aligned}$$

Hence, $\|\tilde{\gamma}'(t)\| = 1$, hence $\tilde{\gamma}$ is a unit-speed parameterization.

$$\gamma \xrightarrow{S^{-1}} \tilde{\gamma} = \gamma \circ S^{-1}$$

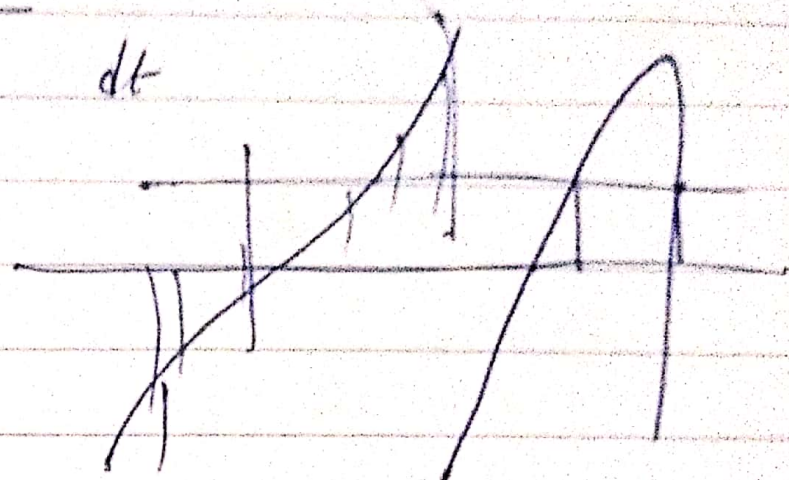
regular curve

$$l(t) = \int_{t_0}^t \sqrt{9(1-\cos^2 t) + 4\cos^2 t} dt$$

$$= \int_{t_0}^t \sqrt{9 - 5\cos^2 t} dt$$

Quiz

$\gamma(t)$:



$$s(t) = \int_{t_0}^t \|\gamma'\| dt$$

$$0 < \|\gamma'\| = s' > 0$$

$$s'(t) = \|\gamma'\|(t)$$

$$(s^{-1})'(t) = (s \circ s^{-1})'(t) = 1$$

$$\Rightarrow s'(s^{-1}(t)) (s^{-1})'(t) = 1$$

$$\Rightarrow (s^{-1})'(t) = \frac{1}{s'(s^{-1}(t))}$$

$$\tilde{\gamma} := \gamma \circ S^{-1}$$

$$\tilde{\gamma}' = \frac{\gamma'(s^{-1}(t)) \cdot (s^{-1})'(t)}{s'(s^{-1}(t))}$$

\swarrow
 $\|\gamma'\|(s^{-1}(t))$

$$\|\tilde{\gamma}'\| = \frac{\|\gamma'(s^{-1}(t))\|}{\|\gamma'(s^{-1}(t))\|} = 1$$

What does a ~~sphere~~ curve of a sphere have? $\gamma'' = \frac{\|\gamma'\|^2}{e}$



$$\|\tilde{\gamma} - P\| = \text{const.}$$

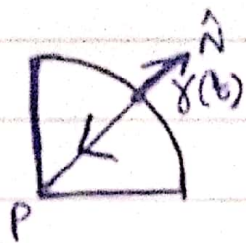
$$\Rightarrow (\tilde{\gamma} - P) \cdot \hat{T} = 0$$

$$\Rightarrow (\tilde{\gamma} - P) \cdot \hat{T}' + \hat{T} \cdot \hat{T}' = 0$$

$\underbrace{\hspace{10em}}_{KN}$

$$\kappa = \frac{\gamma''}{\|\gamma''\|}$$

$$\Rightarrow (\tilde{\gamma} - P) \cdot \hat{N} = -\frac{1}{\kappa}$$



$$\Rightarrow (\tilde{\gamma} - P) \cdot \hat{N}' + (\tilde{\gamma}') \cdot \hat{N} = \frac{d}{dt} \left(-\frac{1}{\kappa} \right)$$

$$\Rightarrow -\kappa \hat{T} + \tau \hat{B}$$

$$\|\tilde{\gamma}\| = \text{const. } c \Rightarrow \tilde{\gamma}' \cdot \tilde{\gamma} = 0 \Rightarrow \tilde{\gamma}'' \cdot \tilde{\gamma} = -1$$

$$\tilde{\gamma}' = \tilde{\gamma}'' - \frac{(\tilde{\gamma}'' \cdot \tilde{\gamma}')}{\|\tilde{\gamma}'\|^2} \tilde{\gamma}'$$

$$\tilde{\gamma}'' = \tilde{\gamma}''' + \tilde{\gamma}'' \cdot \tilde{\gamma}'$$

$$\tilde{\gamma}'' = \kappa \hat{N}$$

~~$$\tilde{\gamma} = c \hat{N} + \dots$$~~

$$\|\tilde{\gamma}\| = c$$

$$\tilde{\gamma} = c \hat{N} + \dots$$

~~$$\tilde{\gamma} = \dots$$~~

?

(Thm) Given ^{two smooth} functions $\bar{\kappa}: (a, b) \rightarrow \mathbb{R}, \bar{\kappa} > 0,$
 and ~~function~~ $\bar{\tau}: (a, b) \rightarrow \mathbb{R},$
 \exists a curve, $\gamma: (a, b) \rightarrow \mathbb{R}^3$ so that

$$\kappa[\gamma] = \bar{\kappa}$$

$$\tau[\gamma] = \bar{\tau}$$

If \exists two ^{such} curves $\gamma_1, \gamma_2,$ ~~then~~ with the same curvature and torsion, then \exists an isometry R s.t. $R(\gamma_1(s)) = \gamma_2(s)$

* Uniqueness of diff equations \leftarrow

* \rightsquigarrow ~~IF~~ IF $\hat{\tau}'(t) = \text{known}$ \Rightarrow $\tilde{\gamma}(t)$ unique up to translation.

* NOW Look for γ (cleverly)

$$\begin{cases} e_1'(t) = \bar{\kappa} e_2 \\ e_2'(t) = -\bar{\kappa} e_1 + \bar{\tau} e_3 \\ e_3'(t) = \tau e_3 \end{cases}$$
 and $\{e_i(t)\}$ are ON at all $t.$

\exists solution and they unique(?) \rightarrow and then $\int e_1(t) \rightarrow \tilde{\gamma}$

$$y'(t) := (e_1 \cdot e_2)' = e_1' \cdot e_2 + e_1 \cdot e_2'$$

$$= \bar{\kappa} e_2 \cdot e_2 + \bar{\tau} e_3 \cdot e_1$$

Hence for $y(0) = 0, \exists$ unique $y(t) = 0!$

→ Given any two smooth functions

$$\bar{\kappa} : (a, b) \rightarrow \mathbb{R}_{\geq 0}$$

$$\bar{\tau} : (a, b) \rightarrow \mathbb{R}$$

then ① \exists a $\gamma(t) : (a, b) \rightarrow \mathbb{R}^3$, st.

$$\kappa[\gamma] = \bar{\kappa}, \quad \tau[\gamma] = \bar{\tau}$$

~~then~~ ② If \exists two curves γ_1, γ_2 like that then $\exists R \in \text{Iso}(\mathbb{R}^3)$ s.t.

$$R(\gamma_1) = \gamma_2$$

Geometry completely det. by $\bar{\kappa}, \bar{\tau}$.

proof

Claim: find $\bar{T}, \bar{N}, \bar{B}$ so that

$$\left. \begin{aligned} \dot{\bar{T}} &= \bar{\kappa} \bar{N} \\ \dot{\bar{N}} &= -\bar{\kappa} \bar{T} + \bar{\tau} \bar{B} \\ \dot{\bar{B}} &= -\bar{\tau} \bar{N} \end{aligned} \right\} \rightarrow (\text{Eqn 1})$$

By theory of diff eqn, $\exists \bar{T}, \bar{N}, \bar{B}$ satisfying Eqn 1, given that

$$\begin{aligned} \bar{T}|_{t=t_0} &= e_1 \\ \bar{N}|_{t=t_0} &= e_2 \\ \bar{B}|_{t=t_0} &= e_3 := e_1 \times e_2 \end{aligned}$$

Check: If $\{e_i\}$ was an ON basis, then check if $\bar{T}(t), \bar{N}(t), \bar{B}(t)$ are all t .

$$f_1(t) := \bar{T}(t) \cdot \bar{T}(t), \quad f_1(t_0) = 1$$

$$f_1'(t) = 2 \dot{\bar{T}}(t) \cdot \bar{T}(t)$$

$$= 2 (\bar{K} \bar{N}) \cdot \bar{T}$$

$$= 2 \bar{K} \bar{N} \cdot \bar{T}$$

$$\boxed{f_1'(t) = 2 \bar{K} f_4(t)}$$

$$\frac{d}{dt} \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \\ f_5 \\ f_6 \end{bmatrix} = \begin{bmatrix} 2\bar{K} f_4 \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \end{bmatrix}$$

$$f_2(t) := \bar{N}(t) \cdot \bar{N}(t)$$

$$f_2'(t) = 2 \dot{\bar{N}}(t) \cdot \bar{N}(t)$$

=

$$\begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \text{ satisfy it.}$$

Now, $\gamma(t) = \int \bar{T}(t) dt$

Hence, $\dot{\gamma}(t) = \bar{T} \Rightarrow \|\dot{\gamma}\| = 1$

$$\ddot{\gamma} = \dot{\bar{T}} = \bar{K} \bar{N}$$

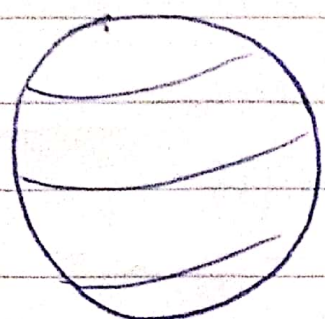
$\Rightarrow \|\ddot{\gamma}\| = \bar{K}$ hence curvature is what we wanted!

Briefly, given $R, \tau \implies$ you have a curve unique upto isometry.

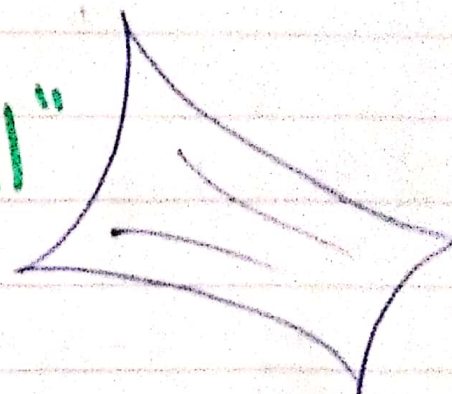
Here CURVES is complete!

SURFACES

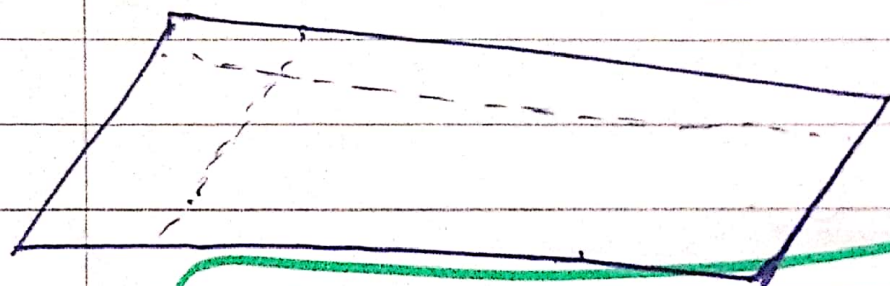
in \mathbb{R}^3



"two dimensional"



define dimension!



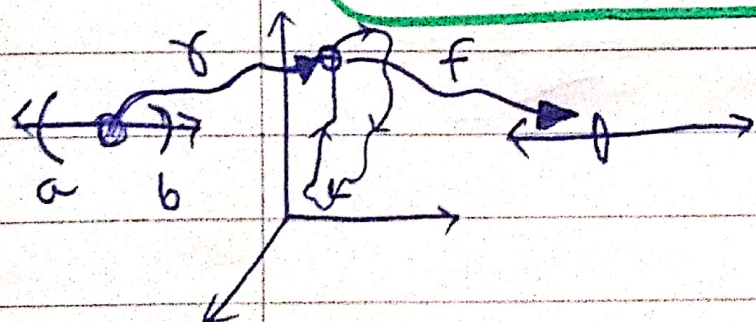
$f: \mathbb{R}^3 \rightarrow \mathbb{R}$; $\gamma: (a,b) \rightarrow \mathbb{R}^3$

$$\begin{bmatrix} \gamma_x(t) \\ \gamma_y(t) \\ \gamma_z(t) \end{bmatrix}$$

(Thm) $\frac{d}{dt} (f \circ \gamma)(t)$

$$= \frac{df}{dt}(\gamma(t)) = \begin{bmatrix} \partial_x f \\ \partial_y f \\ \partial_z f \end{bmatrix} \begin{bmatrix} \gamma_x(t) \\ \gamma_y(t) \\ \gamma_z(t) \end{bmatrix} \gamma'(t)$$

$$+ \begin{bmatrix} \partial_x f \\ \partial_y f \\ \partial_z f \end{bmatrix} \gamma'_z(t)$$

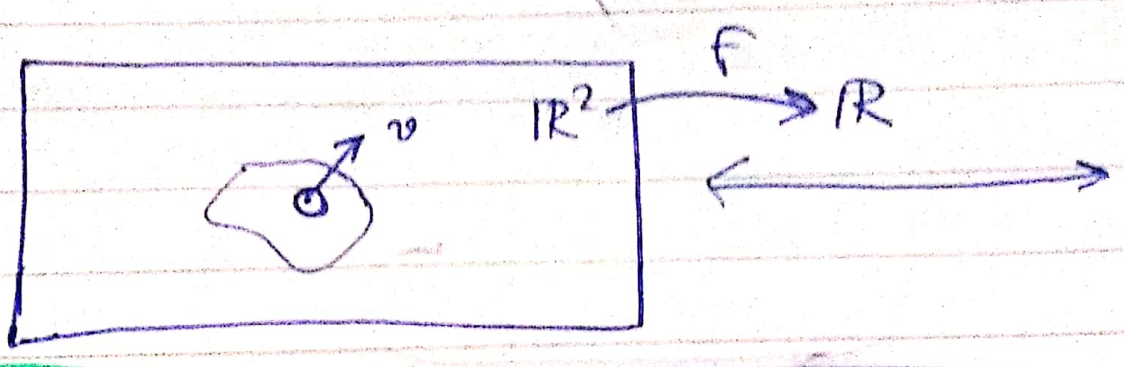


Chain rule

~~...~~
 $= (\text{grad } f)(\gamma(t)) \cdot \gamma'(t)$

"df(x)"

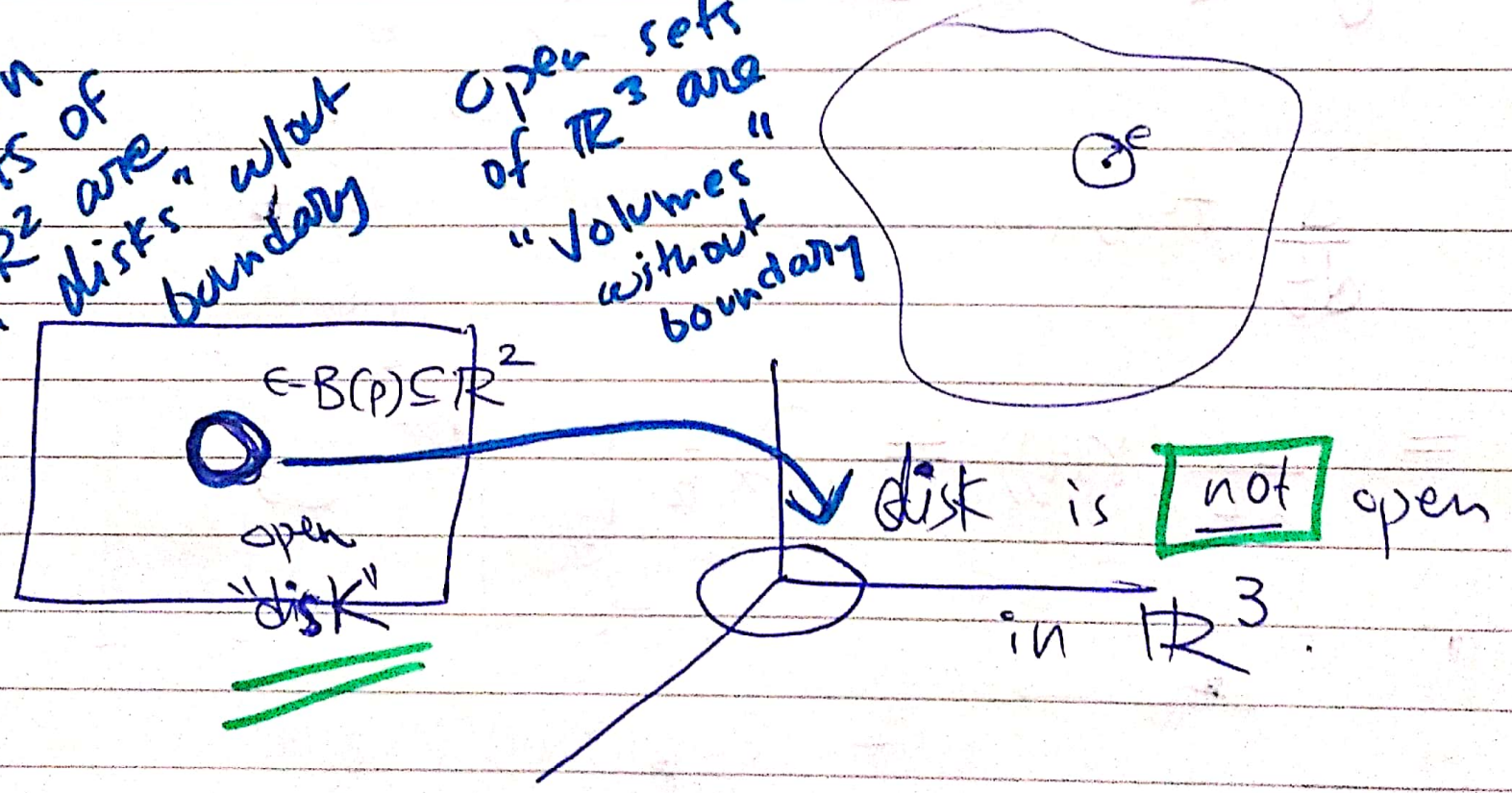
~~(Defn) Given $f: \mathbb{R}^3 \rightarrow \mathbb{R}$ and vector $v \in \mathbb{R}^3$~~



(Defn) A subset $U \subseteq \mathbb{R}^n$ is called **open** if for any $p \in U$, \exists a ball $\epsilon - B(p) := \{ q \in \mathbb{R}^n : \|q - p\| < \epsilon \}$ such that $\epsilon - B(p) \subseteq U$.

* Open sets of \mathbb{R}^2 are "disks" w/out boundary

Open sets of \mathbb{R}^3 are "volumes" w/out boundary



[Chain rule works for $U \subseteq \mathbb{R}^3$ be open and $f: U \rightarrow \mathbb{R}$, etc...]

open $\subseteq \mathbb{R}^m$

(Defn) Given $f: U \rightarrow \mathbb{R}$ is smooth if all its partial derivatives exist.

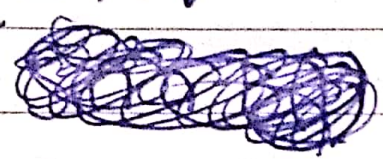
How to define surfaces?

BOSE P22

* Surfaces at first are $S \subseteq \mathbb{R}^3$

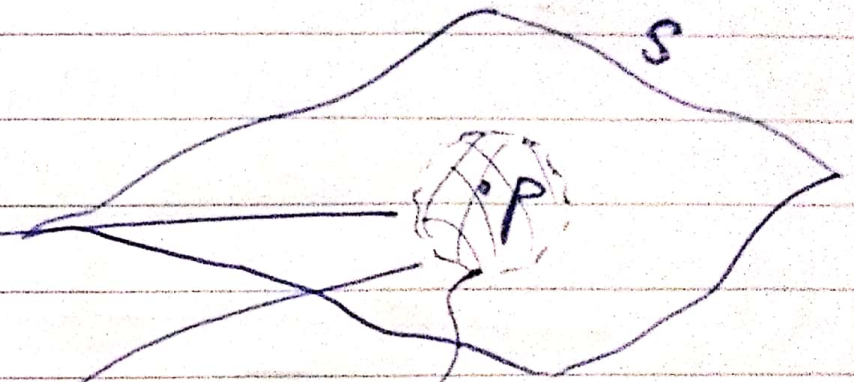
* consider $p \in S$

"patch"
SNV



where V is an open subset of \mathbb{R}^3 .

"is an open subset of S "

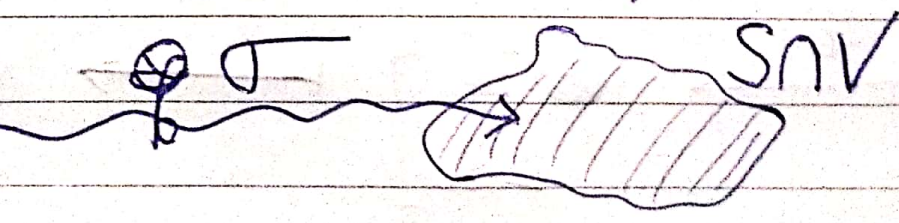


(Thm) No complete ^{nice?} chart (?) to map all surface of a sphere.

Defn

sub set of \mathbb{R}^2

$U \subseteq \mathbb{R}^2$
(open)



and choose $\sigma: U \rightarrow SNV$

be a local chart

- ① σ is bijective $\Rightarrow \exists \sigma^{-1}$
- ② $\sigma \in C^\infty(U)$ (smooth)
- ③ ~~$\sigma^{-1} \in C^\infty(SNV)$~~
- ③ σ^{-1} exists and is continuous.

④ σ is regular \downarrow

$$\sigma \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \sigma_1 \\ \sigma_2 \\ \sigma_3 \end{bmatrix}$$

$$\frac{\partial \sigma}{\partial x} \times \frac{\partial \sigma}{\partial y} \neq 0$$

for all $\begin{bmatrix} x \\ y \end{bmatrix} \in U$.

define surface patches

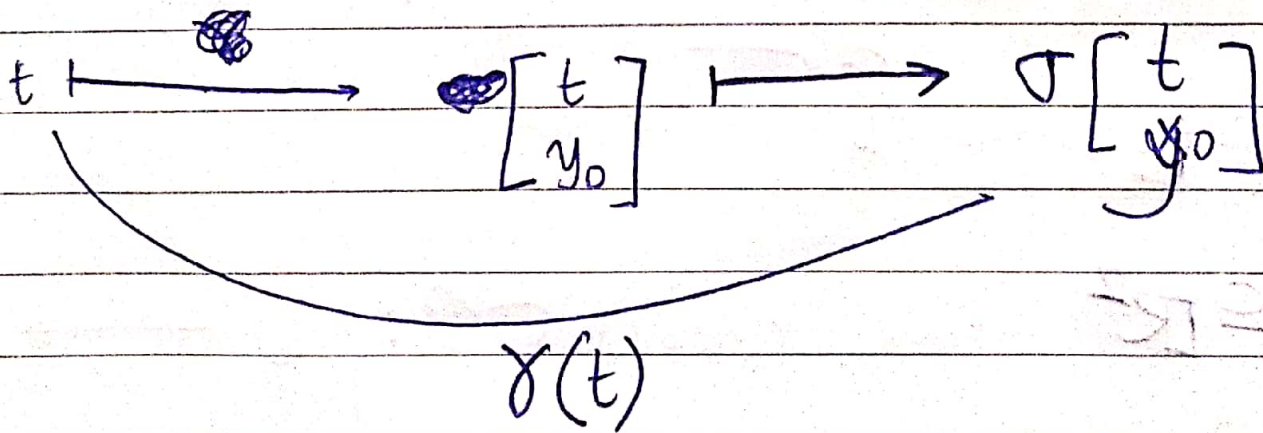
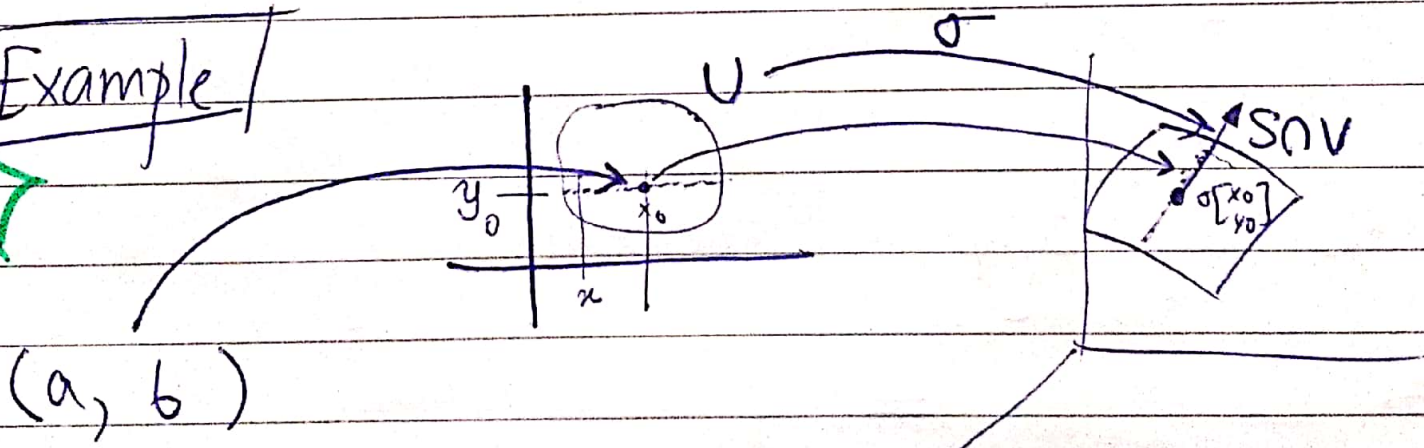
* σ is called a surface patch, that "covers" SNV.

(*)

curves on surfaces

(Defn) \vec{v} is a tangent vector at $p \in S \subseteq \mathbb{R}^3$ if $\exists \gamma: (a, b) \rightarrow S \subseteq \mathbb{R}^3$ s.t. $p = \gamma(t_0)$ and $v = \gamma'(t_0)$

Example



and $\gamma'(t) = \begin{pmatrix} \frac{\partial \sigma}{\partial x} \\ \frac{\partial \sigma}{\partial y} \end{pmatrix} \begin{bmatrix} x_0 \\ y_0 \end{bmatrix}$

$\partial_x \sigma, \partial_y \sigma$

Hence, $\begin{bmatrix} \partial_x \sigma \\ \partial_y \sigma \end{bmatrix}$ is a tangent vector.

* Now

Take any $\sigma: U \rightarrow \text{SNV}$

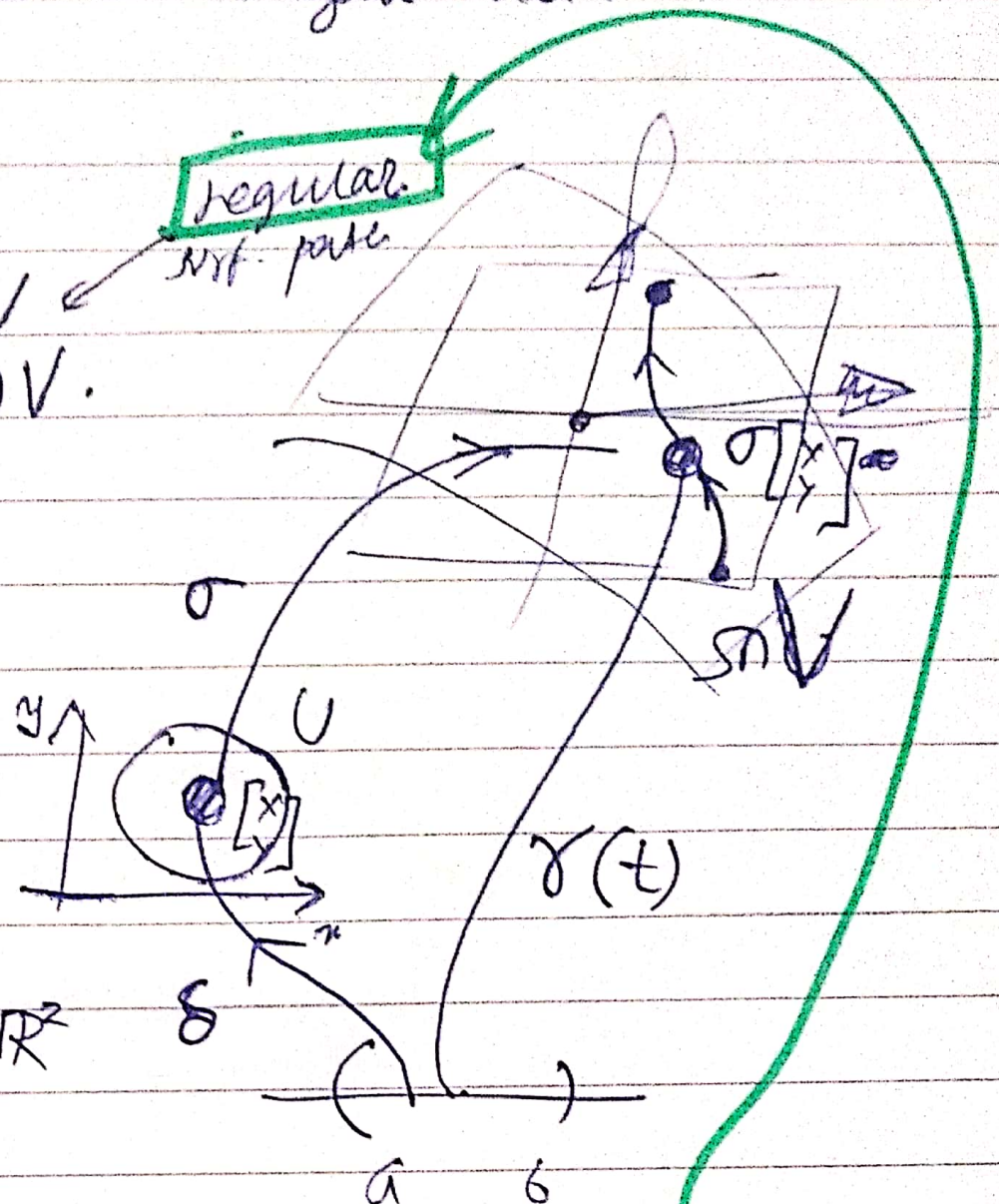
$\gamma: (a,b) \rightarrow \text{SNV}$

smooth curve.

Now define

$$\delta(t) = (\sigma^{-1} \circ \gamma)(t)$$

$$\delta: (a,b) \rightarrow U \subset \mathbb{R}^2$$

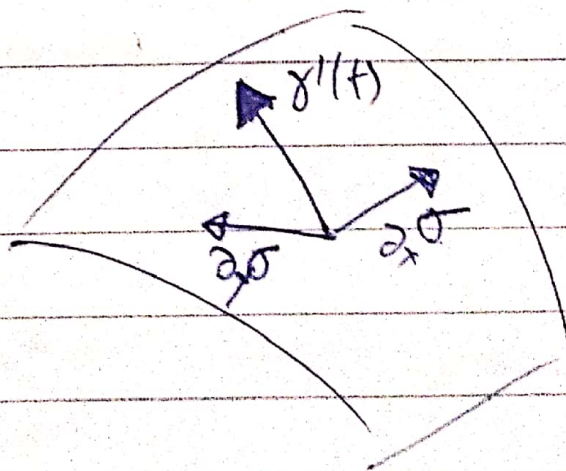


Claim: $\delta(t)$ is smooth (proof later).
regular surface

then $\gamma(t) = (\sigma \circ \delta)(t)$

$$\gamma'(t) = \delta'_x(t) \cdot \partial_x \sigma + \delta'_y(t) \cdot \partial_y \sigma$$

tangent



L.C. of $\partial_x \sigma$ and $\partial_y \sigma$

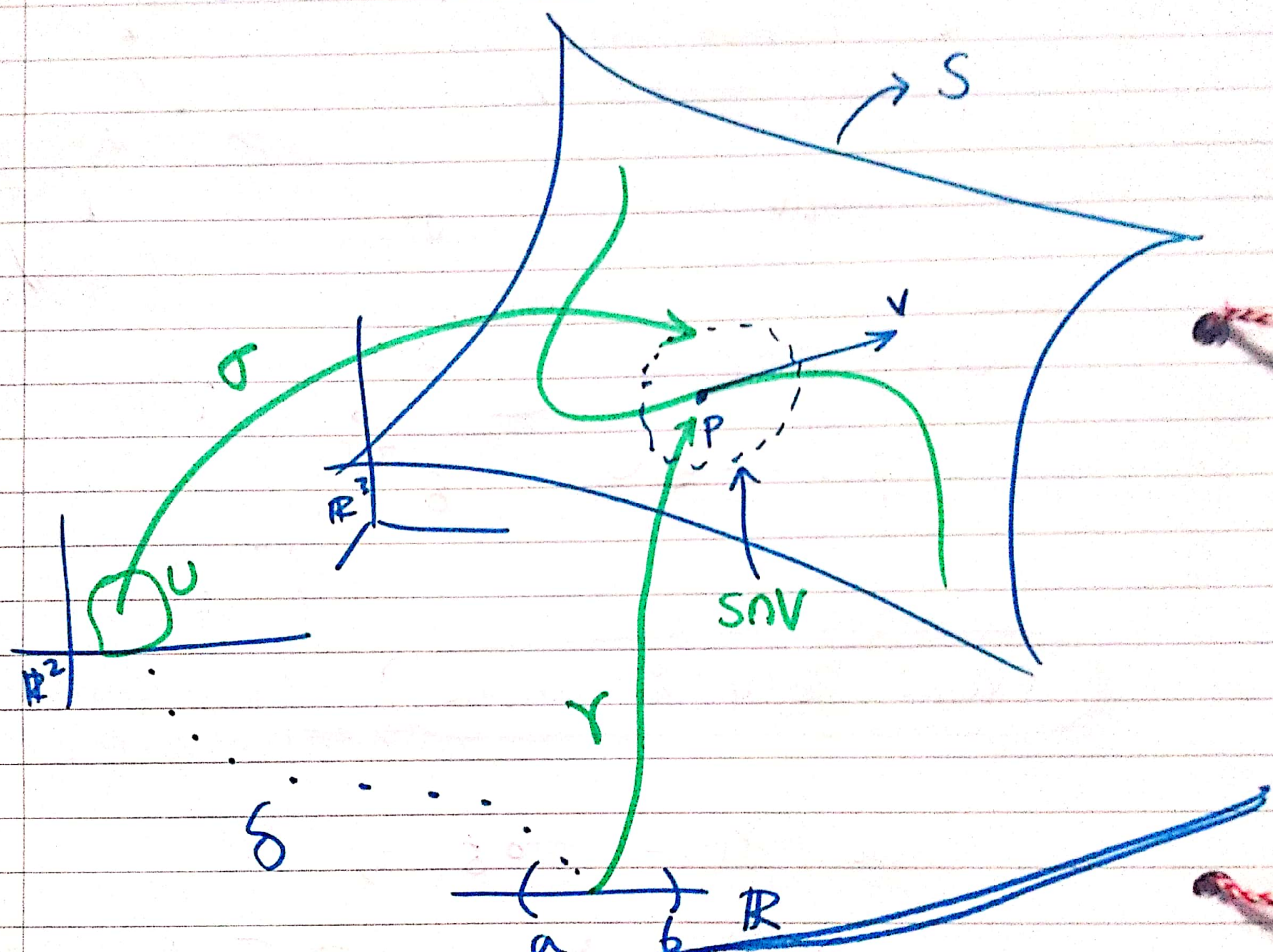
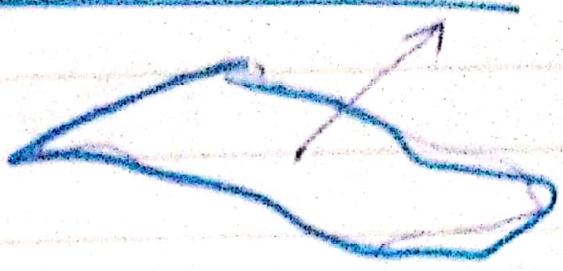
Hence, $\partial_x \sigma, \partial_y \sigma$ span $\left\{ \text{tangents} \right\}$.

"necessary to stay on S"

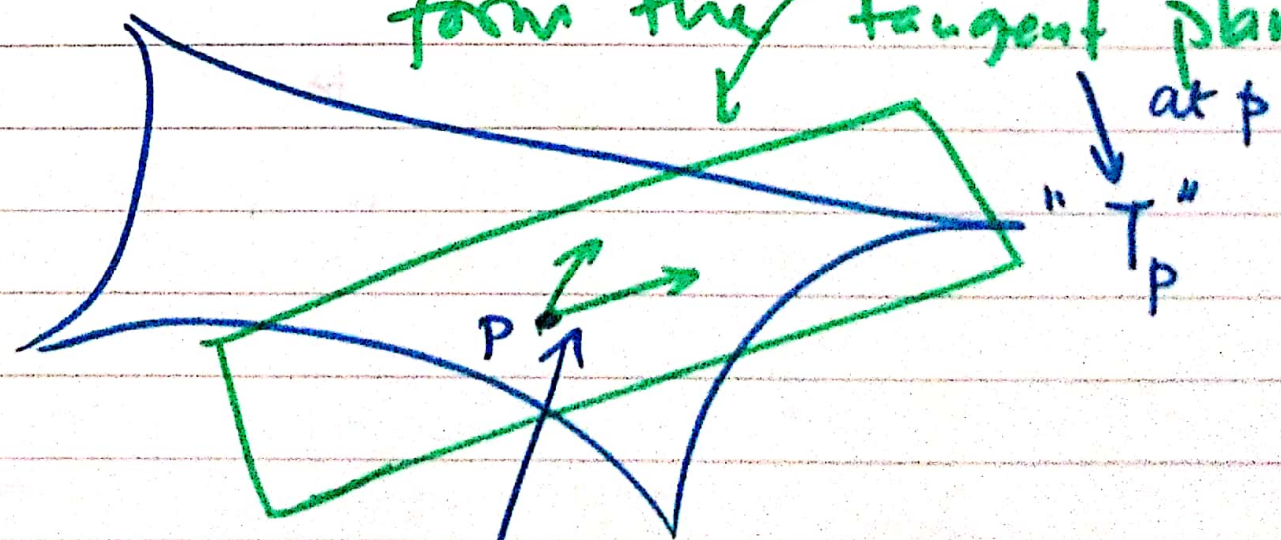
Next

*
*

normal curve
geodesic curvature



set of all tangent vectors form the tangent plane

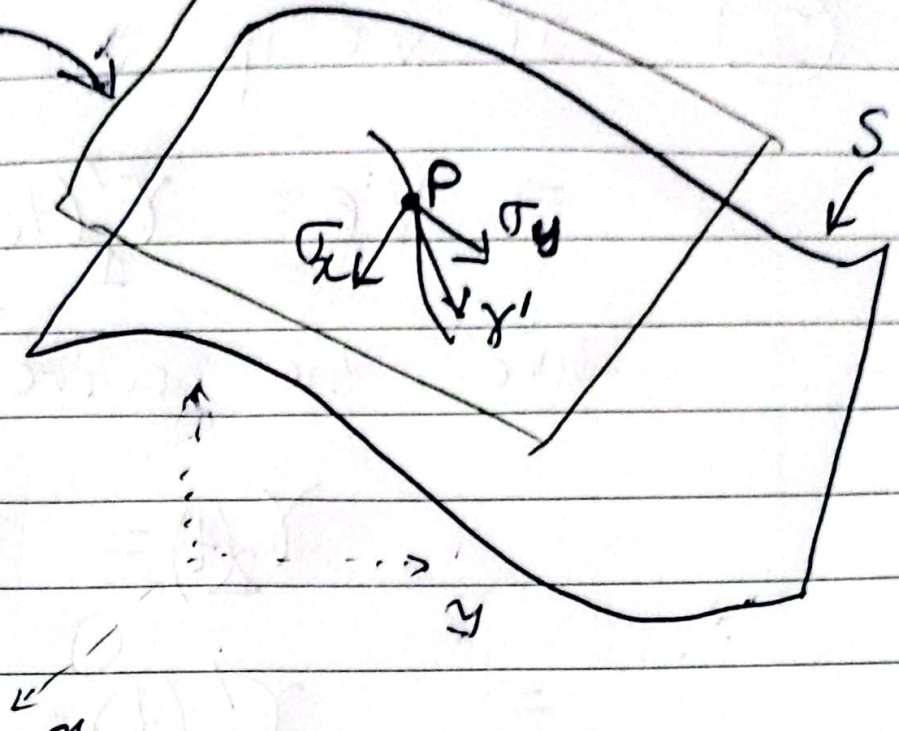


$\{ \frac{\partial}{\partial x} \sigma(p), \frac{\partial}{\partial y} \sigma(p) \}$ form a basis of T_p

tangent vector := a velocity vector of a curve at point $p \in S$. $\in \mathbb{R}^3$
 (to surface) at point $p \in S$

* $T_p := \{ \text{set of all tangent vectors} \}$

by changing curves

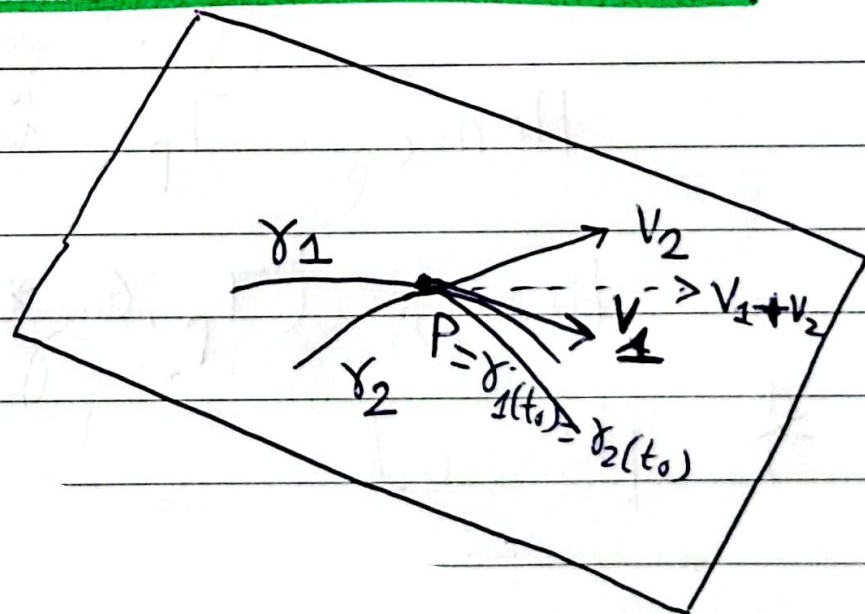


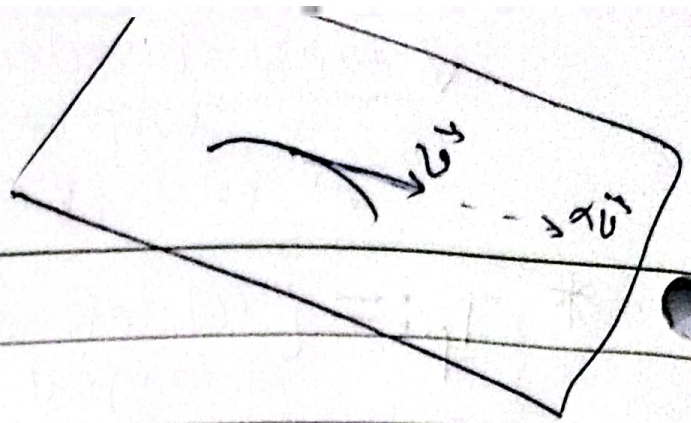
* $T_p \subseteq \mathbb{R}^3$ because the tangent vectors $\in \mathbb{R}^3$.

* take (T_p, \oplus, \otimes)

vector operations from the vector space $(\mathbb{R}^3, +, *)$

* Show: (T_p, \oplus, \otimes) is a vector space. (subspace of \mathbb{R}^3).





②

IF $\vec{v} \in T_p$

$$\Rightarrow v \in T_p = \gamma_1'(t_0), \quad p = \gamma_1(t_0)$$

take the curve ~~the curve~~

$$\gamma_2(t) = \gamma_1(\alpha t)$$

$$\Rightarrow \gamma_2'(t) = \alpha \gamma_1'(\alpha t)$$

~~hence~~ \circ

$$\text{hence, } \circ \gamma_2(t_0) = \gamma_1(\alpha t_0) = p$$

$$\text{and } \gamma_2'(t_0) = \alpha \gamma_1'(\alpha t_0)$$

$$= \alpha v$$

Hence, $\alpha \vec{v} \in T_p$.

Hence, T_p is closed in \oplus and \otimes .

Hence, $(T_p, \oplus, *)$ is a vector space.

*

Show

① any $\vec{v} \in T_p$

is a \mathbb{R} linear combination of σ_x, σ_y
 $\Rightarrow \vec{v} = r_1 \sigma_x + r_2 \sigma_y$

② $\in T_p$

any $b_1 \sigma_x + b_2 \sigma_y$

$$(1) \Rightarrow T_p \subseteq \text{span}(\sigma_x, \sigma_y)$$

$$(2) \Rightarrow \text{span}(\sigma_x, \sigma_y) \subseteq T_p$$

$$\Rightarrow T_p = \text{span}(\sigma_x, \sigma_y)$$

~~and~~ and $\sigma_x \times \sigma_y \neq \vec{0} \Rightarrow \sigma_x, \sigma_y$ are linearly independent

Hence,

$\{\sigma_x, \sigma_y\}$ form a basis of T_p .

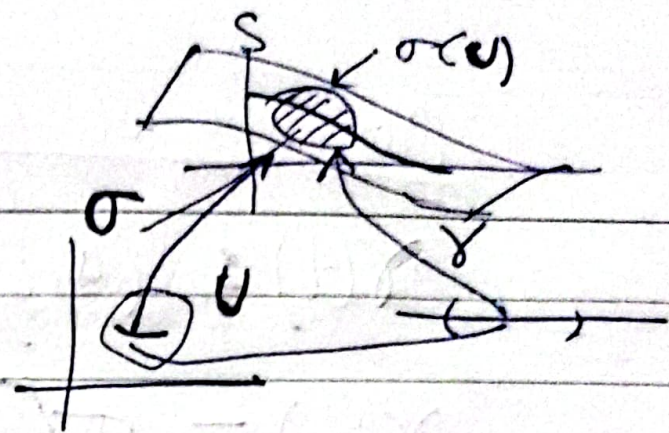
$\sigma_x(P), \sigma_y(P)$.

* Hence, $\dim(T_p) = 2$!

Recall

$$\gamma: (a, b) \rightarrow S \subseteq \mathbb{R}^2$$

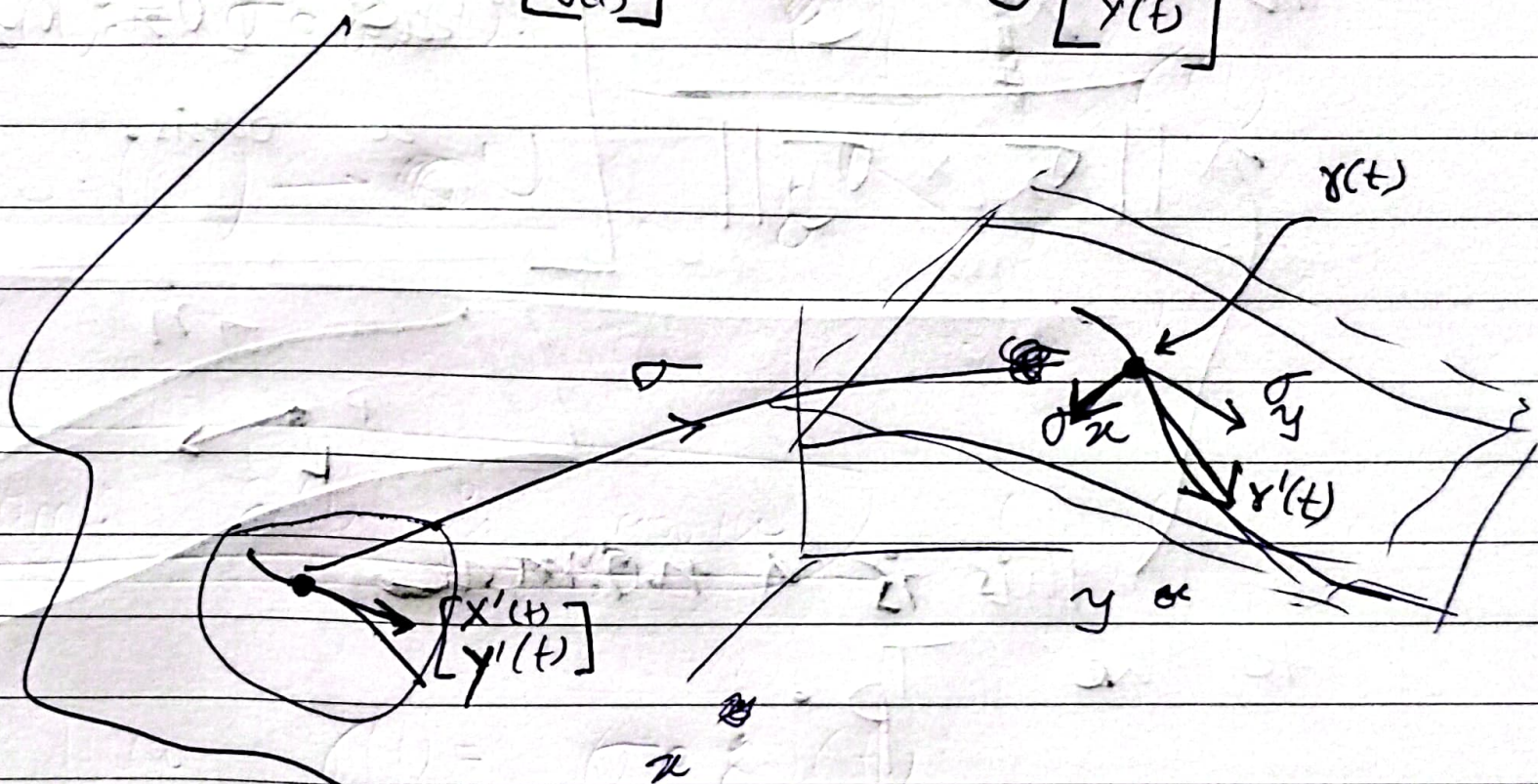
↙ surface



Say $\gamma(t) \in \sigma(U)$ for some (U, σ) regular chart.
smooth.

$$\Rightarrow \gamma(t) = \sigma \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$$

$$\gamma'(t) = x'(t) \sigma_x \begin{bmatrix} x(t) \\ y(t) \end{bmatrix} + y'(t) \sigma_y \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$$



*

Any tangent vector $\gamma'(t_0)$

a linear combination of $\sigma_x \sigma_y$

$v = a\sigma_x + b\sigma_y$
have a curve with
 $x' = a, y' = b$;
take a line in U .

Curvature of curves on surfaces

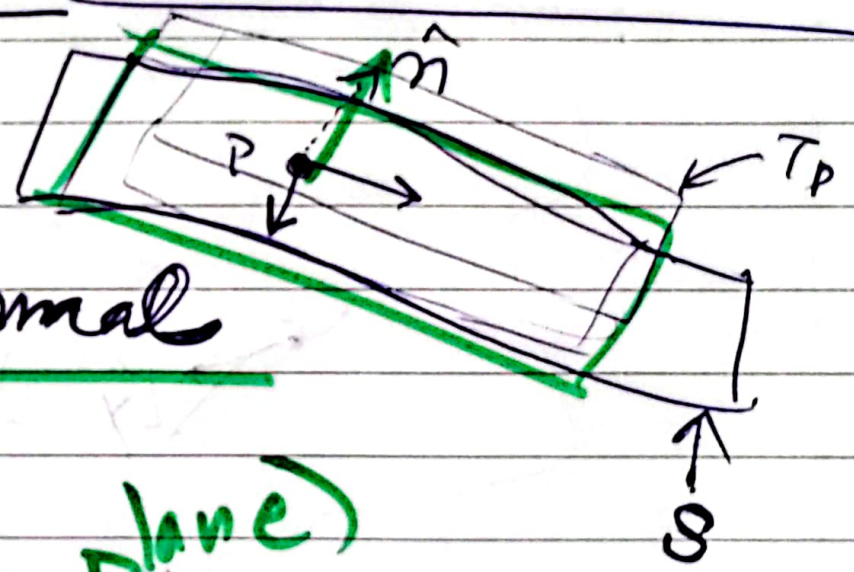
$\gamma(t) : (a, b) \rightarrow S \subseteq \mathbb{R}^3$ which is unit speed.
 (surface)

$$\gamma(t) = \sigma \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$$

So, $\|\gamma''(t)\| =: \kappa(t)$

$$\hat{n} := \frac{\sigma_x \times \sigma_y}{\|\sigma_x \times \sigma_y\|}$$

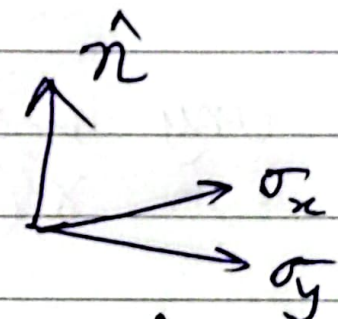
$T_p := \{ \text{tangent vectors at } p \}$
 $\subseteq \mathbb{R}^3$
 * T_p is a 2-dim vector space
 (T_p, \oplus, \otimes)
 and $\{\sigma_x, \sigma_y\}$ form a basis.



this is a normal
 to the T_p .

$(T_p \text{ is a plane})$

$\gamma' = x' \sigma_x + y' \sigma_y$

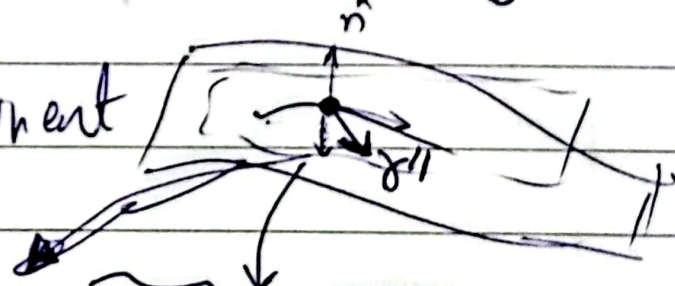


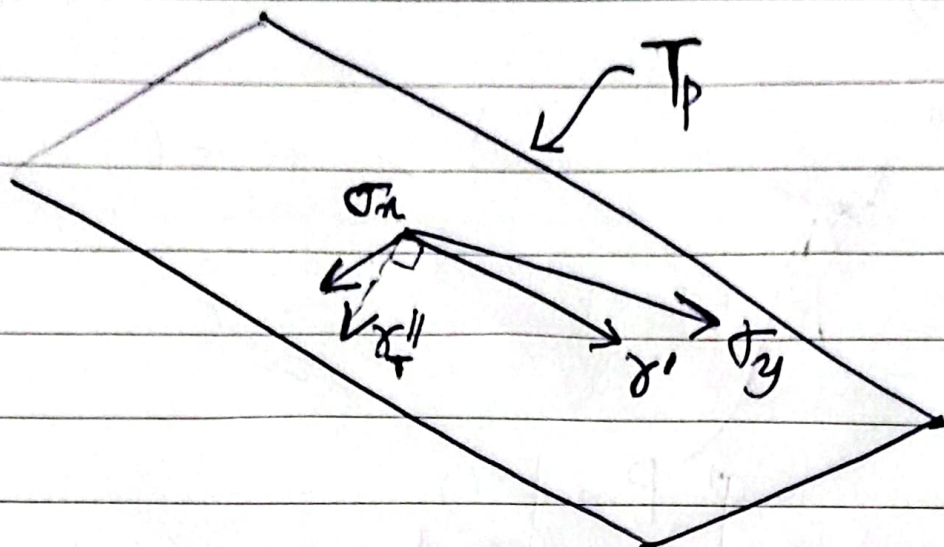
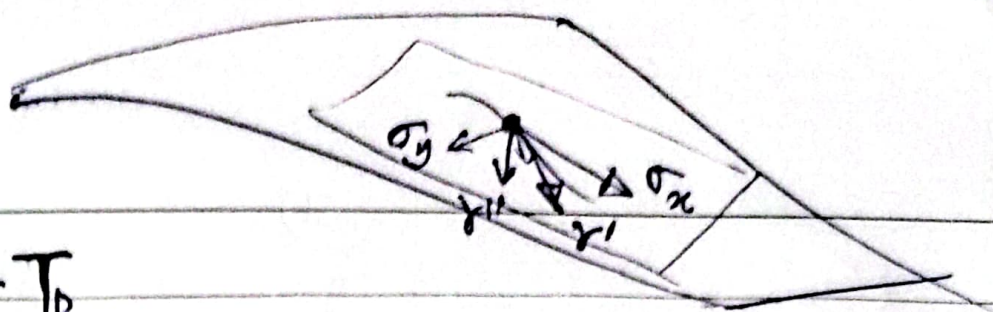
Take γ'' but only the component along T_p

Now

$$\gamma''_T := \gamma'' - (\gamma'' \cdot \hat{n}) \hat{n}$$

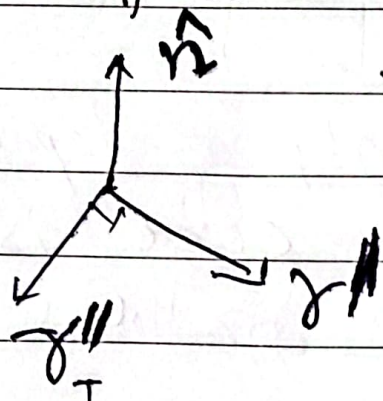
* $\gamma''_T \in T_p$





and $\gamma_T'' \cdot \gamma' = 0$

~~and~~ and of course $\gamma_T'' \cdot \hat{n} = 0$.



$\therefore \gamma_T''$ is along $\gamma' \times \hat{n}$.

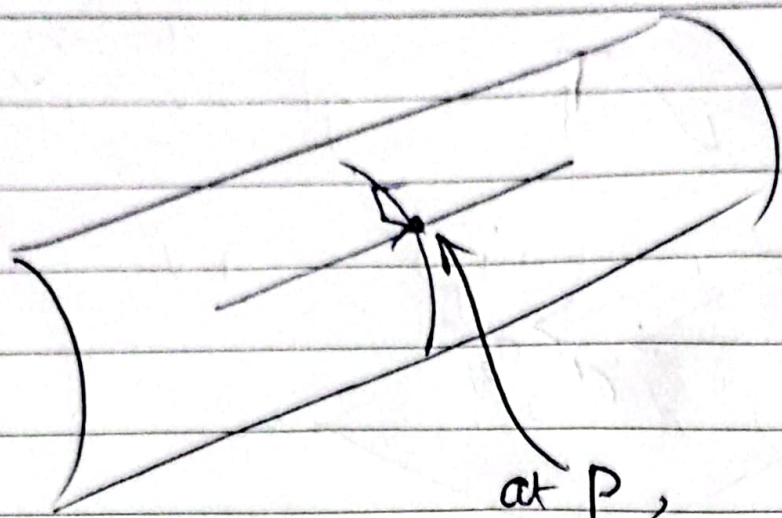
Now ① $\kappa_n(t) := \gamma'' \cdot \hat{n}$
(normal curvature)

② $\kappa_g(t) := (\gamma_T'') \cdot (\gamma' \times \hat{n})$
(geodesic curvature).

$\therefore \gamma'' = \kappa_n \hat{n} + \kappa_g \gamma' \times \hat{n}$

$\Rightarrow \|\kappa\|^2 = \|\kappa_n\|^2 + \|\kappa_g\|^2$

Next
up



at P,
we have two curves having
different K_n .

So K_n depends on curves.

Claim: K_n only depends on the
direction the curve is moving
along with the point on the surface.

{ Position }
{ Direction } $\longrightarrow K_n$

$K_n: S \times T_P \longrightarrow \mathbb{R} \quad ?$

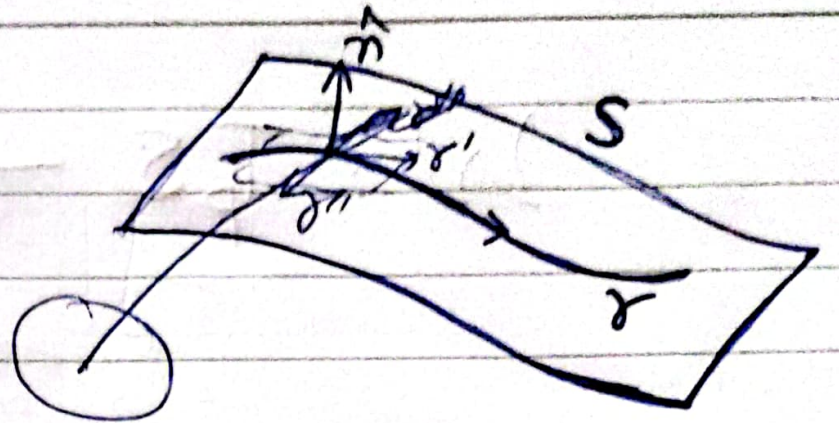
$$\gamma: I \rightarrow S$$

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$$K^2 = K_n^2 + K_g^2$$

(usual) (normal) (geodesic)

$$K_n := \gamma'' \cdot \hat{n}$$



$$* \quad \frac{d}{dt}(\gamma' \cdot \hat{n}) = \gamma'' \cdot \hat{n} + \gamma' \cdot \frac{d}{dt}(\hat{n}(\gamma(t)))$$

$$\Rightarrow \underbrace{\gamma'' \cdot \hat{n}}_{K_n} = - \gamma' \cdot \frac{d}{dt}(\hat{n}(\gamma(t)))$$

$$\begin{aligned} \hat{n}: S &\rightarrow \mathbb{R}^3 \\ \tilde{n}: U &\rightarrow \mathbb{R}^3 \\ \tilde{n} &:= \hat{n} \circ \sigma \end{aligned}$$

We cannot do derivations of functions like $f: S \rightarrow \mathbb{R}$

~~$$= - \begin{bmatrix} \partial_x \\ \partial_y \end{bmatrix} \cdot \left(\partial_x \hat{n} \cdot \gamma'_x + \partial_y \hat{n} \cdot \gamma'_y \right)$$

$$= - \left(\partial_x \hat{n} \cdot \gamma'_x + \partial_y \hat{n} \cdot \gamma'_y \right)$$~~

Hence, K_n only depends on $\begin{bmatrix} x \\ y \end{bmatrix}, \begin{bmatrix} x' \\ y' \end{bmatrix}$.

$$= - \gamma' \cdot (\hat{n} \circ \sigma \circ \delta)'(t)$$

$$(\hat{n} \circ \sigma) \begin{bmatrix} x \\ y \end{bmatrix} =: \tilde{n} \begin{bmatrix} x \\ y \end{bmatrix}$$

$$= - \gamma' \cdot (\tilde{n} \circ \delta)'(t)$$

$$= - \gamma' \cdot \left(\partial_x \tilde{n} \delta'_x + \partial_y \tilde{n} \delta'_y \right)$$

only depends on point and velocity of curve.

$$\exists W: T_p S \rightarrow \mathbb{R}^3$$

tangent ~~plane~~ plane
at p of surface S .

such that

$$W(\gamma'(t_0)) = \frac{d}{dt} \hat{n}(\gamma(t))$$

$$\Rightarrow \kappa_n(t) = -\gamma' \cdot W(\gamma'(t))$$

essentially, W is the total derivative
of $\hat{n} \begin{bmatrix} x \\ y \end{bmatrix}$.

$$W = d\hat{n}?$$



(I'm pretty sure about this:)

$$\begin{aligned}\omega(\gamma'(t)) &= \underbrace{(\tilde{\eta} \circ \gamma)'(t)} \\ &= \partial_x \tilde{\eta} \delta'_x + \partial_y \tilde{\eta} \delta'_y \\ &= [\partial_x \tilde{\eta} \quad \partial_y \tilde{\eta}] \underbrace{\begin{bmatrix} \delta'_x \\ \delta'_y \end{bmatrix}}_{\delta'(t)}\end{aligned}$$

$$\omega(\gamma'(t)) = [\partial_x \tilde{\eta} \quad \partial_y \tilde{\eta}] (\Gamma) \begin{bmatrix} \gamma'_x \\ \gamma'_y \end{bmatrix}$$

$\Gamma: T_p S \xrightarrow{\sim} \mathbb{R}^2; \Gamma(\gamma') = \delta'$

$$\Rightarrow \omega(\vec{v}) = \underbrace{([\partial_x \tilde{\eta} \quad \partial_y \tilde{\eta}] \circ \Gamma)}_{\text{"matrix multiplication"}}(\vec{v})$$

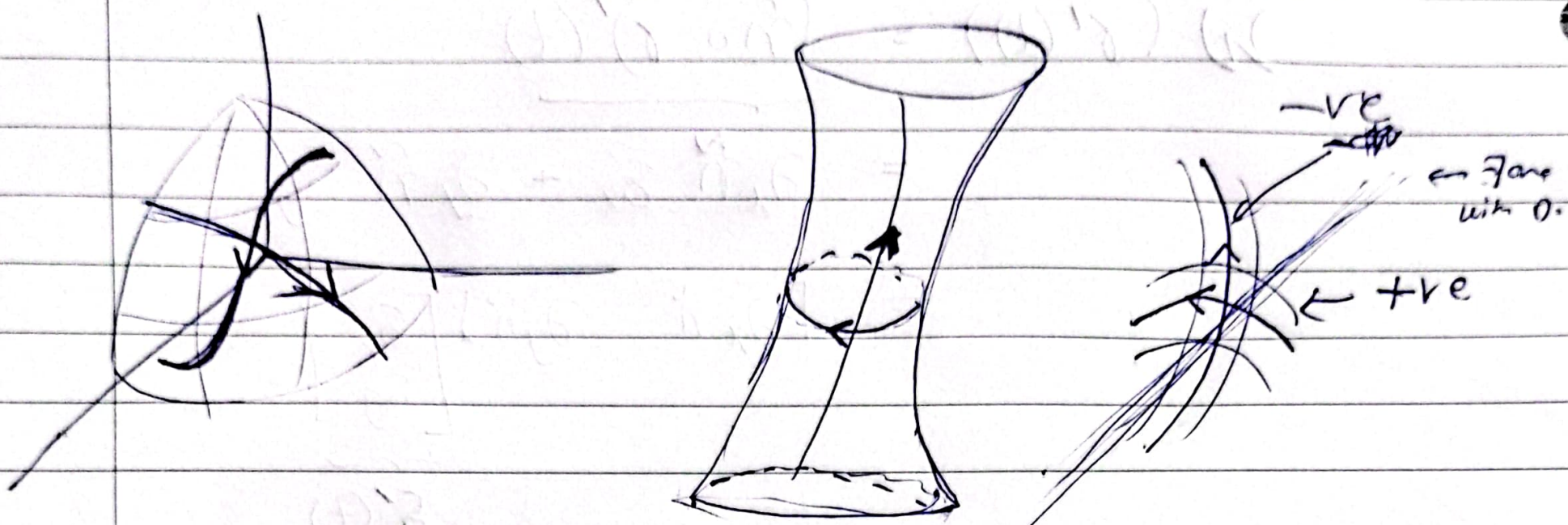
$$\begin{aligned}\gamma' &= \sigma_x \delta'_x + \sigma_y \delta'_y \\ &= [\sigma_x \quad \sigma_y] \begin{bmatrix} \delta'_x \\ \delta'_y \end{bmatrix}\end{aligned}$$

$$\Gamma(\gamma') = \delta'$$

$$\Rightarrow \Gamma(\vec{v}) = [\sigma_x \quad \sigma_y]^{-1}(\vec{v})$$

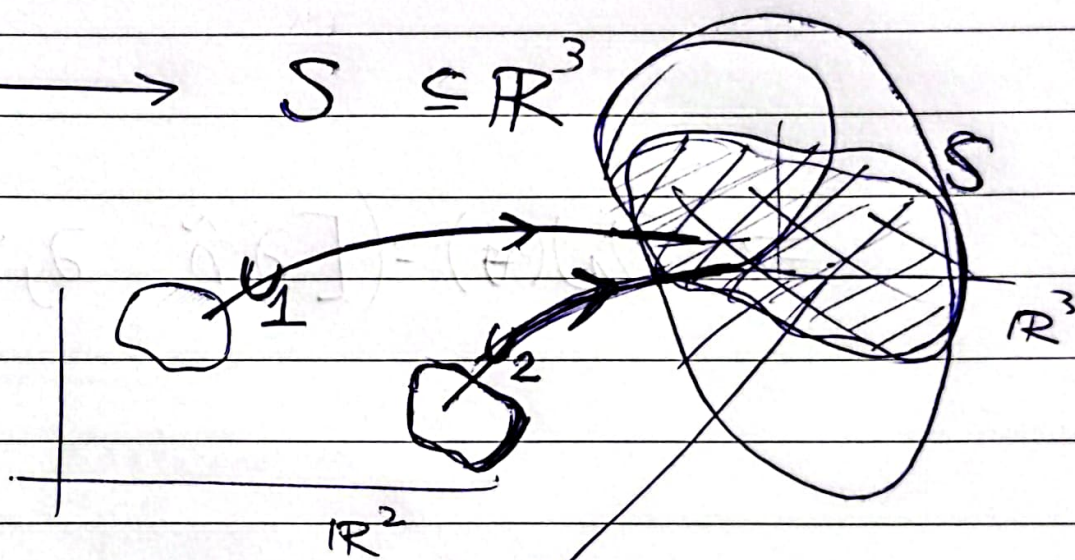
$$\therefore \omega = \underbrace{[\partial_x \tilde{\eta} \quad \partial_y \tilde{\eta}]}_{\text{total derivative of } \tilde{\eta}} \cdot \underbrace{[\sigma_x \quad \sigma_y]^{-1}}_{\text{inverse of total derivative of } \sigma}$$

17-OCT-22

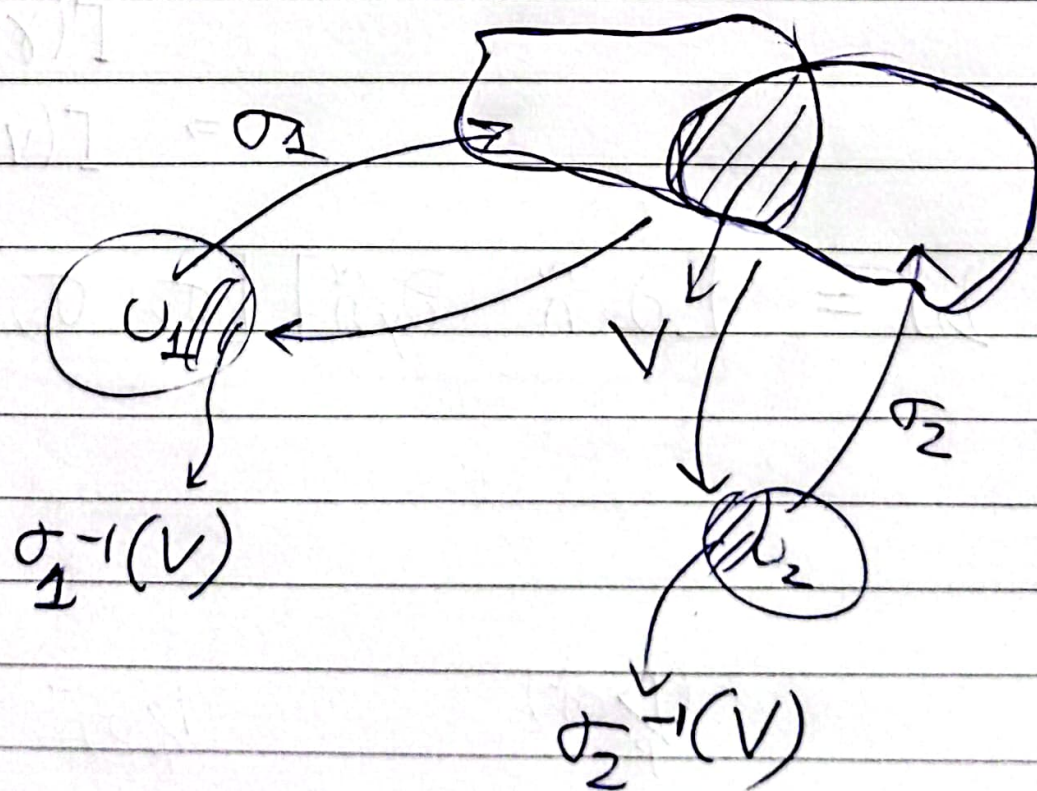


$$\sigma_1: U_1 \longrightarrow S \subseteq \mathbb{R}^3$$

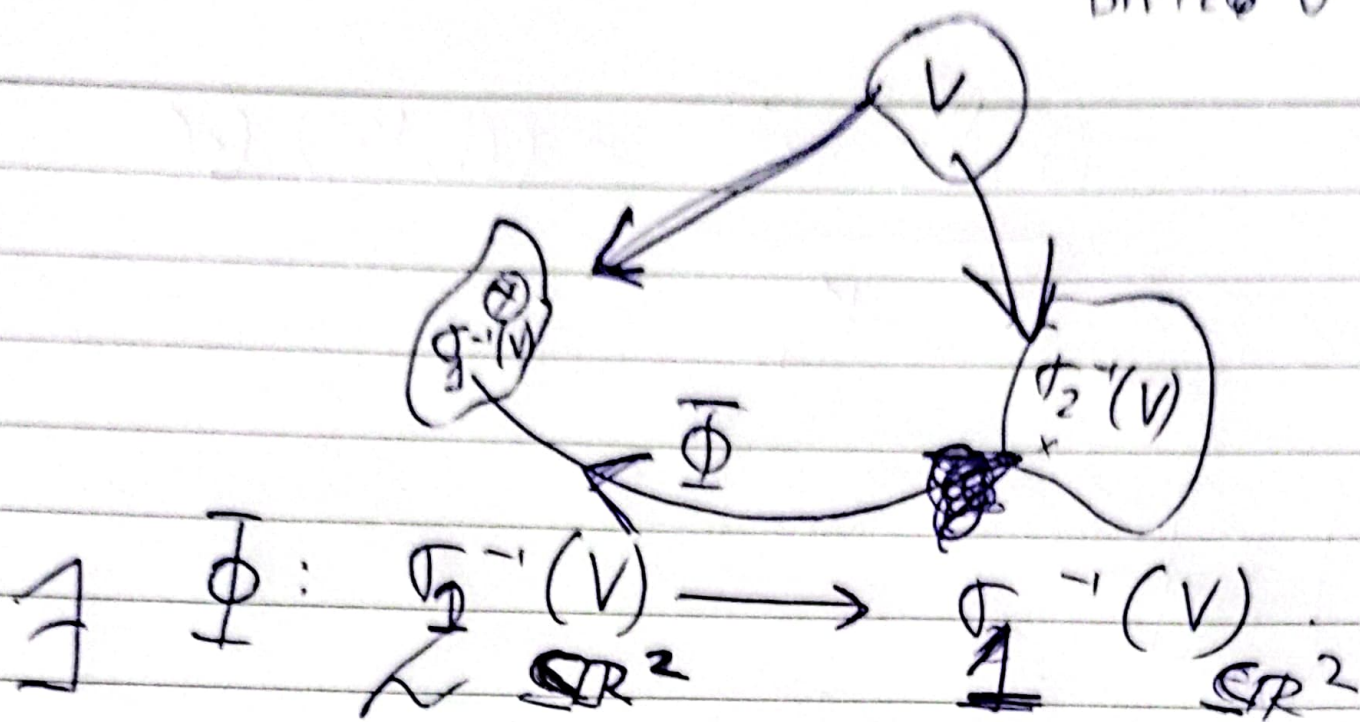
$$\sigma_2: U_2 \longrightarrow S \subseteq \mathbb{R}^3$$



$$V := \sigma_1(U_1) \cap \sigma_2(U_2)$$



HOMIE O' MORPHISM
 DIFFEO O' MORPHISM.



~~scribbled-out text~~

~~scribbled-out text~~

s.t. $\sigma_2|_{\sigma_1^{-1}(V)} = \sigma_1|_{\sigma_1^{-1}(V)} \circ \Phi$

where Φ should be a diffeom.

(Inverse function theorem)

Say $f: U_1 \rightarrow U_2$; $U_1, U_2 \subseteq \mathbb{R}^n$; $f \in \mathcal{C}^\infty$.

and $p \in U_1$, $\det(J_p(f)) \neq 0$, then ~~scribbled-out~~

$\exists V_1 \subseteq U_1$, $\exists V_2 \subseteq U_2$, w.s.t. $p \in V_1$,

$f|_{V_1}: V_1 \rightarrow V_2$ is a diffeom.

5/5 ~~Handwritten~~

Consider the set

$$S := \left\{ (x, y, \sqrt{1-x^2-y^2}) \mid -\frac{1}{10} < x, y < \frac{1}{10} \right\}$$

- (1) S is a part of a well-known surface. Which surface is that and which part? (2)
- (2) Find a regular surface patch for S . Prove that it is regular. (3)

(1) The points in subset $S \subseteq \mathbb{R}^3$ satisfy

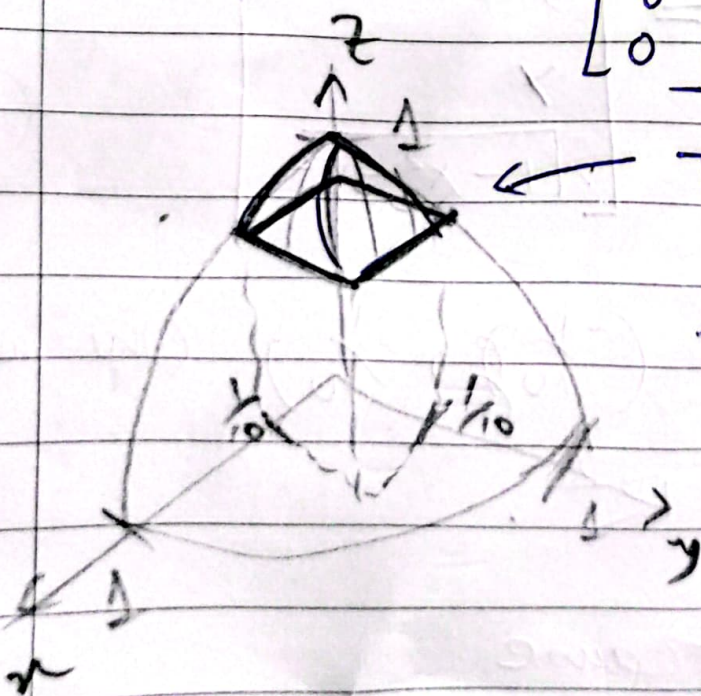
$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} \in S \Rightarrow x^2 + y^2 + z^2 = 1$$

and $-\frac{1}{10} < x < \frac{1}{10}$

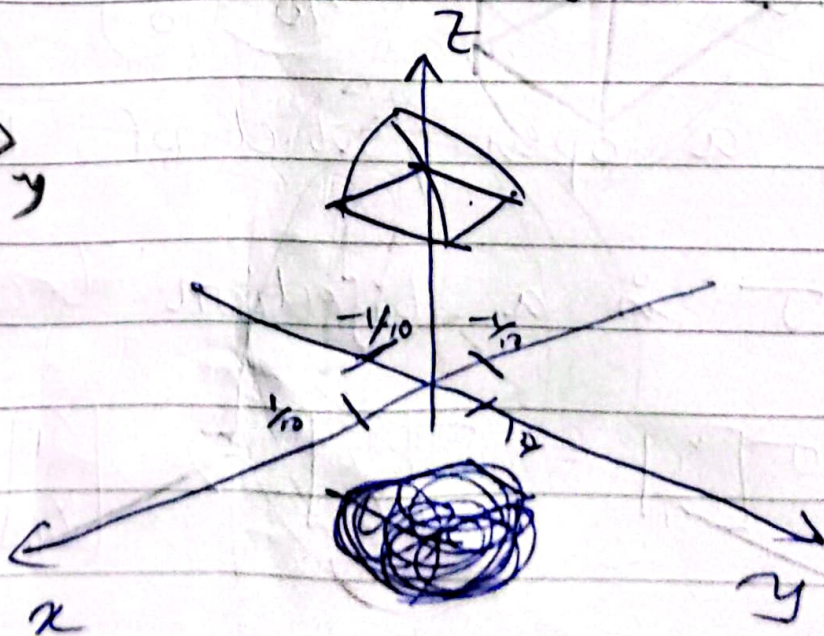
$$-\frac{1}{10} < y < \frac{1}{10}, \quad z > 0$$

2

Hence, ~~the set~~ S is part of a sphere of radius 1 centered at $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ (origin).



The ~~set~~ part of S that lies in the 1st quadrant $(+, +, +)$.



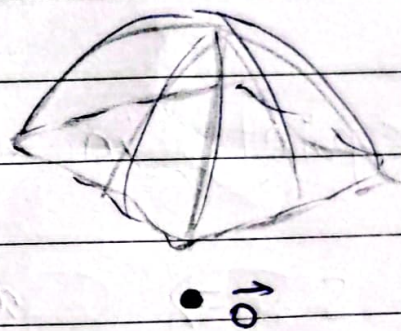
Hence, the part of ~~the~~ the sphere (S^2) with radius 1 centered at origin at satisfies $z > \frac{\sqrt{98}}{10}$

$$\left(\frac{1}{10}\right)^2 + \left(\frac{1}{10}\right)^2 + z^2 = 1 \Rightarrow z^2 = 1 - \frac{2}{100}$$

$$z = \sqrt{\frac{98}{100}}$$

~~the set S.~~ equals to $\frac{\sqrt{98}}{10}$
the set S.

(2) As S is not connected, we need here two surface patches σ .



Defining the following:

(2) We simply define

$$\sigma : \left(-\frac{1}{10}, \frac{1}{10}\right)^2 \rightarrow S$$

$$\sigma \begin{bmatrix} x \\ y \end{bmatrix} := \begin{bmatrix} x \\ y \\ \sqrt{1-x^2-y^2} \end{bmatrix}$$

(I) We know $\left(-\frac{1}{10}, \frac{1}{10}\right) \times \left(-\frac{1}{10}, \frac{1}{10}\right)$ (the domain) is a open subset of \mathbb{R}^2 .

(II) σ is a bijection because

$$\sigma \begin{bmatrix} x_1 \\ y_1 \end{bmatrix} = \sigma \begin{bmatrix} x_2 \\ y_2 \end{bmatrix} \Rightarrow \begin{bmatrix} x_1 \\ y_1 \end{bmatrix} = \begin{bmatrix} x_2 \\ y_2 \end{bmatrix}$$

and all points of S are mapped onto.

The σ^{-1} is the projection of S onto the $x-y$ plane. \odot

(III) σ, σ^{-1} are continuous.

(IV) σ is smooth because $x, y, \sqrt{1-x^2-y^2}$ are smooth functions and $\sqrt{1-x^2-y^2}$ at

$1-x^2-y^2 \neq 0$ is a smooth function. ✓

(V) $\sigma_x = \frac{\partial \sigma}{\partial x} = \begin{bmatrix} 1 \\ 0 \\ \frac{\partial \sqrt{1-x^2-y^2}}{\partial x} \end{bmatrix}, \sigma_y = \frac{\partial \sigma}{\partial y} = \begin{bmatrix} 0 \\ 1 \\ \frac{\partial \sqrt{1-x^2-y^2}}{\partial y} \end{bmatrix}$

(2)

σ_x and σ_y are linearly independent

because ~~they~~ $\begin{bmatrix} 1 \\ 0 \\ \lambda \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ \beta \end{bmatrix}$ are always

linearly independent regardless of λ, β ,

Since

$$c_1 \begin{bmatrix} 1 \\ 0 \\ \lambda \end{bmatrix} + c_2 \begin{bmatrix} 0 \\ 1 \\ \beta \end{bmatrix} = 0 \Rightarrow \begin{bmatrix} c_1 \\ 0 \\ \lambda \end{bmatrix} = \begin{bmatrix} -c_2 \\ c_2 \\ \beta \end{bmatrix}$$

$$\Rightarrow c_1 = 0 \\ c_2 = 0.$$

Hence, σ is regular. ~~QED~~

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$U \subseteq \mathbb{R}^n$, $f: U \rightarrow \mathbb{R}^m$
(open)

$f: U \rightarrow \mathbb{R}$

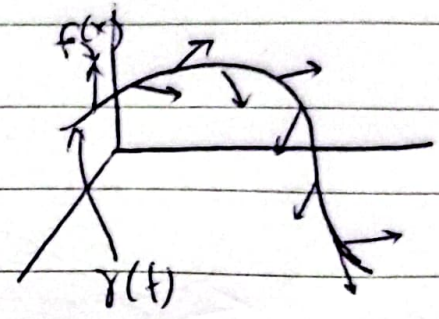
$(f \circ \gamma)'(t)$

~~$= \nabla f(\gamma(t)) \cdot \gamma'(t)$~~
 $= \text{grad} f(\gamma(t)) \cdot \gamma'(t)$

$(m=3)$
 \downarrow

$f \left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) = \begin{bmatrix} f_1 \left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) \\ f_2 \left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) \\ f_3 \left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) \end{bmatrix} \rightarrow U \rightarrow \mathbb{R}^3$

Now: $(f \circ \gamma)'(t) = \begin{bmatrix} (f_1 \circ \gamma)'(t) \\ (f_2 \circ \gamma)'(t) \\ (f_3 \circ \gamma)'(t) \end{bmatrix}$



$= \begin{bmatrix} \nabla f_1 \cdot \gamma' \\ \nabla f_2 \cdot \gamma' \\ \nabla f_3 \cdot \gamma' \end{bmatrix}$

dot product

$= \begin{bmatrix} \nabla f_1 \\ \nabla f_2 \\ \nabla f_3 \end{bmatrix} \gamma'$

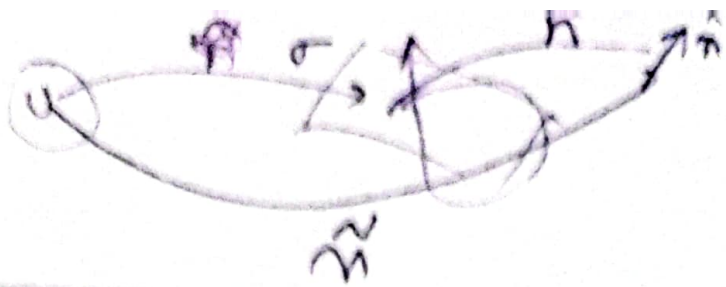
row

matrix multiplication

Matrix of $\frac{df}{dx}$ at $p \in U$.
 $(J_p f)$

$\begin{bmatrix} \frac{\partial f_1}{\partial x} & \frac{\partial f_1}{\partial y} & \frac{\partial f_1}{\partial z} \\ \frac{\partial f_2}{\partial x} & \frac{\partial f_2}{\partial y} & \frac{\partial f_2}{\partial z} \\ \frac{\partial f_3}{\partial x} & \frac{\partial f_3}{\partial y} & \frac{\partial f_3}{\partial z} \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$

Jacobian of f $(J_p f)(x) : U \rightarrow M_3(\mathbb{R})$



$$\nabla_j (\nabla E) = \nabla^2 E$$

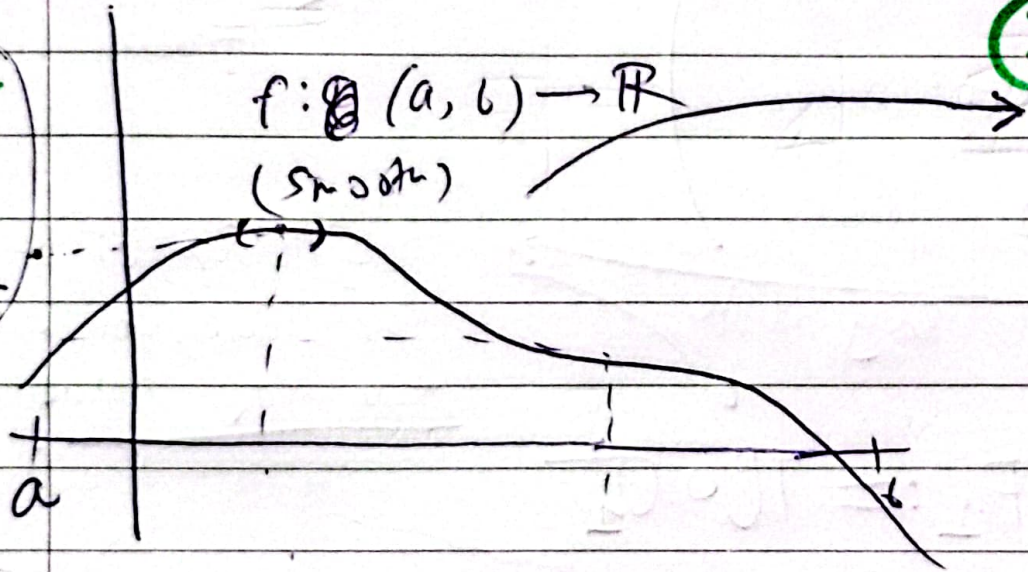
Hence, $(f \circ \gamma)'(t) = \begin{pmatrix} (J_p f) \\ \text{where } p = \gamma(t) \end{pmatrix} [\gamma'(t)]$

Note: (i) $(J_p f)(\hat{x}) = \frac{\partial f}{\partial \hat{x}}(p)$

(ii) $f: I \rightarrow \mathbb{R}$, $(J_p f)(x)$ is just $\left[\frac{df}{dx}(x) \right]$

(Inverse fn thm)

Inverse fn thm for \mathbb{R}



claim:
 If $f'(a) \neq 0$ at
 \exists an interval I
 $a \in I$, s.t.
 $\exists f^{-1}: I \rightarrow I$
 which is smooth.



generalize to
 $f: U \rightarrow \mathbb{R}^3$
 $U \subseteq \mathbb{R}^3$

(Inverse fn thm)
 (claim:

$\det(J_p f) \neq 0$
 at some p .

Then \exists a $V \subseteq U$
 s.t. $p \in V$, s.t. $f(V)$ is open.

$$\exists f^{-1}: f(V) \rightarrow V$$

Inverse fn thm \mathbb{R}^2

~~scribbles~~
 "gerapy"
 this should be a LT that preserves values?

Say $\sigma_1: U_1 \rightarrow S \subseteq \mathbb{R}^3$

$\sigma_2: U_2 \rightarrow S \subseteq \mathbb{R}^3$ both smooth & regular

$\Phi := \sigma_2^{-1} \circ \sigma_1$

Claim: Φ is a diffeom.

$\sigma_1(x,y) = \begin{bmatrix} \sigma_1^1(x,y) \\ \sigma_1^2(x,y) \\ \sigma_1^3(x,y) \end{bmatrix}$

proof:

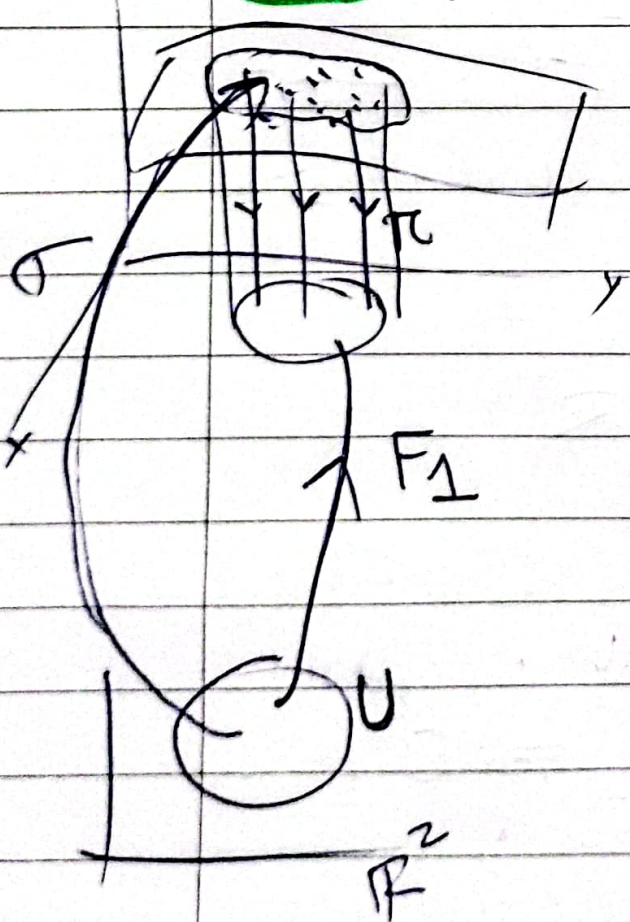
① $\partial_x \sigma_1 \times \partial_y \sigma_1 \neq \vec{0}$ (regular)

② $\begin{pmatrix} \hat{x} & \hat{y} & \hat{z} \\ \partial_x \sigma_1 & \partial_y \sigma_1 & \partial_z \sigma_1 \\ \partial_x \sigma_2 & \partial_y \sigma_2 & \partial_z \sigma_2 \end{pmatrix}$
there is a component $\neq 0$

③ choose a part $\exists a \in \mathbb{R}^2$

$\begin{pmatrix} \partial_x \sigma_1 & \partial_y \sigma_1 \\ \partial_x \sigma_2 & \partial_y \sigma_2 \\ \partial_x \sigma_3 & \partial_y \sigma_3 \end{pmatrix}$

④ projection of the surface on the x-y plane



⑤ $F_1 := \pi \circ \sigma_1$

$(J_p F_1) = \begin{pmatrix} \partial_x \sigma_1 & \partial_y \sigma_1 \\ \partial_x \sigma_2 & \partial_y \sigma_2 \end{pmatrix}$

$\det(J_p F_1) = \begin{pmatrix} \swarrow & \searrow \\ \nwarrow & \nearrow \end{pmatrix} \neq 0$

$\neq 0!$ \leftarrow z component of $\partial_x \sigma_1 \times \partial_y \sigma_1 \neq 0$

bijection!
because π, σ_1 are bij.

6 Same here $\rightarrow F_2 := \pi \circ \sigma_2 \rightarrow \text{bij.}!$

$$\begin{aligned} \text{then } \bar{\phi} &= \sigma_2^{-1} \circ \sigma_1 = \underbrace{\sigma_2^{-1} \circ \pi^{-1} \circ \pi}_{F_2^{-1}} \circ \sigma_1 \\ &= F_2^{-1} \circ F_1 \end{aligned}$$

7 $\exists F_2^{-1}$ and smooth \leftarrow inverse fn thm

no nice! $F_1: U_1 \xrightarrow{C, R} \mathbb{R}^2$
 $F_2: U_2 \xrightarrow{\text{smooth}} \mathbb{R}^2$

~~And now $\Rightarrow (F_2^{-1} \circ F_1)$ is smooth and $\det(\dots) \neq 0$~~

then $\underbrace{F_2^{-1}}_{\text{smooth}} \circ \underbrace{F_1}_{\text{smooth}} = \bar{\phi} \Rightarrow \bar{\phi}$ smooth

Similarly, $\bar{\phi}^{-1}$ exists and is smooth!

Hence, proved.

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Sphere: $S^2 := \{x \in \mathbb{R}^3 : x_1^2 + x_2^2 + x_3^2 = 1\}$

Hyperboloid: $\{x \in \mathbb{R}^3 : x_1^2 + x_2^2 - x_3^2 = 1\}$



Plane: $\{x \in \mathbb{R}^3 : x_1 + x_2 = 0\}$

* Given a $f(x): \mathbb{R}^3 \rightarrow \mathbb{R}$, Smooth
 $S_f := \{x \in \mathbb{R}^3 : f(x) = 0\}$.

Under what conditions, is S_f a surface?

(counterexample)

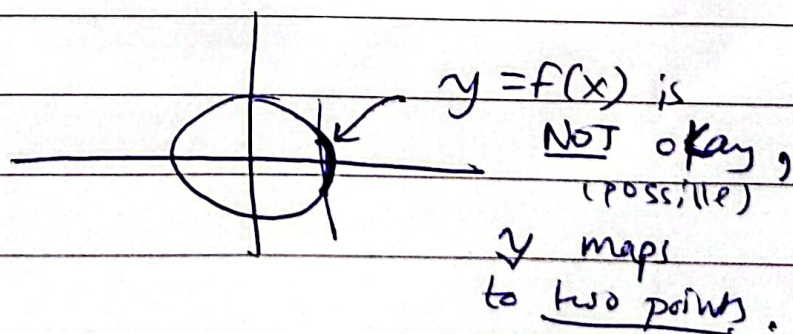
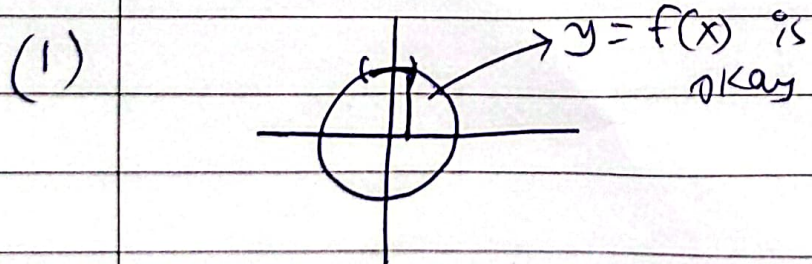
$f(x) := x_1^2 + x_2^2 + x_3^2$

~~S_f~~ S_f is one ~~point~~ point $\rightarrow \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$.

which is not a surface.

So WE NEED some conditions!

* How can we go $f(x) = 0 \rightsquigarrow "z = g(x, y)"$?



(2) $x^4 + 5x^3y + 7x^2y^2 + y^4$

Cannot easily have $y = f(x)$ $\hat{=}$.

(3) \implies We do not need to have a nice $z = g(x,y)$, \rightarrow we just need to know there exists one.

* ~~locally~~ locally ONLY, on an ^{open} neighborhood of $x \in \mathbb{R}^3$.

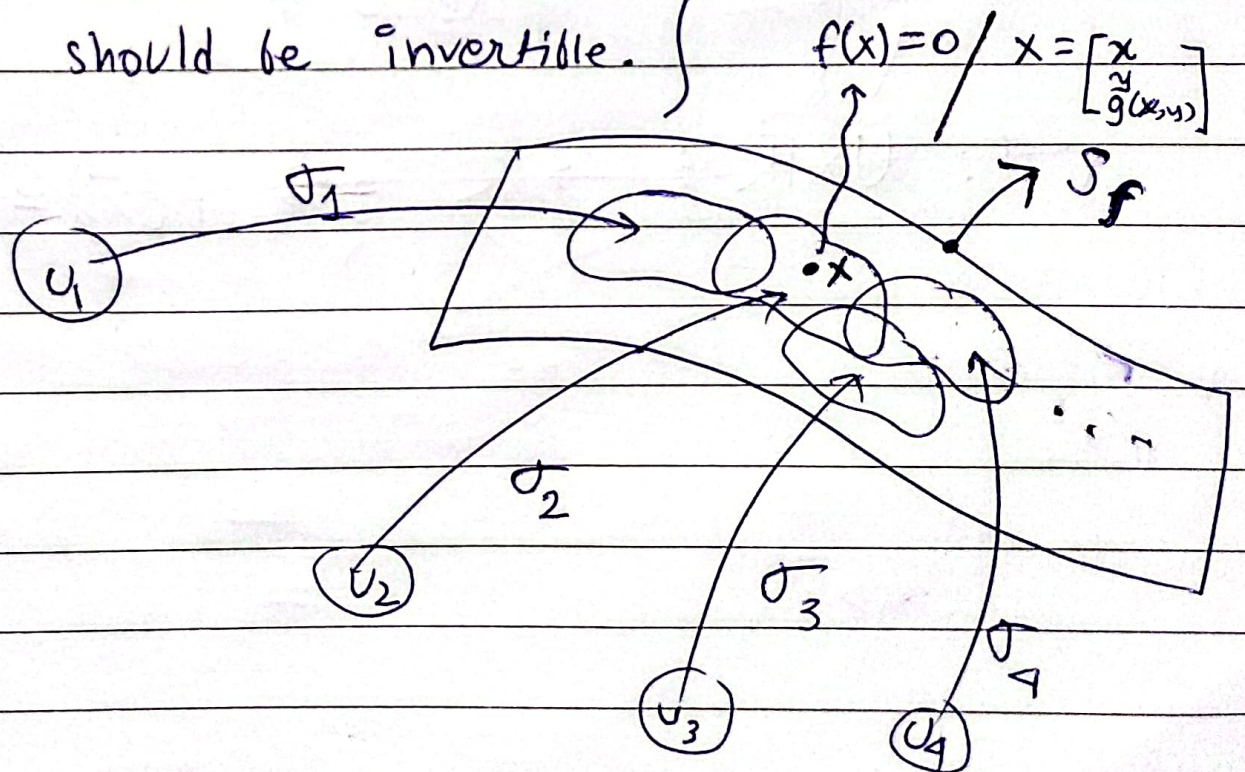
Target: find a σ for S_f

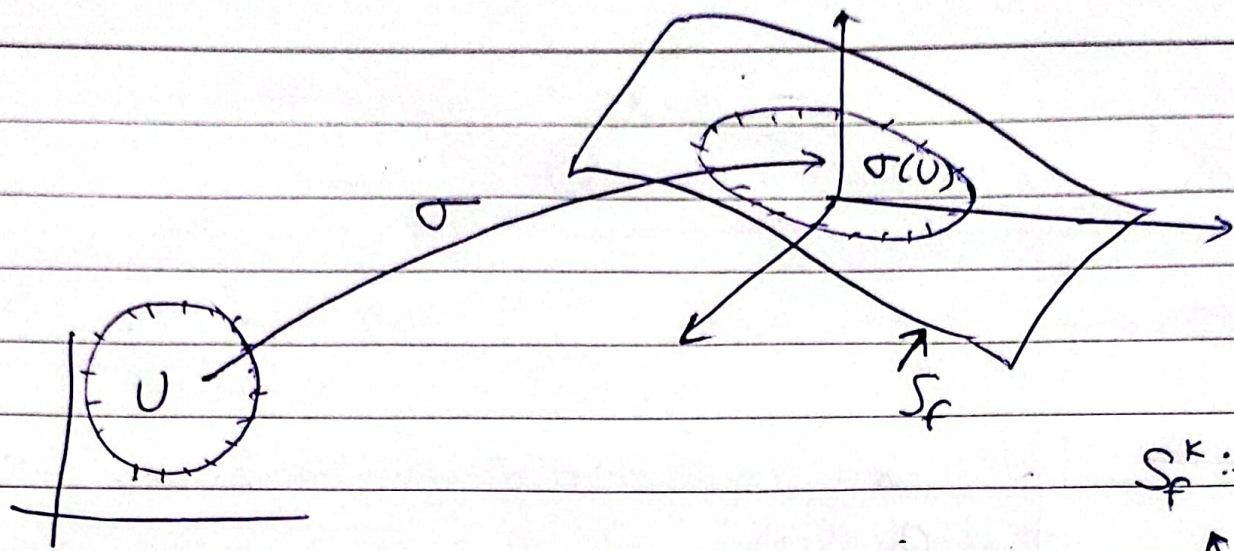
or multiple \implies just locally at $x \in \mathbb{R}^3$.

To find $g(x,y)$ s.t. $\sigma: U \rightarrow \mathbb{R}^3$
 $\sigma(x,y) := (x, y, g(x,y))$

such that $\sigma_i(U_i) \subseteq S_f$
 and $\{\sigma_i\}$ covers S_f [$\bigcup \sigma_i(U_i) = S_f$]

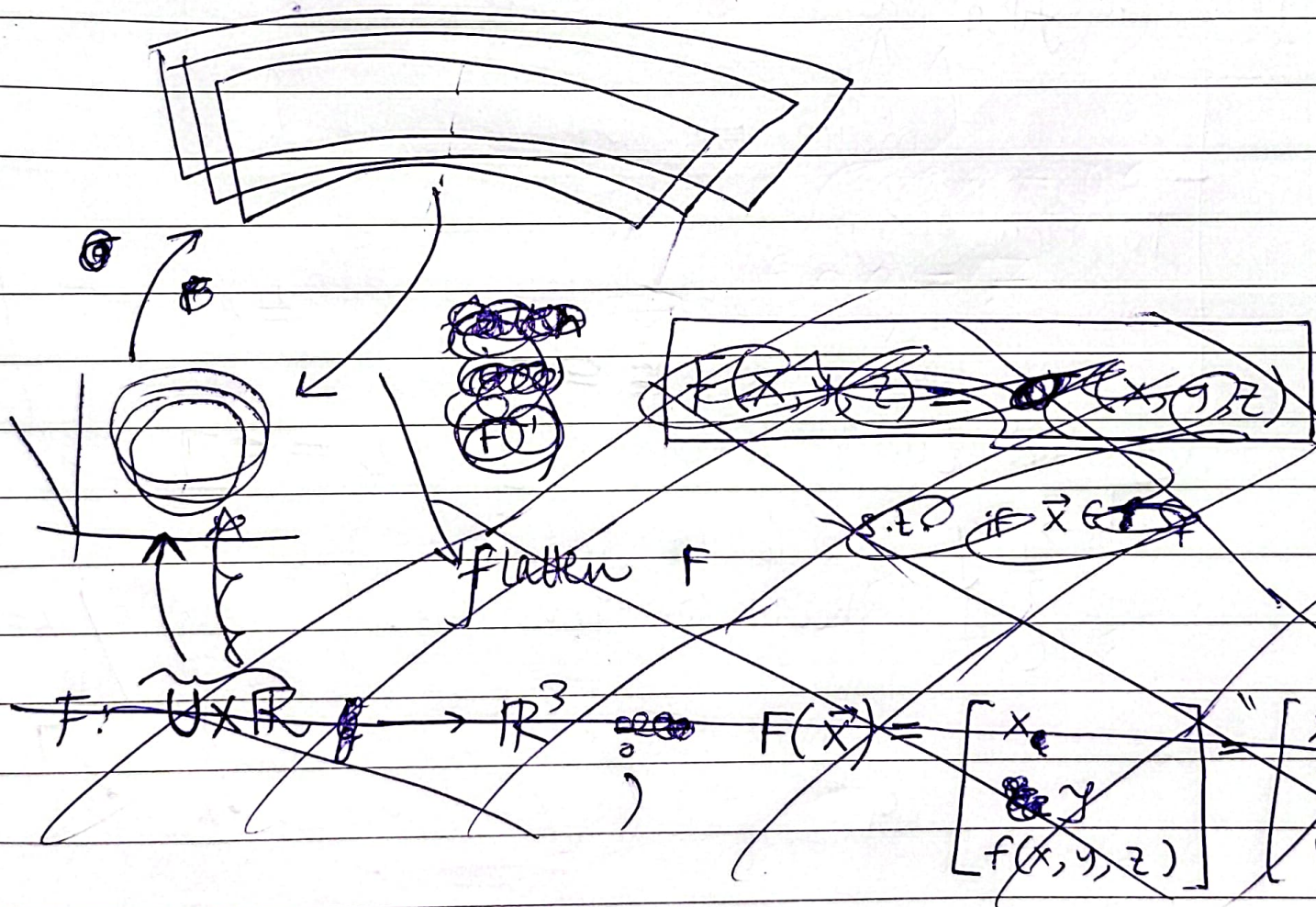
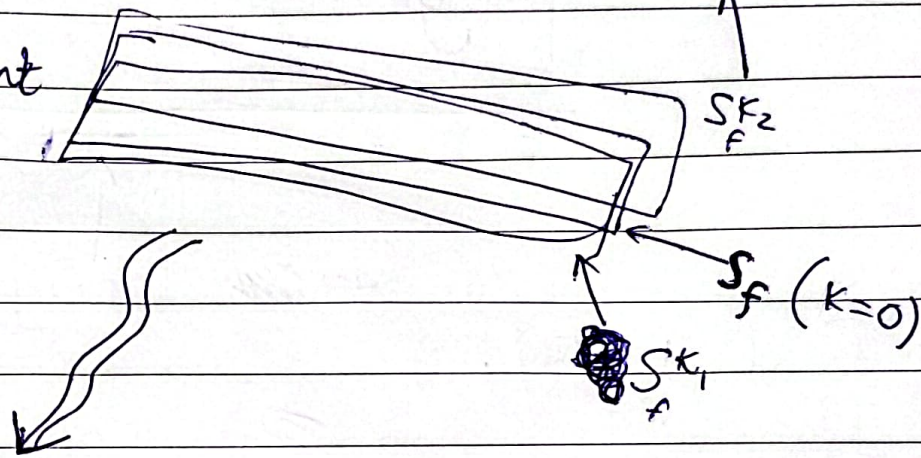
- $\left\{ \begin{array}{l} g \text{ should be smooth.} \\ g \text{ should be invertible.} \end{array} \right.$

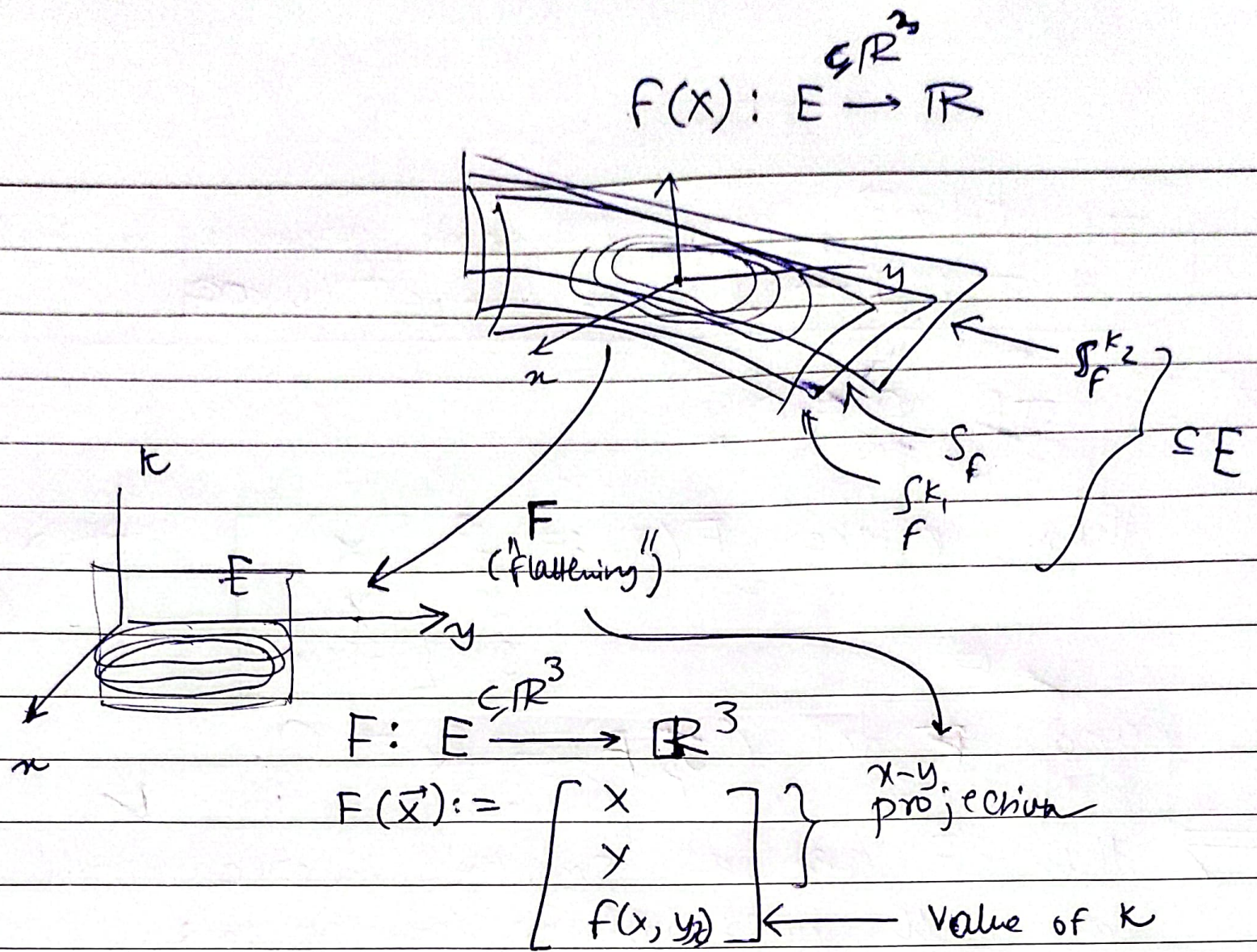




$$S_f^k := \left\{ \vec{x} \in \mathbb{R}^3 : f(\vec{x}) = k \right\}$$

Look at





If F^{-1} exists, then $F^{-1}: \underbrace{(\quad)}_{\text{restricted } z=0} \rightarrow S_f$
 would be $F^{-1} = \sigma!$

Now, $(J_p f) = \begin{pmatrix} 1 & 0 & f_x \\ 0 & 1 & f_y \\ 0 & 0 & f_z \end{pmatrix}$

$\Rightarrow \det(J_p f) = f_z$

\Rightarrow so, if $f_z \neq 0$, F^{-1} exists.

* If $f_z = 0$, we can take f_x, f_y if they are $\neq 0$, by taking yz, zx projections while flattening

\Rightarrow If $\nabla f|_p \neq \vec{0}$, then we can guarantee $\exists F^{-1}_p$, and \exists a σ around p .

(claim) If $\nabla F|_p \neq \vec{0}$, then we can guarantee a surface patch
 $\exists \sigma: U \rightarrow S_f$ such that $p \in \sigma(U)$

* If $f_x \neq 0$,

then take $F(\vec{x}) := \begin{bmatrix} x \\ y \\ f(x,y) \end{bmatrix}$ if $\alpha = 3$

and $\det(J_p F) = f_x \neq 0$.

\Rightarrow then F has a smooth inverse around a small neigh. of p , say it be:

$$G(x, y, z) = (x, y, g(x, y, z))$$

\uparrow \uparrow \uparrow
 $G = F^{-1}$ z

$$(F \circ G) = (x, y, z) \Rightarrow (f \circ g) = z$$

$$(G \circ F) = (x, y, F(x, y, z)) \Rightarrow (g \circ F) = \underbrace{f(x, y, z)}_z$$

Then $\sigma(x, y) := G(x, y, 0)$ $\xrightarrow{x=0}$

but does $(x, y, g(x, y, 0))$ satisfy $f(\vec{x}) = 0$?
 or $\exists F \vec{x} \in S_f$

Yes! ~~$F^{-1} = G$~~ $F^{-1} = G$

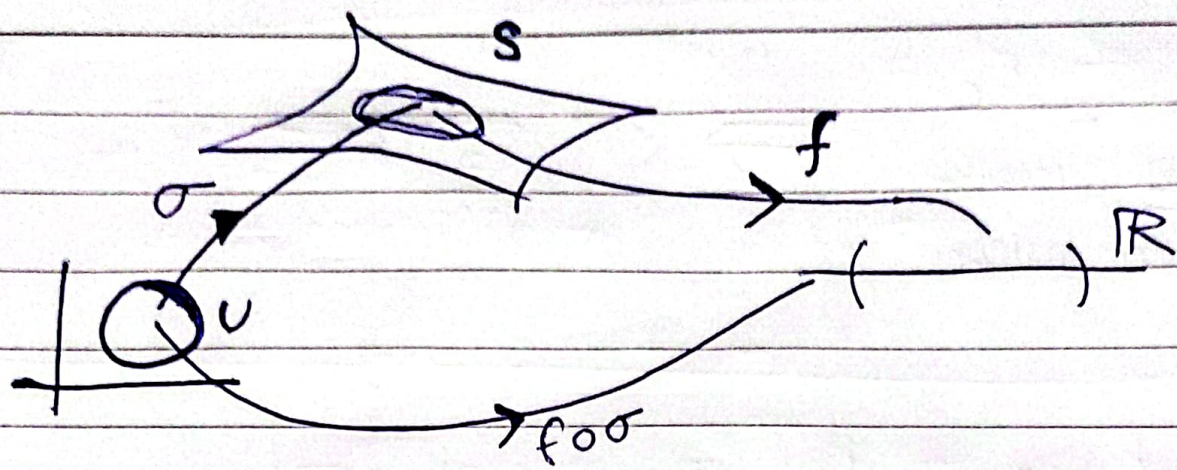
~~$G(x, y, g(x, y, 0)) = F^{-1}(x, y, 0)$~~

$$\Rightarrow G(x, y, 0) = F^{-1}(x, y, 0)$$

$$\Rightarrow G(x, y, 0) = (x, y, g(x, y, 0))$$

\uparrow
 $x=0$

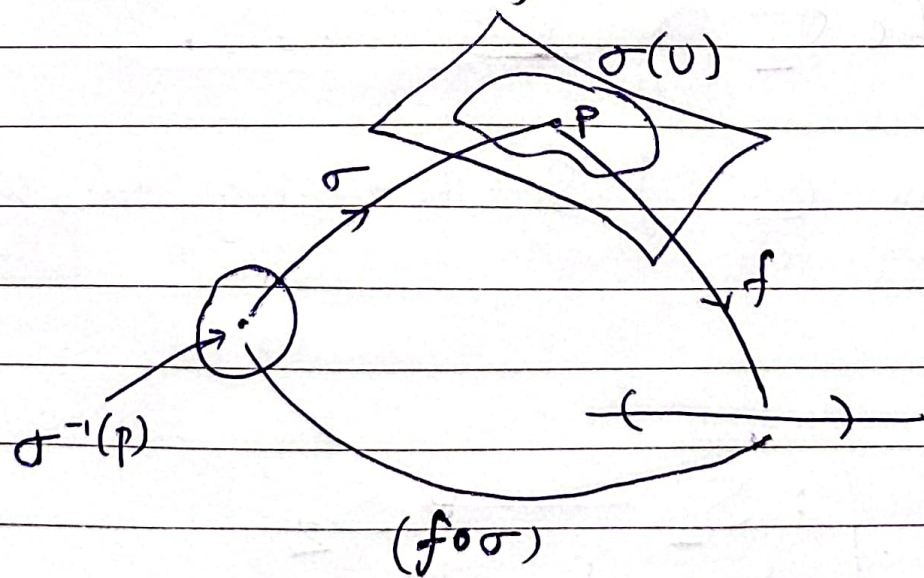
so this $\in S_f$.



$f: S \rightarrow \mathbb{R}$ then $f \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$ is not differentiable in conventional definition.

$$(f \circ \sigma)(x, y)$$

(Definition) $f: S \rightarrow \mathbb{R}$ is smooth at $p \in S$ if given a surface patch $\sigma: U \rightarrow \sigma(U) \subseteq S$, s.t. $p \in \sigma(U)$, and $(f \circ \sigma)$ is smooth at $\sigma^{-1}(p)$.



? But does this defn work if we change σ ?
 (is the defn well-defined)

(Thm) σ_1, σ_2 be regular smooth surface patches $\implies \sigma_2^{-1} \circ \sigma_1$ is a diffeomorphism

We proved this. Let $\Phi := \sigma_2^{-1} \circ \sigma_1$

Then, $\sigma_1 = \sigma_2 \circ \Phi$
 \uparrow
 "change of coordinates"

Now, given a $f: S \rightarrow \mathbb{R}$ which is smooth (by new defn) with a patch σ_2 ,

$$f \circ \sigma_1 = \underbrace{f \circ \sigma_2}_{\text{smooth}} \circ \underbrace{\Phi}_{\text{smooth}}$$

If $f \circ \sigma_2$ was smooth, then $\underbrace{(f \circ \sigma_2)}_{\text{smooth}} \circ \underbrace{\Phi}_{\text{smooth}}$ is also smooth (composition of smooth fns are smooth).

$\implies f \circ \sigma_1$ is also smooth.

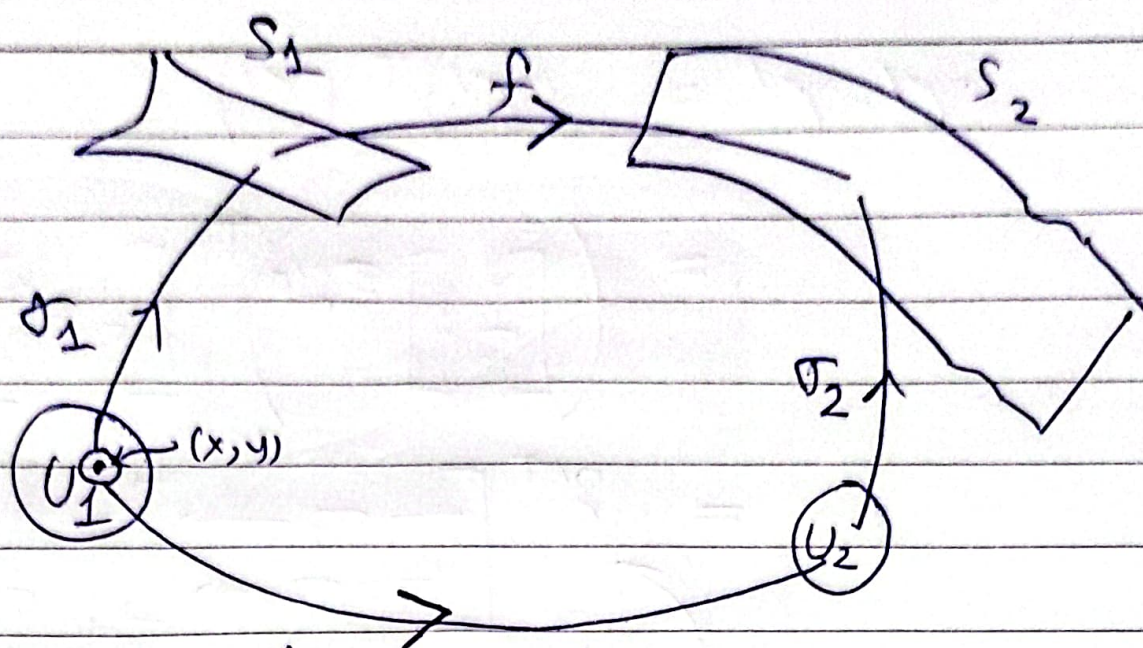
So, definition of $f: S \rightarrow \mathbb{R}$ being smooth is well-defined.

Say now,

$$f: \underbrace{S_1} \longrightarrow \underbrace{S_2}$$

both surfaces in \mathbb{R}^3 .

How can we define ^{this} function being smooth?



Take the fn $(\sigma_2^{-1} \circ f \circ \sigma_1)(x, y)$ and that is a function

$$\sigma_2^{-1} \circ f \circ \sigma_1 : U_1 \xrightarrow{\subset \mathbb{R}^2} U_2 \subset \mathbb{R}^2$$

(open) (open)

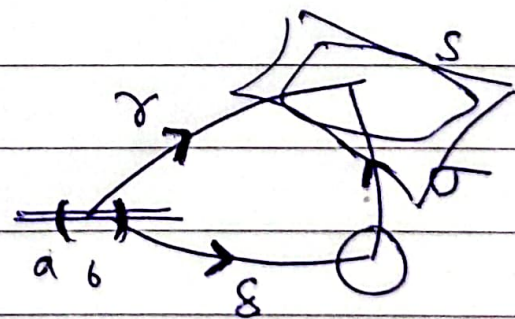
(Defn) ~~if~~ Given $f: S_1 \rightarrow S_2$, if $\sigma_2^{-1} \circ f \circ \sigma_1$ is smooth then we say f is smooth.

Exercise: change σ_1, σ_2 and check if f remains "smooth" in new defn.

Say, $\gamma: (a, b) \rightarrow S \subset \mathbb{R}^3$
(Surface)

$\int_{[c, d]} \|\gamma'\|$ ← arc-length of the curve in \mathbb{R}^3

$$\gamma = \sigma \circ \delta$$



$$\Rightarrow \gamma' = \begin{bmatrix} \sigma_x & \sigma_y \end{bmatrix} \delta'$$

evaluated at $\delta(t)$

$$\begin{bmatrix} \uparrow & \uparrow \\ \sigma_x & \sigma_y \\ \downarrow & \downarrow \end{bmatrix} \begin{bmatrix} \delta'_x \\ \delta'_y \end{bmatrix}$$

$$\gamma' \cdot \gamma' = (\gamma')^T (\gamma')$$

$$= \left(\begin{bmatrix} \vec{\sigma}_x \\ \vec{\sigma}_y \end{bmatrix} \cdot \delta' \right)^T \begin{bmatrix} \vec{\sigma}_x \\ \vec{\sigma}_y \end{bmatrix} \delta'$$

$$= \delta'^T \begin{bmatrix} \overleftarrow{\sigma_x} \overrightarrow{\sigma_x} \\ \overleftarrow{\sigma_x} \overrightarrow{\sigma_y} \\ \overleftarrow{\sigma_y} \overrightarrow{\sigma_x} \\ \overleftarrow{\sigma_y} \overrightarrow{\sigma_y} \end{bmatrix} \delta'$$

$\left[\delta'_x \ \delta'_y \right]$ $\left[\begin{matrix} \delta'_x \\ \delta'_y \end{matrix} \right]$

$$= \delta'^T \begin{bmatrix} \sigma_x \cdot \sigma_x & \sigma_x \cdot \sigma_y \\ \sigma_x \cdot \sigma_y & \sigma_y \cdot \sigma_y \end{bmatrix} \delta'$$

Symmetric matrix (obviously)

depends only on σ , not on curve γ

Thus,

$$\int \|\gamma'\| = \int \sqrt{\delta'^T \begin{bmatrix} \sigma_x \cdot \sigma_x & \sigma_x \cdot \sigma_y \\ \sigma_x \cdot \sigma_y & \sigma_y \cdot \sigma_y \end{bmatrix} \delta'}$$

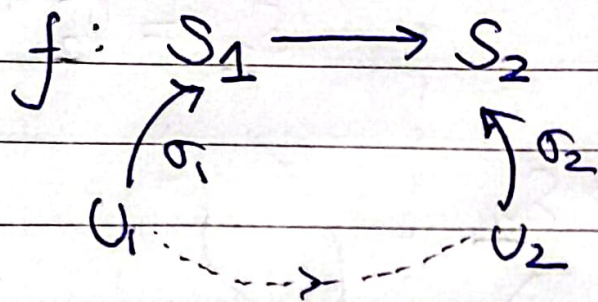
reflects the geometry of the surface

the matrix is called the first fundamental form.

Next

$$\text{area} = \int_U \sqrt{\det \begin{bmatrix} \sigma_x \cdot \sigma_x & \sigma_x \cdot \sigma_y \\ \sigma_x \cdot \sigma_y & \sigma_y \cdot \sigma_y \end{bmatrix}} \\ = \|\sigma_x \times \sigma_y\|$$

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$\sigma_2^{-1} \circ f \circ \sigma_1$ is smooth $\stackrel{\text{defn}}{\Rightarrow}$ f is smooth.

* Take $\gamma: (a, b) \rightarrow S_1$
and $\gamma(t_0) = p$

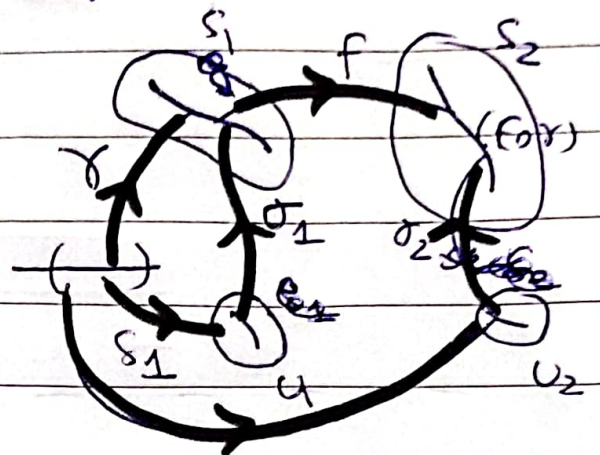
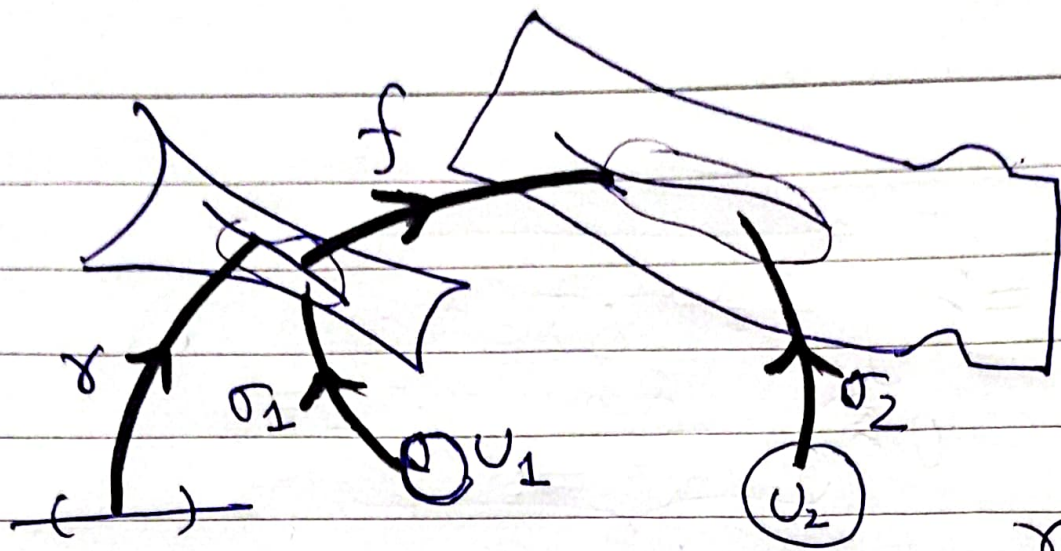
Say $v := \gamma'(t_0)$
 $\Rightarrow v \in T_p S_1$ (by definition)

* Consider f (a smooth $S_1 \rightarrow S_2$)

then $f(\gamma(t))$ is a curve on S_2

\rightarrow What is $(f \circ \gamma)'(t_0)$?

Say $\vec{w} := (f \circ \gamma)'(t_0)$, $\vec{w} \in T_p S_2$



~>

$$\delta_1 := \sigma_1^{-1} \circ (\gamma)$$

*

$$f \circ \gamma$$

$$\delta_2 := \sigma_2^{-1} \circ (f \circ \gamma)$$

$$= f \circ \sigma_1 \circ \delta_1$$

$$\gamma' = \sigma_{1x} \delta'_{1x} + \sigma_{1y} \delta'_{1y}$$

$$(f \circ \gamma)' = \sigma_{2x} \delta'_{2x} + \sigma_{2y} \delta'_{2y}$$

$$\delta_2 = \underbrace{\sigma_2^{-1} \circ f \circ \sigma_1}_{\text{some smooth } g: U_1 \rightarrow U_2} \circ \underbrace{\delta_1}_{\text{smooth}}$$

$$\Rightarrow \delta_2 = g \circ \delta_1 \quad \text{smooth}$$

$$\Rightarrow \delta_2' = g_x \delta'_{1x} + g_y \delta'_{1y}$$

$$\Rightarrow \delta_2'(t) = \underbrace{\begin{bmatrix} \uparrow & \uparrow \\ g_x & g_y \\ \downarrow & \downarrow \end{bmatrix}}_{\text{Jacobian of } g \text{ at } \delta_1(t) \text{ (2x2 matrix)}} \underbrace{\begin{bmatrix} \delta'_{1x} \\ \delta'_{1y} \end{bmatrix}}_{\delta_1'(t)}$$

$$\delta_2' = \left(J_{\delta_1(t)} g \right) \delta_1'(t)$$

only depends on $\delta_1(t), \delta_1'(t)$

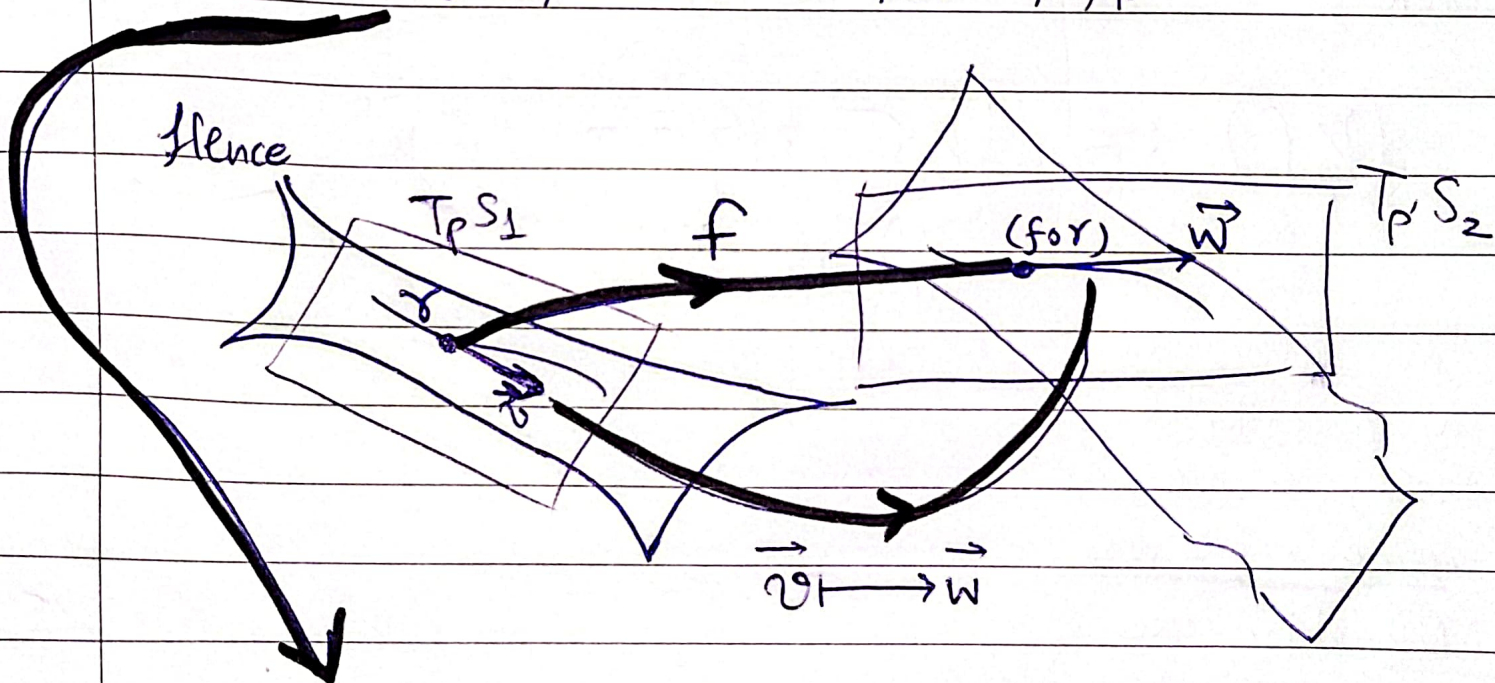
$$\text{Now } v = \gamma'(t_0) = \begin{bmatrix} \sigma_{1x} & \sigma_{1y} \end{bmatrix} \begin{bmatrix} \delta_1'(t_0) \end{bmatrix}$$

$$W = (f \circ \gamma)'(t_0) = \begin{bmatrix} \sigma_{2x} & \sigma_{2y} \end{bmatrix} \begin{bmatrix} \delta_2'(t_0) \end{bmatrix}$$

$$\rightarrow \vec{W} = \begin{bmatrix} \sigma_{2x} & \sigma_{2y} \end{bmatrix} \left(J_{S_1(t_0)} g \right) \delta_1'$$

$$= \underbrace{\begin{bmatrix} \sigma_{2x} & \sigma_{2y} \end{bmatrix} \left(J_{S_1(t_0)} g \right) \begin{bmatrix} \sigma_{1x} & \sigma_{1y} \end{bmatrix}^{-1}}_{\text{(left inverse)}} \vec{v}$$

only depends on the point $p, f(p)$ etc.



converts velocities on S_1 to one in S_2 !

conclusion: $(f \circ \gamma)'(t_0)$ depends on $\gamma'(t_0), \gamma(t_0)$

Therefore, we can define Linear transformation

$$(\nabla_p f) : T_p S_1 \xrightarrow{\sim} T_{p'} S_2$$

$$\text{as } \nabla_p f := (\nabla_p \sigma_1) \circ (\nabla_{p'} g) \circ (\nabla_{p'} \sigma_2)^{-1}$$

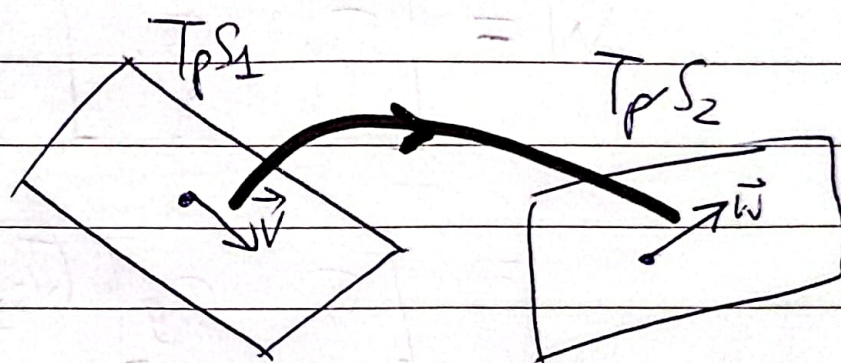
matrix form

$$\left\{ \begin{array}{c} \left[\begin{array}{cc} \sigma_{1x} & \sigma_{1y} \end{array} \right] (J_{p'} g) \left[\begin{array}{cc} \sigma_{2x} & \sigma_{2y} \end{array} \right]^{-1} \end{array} \right.$$

(left inverse of matrix)

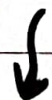
such that

$$(\nabla_p f)(\vec{v}) = \vec{w}$$



Here,

$$(\nabla_p f) := (\nabla_p \sigma_1) \circ (\nabla_{p'} g) \circ (\nabla_{p'} \sigma_2)^{-1}$$



total derivatives in conventional definition

non differentiable in conventional defn; so we "define" a new way AND define the total derivative

* Given a smooth $f: S_1 \rightarrow S_2$, we define a map $(D_p f): T_p S_1 \rightarrow T_{f(p)} S_2$, s.t.

$$(D_p f)(\dot{\gamma}) = (f \circ \gamma)'$$

convert
to
velocity
in $T_p S_1$
in $T_{f(p)} S_2$

* $K_n := \gamma'' \cdot \hat{n} = -\gamma' \cdot (\hat{n} \circ \gamma)'$

$$= + \gamma' \cdot \mathcal{W}_p(\gamma')$$

$$\mathcal{W} := - (D_p \hat{n}) \circ (D_p \sigma)^{-1}$$

curve property
surface property
 $p = \sigma^{-1}(P)$

$$\mathcal{W}_p(v) := -(\hat{n} \circ \sigma)'$$

$v \in T_p S$

$$(\hat{n} \circ \sigma) \cdot (\hat{n} \circ \sigma) = 1$$

$$\Rightarrow (\hat{n} \circ \sigma)' \cdot (\hat{n} \circ \sigma) = 0$$

$$\Rightarrow \mathcal{W}_p(v) \cdot \hat{n}(p) = 0, \quad \forall p \in S, \forall v \in T_p S$$

$\therefore \mathcal{W}_p: T_p S \rightarrow T_p S$

$$\Rightarrow \mathcal{W}_p(v) = c_1 \mathcal{W}_p(\sigma_x) + c_2 \mathcal{W}_p(\sigma_y)$$

$$\mathcal{W}_p(\sigma_x) = a \sigma_x + b \sigma_y$$

$$\mathcal{W}_p(\sigma_y) = c \sigma_x + d \sigma_y$$

Knowing what the basis maps to is enough.

$$\gamma_x := \sigma(t, y_0)$$

$$\begin{aligned} \mathcal{W}_p(\sigma_x) &= -(\hat{n} \circ \gamma_x)' = -(\hat{n} \circ \sigma(t, y_0))' \\ &= -\left(\tilde{n} \circ \begin{bmatrix} t \\ y_0 \end{bmatrix}\right)' \\ &= -\tilde{n}_x \end{aligned}$$

In other way,

$$\mathcal{W}_p \xi := (\nabla_p \hat{n}) \circ (\nabla_p \sigma)^{-1}$$

$$\mathcal{W}_p(\sigma_x) = -(\nabla_p \hat{n}) \circ (\nabla_p \sigma^{-1}) \sigma_x$$

$$= - \begin{bmatrix} n_x & n_y \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$= -n_x$$

Similarly $\mathcal{W}_p(\sigma_y) = -\tilde{n}_y$

$$\begin{cases} \mathcal{W}_p(\sigma_x) = -\tilde{n}_x = a\sigma_x + b\sigma_y \\ \mathcal{W}_p(\sigma_y) = -\tilde{n}_y = c\sigma_x + d\sigma_y \end{cases}$$

$$\begin{aligned} -\tilde{n}_x \cdot \sigma_x &= a\sigma_x^2 + b\sigma_x \cdot \sigma_y \\ -\tilde{n}_x \cdot \sigma_y &= a\sigma_x \cdot \sigma_y + b\sigma_y^2 \end{aligned}$$

$$\begin{aligned} -\tilde{n}_y \cdot \sigma_x &= c\sigma_x^2 + d\sigma_x \cdot \sigma_y \\ -\tilde{n}_y \cdot \sigma_y &= c\sigma_x \cdot \sigma_y + d\sigma_y^2 \end{aligned}$$

$$\left(\tilde{n} \cdot \sigma_x\right) = 0$$

$$\Rightarrow \tilde{n}_x \cdot \sigma_x + \underbrace{\tilde{n}_y \cdot \sigma_x}_L = 0$$

$$\begin{pmatrix} L & M \\ M & N \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} \sigma_x^2 & \sigma_x \cdot \sigma_y \\ \sigma_x \cdot \sigma_y & \sigma_y^2 \end{pmatrix}$$

$$\Rightarrow \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} L & M \\ M & N \end{pmatrix} \begin{pmatrix} \sigma_x^2 & \sigma_x \cdot \sigma_y \\ \sigma_x \cdot \sigma_y & \sigma_y^2 \end{pmatrix}^{-1}$$

In other way ; $-(\tilde{n}\circ\sigma)' = -(\nabla_p \tilde{n})(\sigma')$
 but we need $\dot{\gamma}$ as input

$$\omega := -(\nabla_p \tilde{n}) \circ (\nabla_p \sigma)^{-1}$$

s.t. $(\nabla_p \sigma) \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} = \lambda_1 \sigma_x + \lambda_2 \sigma_y$

and $(\nabla_p \sigma)^{-1} (\lambda_1 \sigma_x + \lambda_2 \sigma_y) = \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}$

So, writing $(\lambda_1 \sigma_x + \lambda_2 \sigma_y) \in T_p S$ as $\begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}$ in $\{\sigma_x, \sigma_y\}$ basis
 any $v \in T_p S$

$$\omega(\lambda_1 \sigma_x + \lambda_2 \sigma_y) = -(\nabla_p \tilde{n}) \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}$$

~~and we obtain~~

$$= +(\lambda_1 \sigma_x + \lambda_2 \sigma_y)$$

obviously,

$$a\sigma_x + b\sigma_y$$

$$c\sigma_x + d\sigma_y$$

$$[\nabla_p \sigma] \begin{bmatrix} a \\ b \end{bmatrix}$$

$$[\nabla_p \sigma] \begin{bmatrix} c \\ d \end{bmatrix}$$

$$\omega(\lambda_1 \sigma_x + \lambda_2 \sigma_y) = + \left(\lambda_1 [\nabla_p \sigma] \begin{bmatrix} a \\ b \end{bmatrix} + \lambda_2 [\nabla_p \sigma] \begin{bmatrix} c \\ d \end{bmatrix} \right)$$

$$= + [\nabla_p \sigma] \left\{ \lambda_1 \begin{bmatrix} a \\ b \end{bmatrix} + \lambda_2 \begin{bmatrix} c \\ d \end{bmatrix} \right\}$$

~~and we obtain~~

$$= + [\nabla_p \sigma] \cdot \begin{bmatrix} a & c \\ b & d \end{bmatrix} \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}$$

So, $\omega(\lambda_1 \sigma_x + \lambda_2 \sigma_y) = -[\nabla_p \tilde{n}] \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} = + [\nabla_p \sigma] \begin{bmatrix} a & c \\ b & d \end{bmatrix} \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}$

figure out $\begin{bmatrix} a & c \\ b & d \end{bmatrix}$

$$[2\mathcal{W}_p] = \text{[scribble]} - [D_p \tilde{n}] [D_p \sigma]'$$

in \mathbb{R}^3 basis
a 3×3 matrix

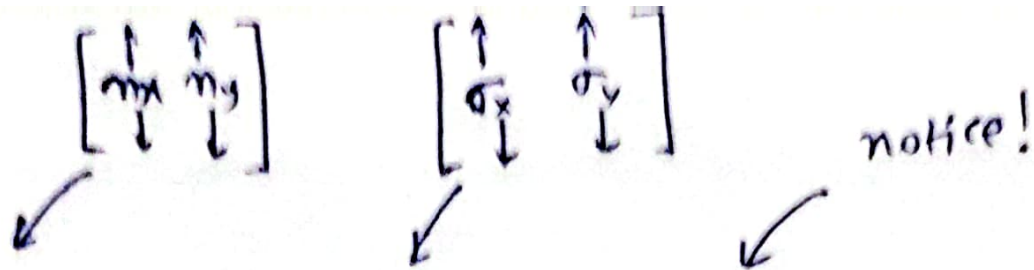
but $[2\mathcal{W}_p] \leftarrow$ in $\{\sigma_x, \sigma_y\}$ basis

$$= \begin{bmatrix} a & c \\ b & d \end{bmatrix}$$

a 2×2 matrix

of course!

$$2\mathcal{W}_p: \underbrace{T_p S}_{\dim=2} \xrightarrow{\sim} \underbrace{T_p S'}_{\dim=2}$$

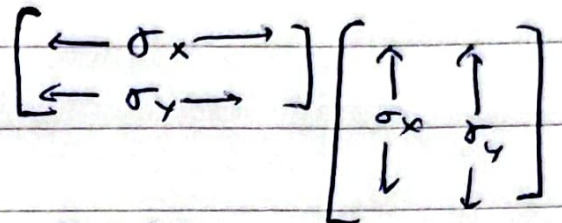
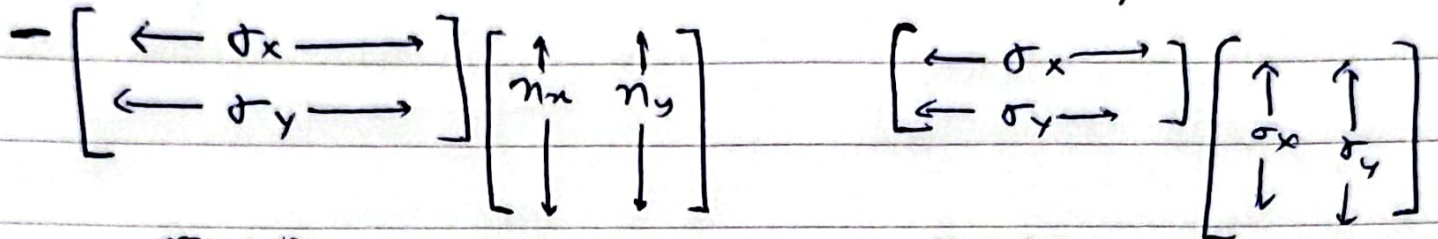


$$-\nabla_p \tilde{n} = \nabla_p \sigma \begin{bmatrix} a & c \\ b & d \end{bmatrix}$$

$$\Rightarrow -\underbrace{\nabla_p \sigma}^T \underbrace{\tilde{n}} = \underbrace{\nabla_p \sigma}^T \underbrace{\nabla_p \sigma} \begin{bmatrix} a & c \\ b & d \end{bmatrix}$$

\therefore SECOND fund. form

\therefore FIRST fund. form



SECOND

FIRST

$$\Rightarrow \begin{bmatrix} -\sigma_x \cdot n_x & -\sigma_x \cdot n_y \\ -\sigma_y \cdot n_x & -\sigma_y \cdot n_y \end{bmatrix} = \begin{bmatrix} \sigma_x^2 & \sigma_x \cdot \sigma_y \\ \sigma_x \cdot \sigma_y & \sigma_y^2 \end{bmatrix} \begin{bmatrix} a & c \\ b & d \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} \text{FIRST} \end{bmatrix} \begin{bmatrix} \text{SECOND} \end{bmatrix} = \begin{bmatrix} a & c \\ b & d \end{bmatrix}$$

$$\therefore \begin{bmatrix} a & c \\ b & d \end{bmatrix} = \begin{bmatrix} \text{FIRST} \end{bmatrix}^{-1} \begin{bmatrix} \text{SECOND} \end{bmatrix}$$

$$\text{transpose} \left\{ \begin{matrix} \begin{bmatrix} a & c \\ b & d \end{bmatrix} \\ \begin{bmatrix} \sigma_x \cdot n_x & \sigma_x \cdot n_y \\ \sigma_x \cdot n_y & \sigma_y \cdot n_y \end{bmatrix} \end{matrix} \right.$$

(both symmetric $A^T = A$)

$$(AB)^T = B^T A^T$$

$$\therefore \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} \text{SECOND} \end{bmatrix} \begin{bmatrix} \text{FIRST} \end{bmatrix}^{-1}$$

Notice: $\det \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \frac{\det [\text{SECOND}]}{\det [\text{FIRST}]}$

A "form" is a function that takes two vectors and gives a real number. Like DOT product.
 Written like " $\langle v_1, v_2 \rangle \in \mathbb{R}$ ".

FIRST Fund. form

$$\begin{aligned} & \dot{\gamma} \cdot \dot{\gamma} \\ &= [D_p \sigma \delta']^T [D_p \sigma \delta'] \\ &= \delta'^T \underbrace{[D_p \sigma]^T [D_p \sigma]} \delta' \end{aligned}$$

first fund.
form

$\vec{v} \in T_p S \rightsquigarrow V = \lambda_1 \sigma_x + \lambda_2 \sigma_y$
 Write \vec{v} as $\begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}$

Say $\vec{v}_1 \Rightarrow \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}$, $\vec{v}_2 \Rightarrow \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$

and

$$\langle v_1, v_2 \rangle_p^{\text{First}} := v_1^T \begin{pmatrix} \text{First} \\ \text{f.f.} \end{pmatrix} v_2$$

then

$$\langle \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}, \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} \rangle_p^{\text{First}} = v_1 \cdot v_2$$

↑
DOT product in \mathbb{R}^3

OR,

$$\langle \delta', \delta' \rangle_p^{\text{First}} = \dot{\gamma}' \cdot \dot{\gamma}'$$

first f.f. is about lengths

SECOND Fund. form

$$\begin{aligned} k_n &= -\dot{\gamma} \cdot (n \circ \dot{\gamma})' \\ &= -[D_p \sigma \delta']^T [D_p \tilde{n} \delta'] \\ &= \delta'^T \underbrace{(-[D_p \sigma]^T [D_p \tilde{n}])} \delta' \end{aligned}$$

second fundam.
form!

$\vec{v} \in T_p S \rightsquigarrow V = \lambda_1 \sigma_x + \lambda_2 \sigma_y$

$\begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}$

(Define)

$$\begin{aligned} & \left\langle \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}, \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} \right\rangle_p^{\text{second}} \\ & := \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}^T \begin{pmatrix} \text{second} \\ \text{f.f.} \end{pmatrix} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} \end{aligned}$$

then

$$\langle \delta', \delta' \rangle_p^{\text{second}} = k_n$$

second f.f. is about curvature

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$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} := - \underbrace{\begin{pmatrix} \tilde{n}_x \cdot \sigma_x & \tilde{n} \\ \tilde{n} & \tilde{n}_y \cdot \sigma_y \end{pmatrix}}_{\text{second fund form}} \underbrace{\begin{pmatrix} \sigma_x^2 & \sigma_x \cdot \sigma_y \\ \sigma_x \cdot \sigma_y & \sigma_y^2 \end{pmatrix}}_{\text{(first fund form)}^{-1}}$$

$$2) \underbrace{(c_1 \sigma_x + c_2 \sigma_y)}_{\begin{bmatrix} c_1 \\ c_2 \end{bmatrix}} = \begin{bmatrix} a & c \\ b & d \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} \leftarrow \text{in } \sigma_x, \sigma_y \text{ basis}$$

$$- \tilde{n}_x \sigma_x = + \tilde{n} \cdot \sigma_{xx} =: L$$

$$\tilde{n} \cdot \sigma_{xy} =: M$$

$$\tilde{n} \cdot \sigma_{yx} = M$$

$$\tilde{n} \cdot \sigma_{yy} = N$$

$$\text{Second fund form} = \begin{pmatrix} L & M \\ M & N \end{pmatrix}$$

$$\sigma_{xx} = \underbrace{\sigma_x^2}_{\hat{n}} \sigma_x + \underbrace{\sigma_x \sigma_y}_{\hat{n}} + \underbrace{\sigma_y^2}_{\tilde{n}}$$

$$\sigma_{xx} \cdot \hat{n} = \tilde{n} \cdot \tilde{n}$$

$$L = \tilde{n} \cdot \tilde{n}$$

$$\sigma_{xy} = \underbrace{\sigma_x \sigma_x}_{\hat{n}} + \underbrace{\sigma_x \sigma_y}_{\hat{n}} + M \tilde{n}$$

$$\sigma_{yy} = \underbrace{\sigma_x \sigma_x}_{\hat{n}} + \underbrace{\sigma_x \sigma_y}_{\hat{n}} + N \tilde{n}$$

Γ_{ij}^{kl} ← Christoffel symbols

(eq 1)

$$(i) \underbrace{\sigma_{xx} \cdot \sigma_x}_{E_x} = \Gamma_{11}^1 \underbrace{\sigma_x^2}_E + \Gamma_{11}^2 \underbrace{\sigma_x \cdot \sigma_y}_F + 0$$

$$= 2 \sigma_{xx} \cdot \sigma_x$$

$$\Rightarrow \boxed{\frac{E_x}{2} = \Gamma_{11}^1 E + \Gamma_{11}^2 F}$$

$$(ii) \underbrace{\sigma_{xy} \cdot \sigma_y}_{(\sigma_x \cdot \sigma_y)_x} = \Gamma_{11}^1 \underbrace{\sigma_x \cdot \sigma_y}_F + \Gamma_{11}^2 \underbrace{\sigma_y^2}_G$$

$$= \sigma_{xx} \cdot \sigma_y + \sigma_x \cdot \sigma_{yx}$$

* $\sigma_{xy} \cdot \sigma_x \quad ; \quad (\sigma_x \cdot \sigma_x)_{xy} = \sigma_{yx} \cdot \sigma_x + \sigma_y \cdot \sigma_{xx}$

$$= \sigma_{xy} \cdot \sigma_x + \sigma_x \cdot \sigma_{xy}$$

$$E_{xy} = 2 \sigma_{xy} \cdot \sigma_x$$

$$= \frac{E_{xy}}{2}$$

Proposition: Γ_{ij}^{kl} , $i, j, k \in \{1, 2\}$ only depend on E, F & G and their partial derivatives.

$$\sigma_{xy} = \frac{\partial \sigma_x}{\partial y} = (\dots) \sigma_x + (\dots) \sigma_y + (\dots) \sigma_z$$

$$\sigma_{yx} = \frac{\partial \sigma_y}{\partial x} = (\dots) \sigma_x + (\dots) \sigma_y + (\dots) \sigma_z$$

Hence coeffs. are equal.

what we will get is:

$$\Rightarrow LN - M^2 = \text{in terms of } E, F, G$$

and in their partial derivatives

$$\det \begin{pmatrix} L & M \\ M & N \end{pmatrix} \leftarrow \begin{matrix} \text{(first f.f.)} \\ \text{only depends on} \\ \text{first f.f.} \end{matrix}$$

second f.f.

But $[U_p] = \begin{pmatrix} a & c \\ b & d \end{pmatrix}$

σ_x
 σ_y
basis

the determinants are the same

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} L & M \\ M & N \end{pmatrix} \begin{pmatrix} \text{first} \\ \text{f.f.} \\ \text{form} \end{pmatrix}$$

$$\therefore \det(U_p) = \det \begin{pmatrix} L & M \\ M & N \end{pmatrix} \leftarrow \begin{matrix} \text{only depends} \\ \text{on first f.f.} \end{matrix}$$

$\det(\text{first f.f. form})$

$$\Rightarrow \det(U_p) \leftarrow \text{only depends on first f.f.}$$

Any transformation between surfaces that preserves lengths, will preserve the first fundamental form.

So the determinant of W_p will also be preserved.

But $\det(W_p)$ is related to the curvature of the surface at the point.

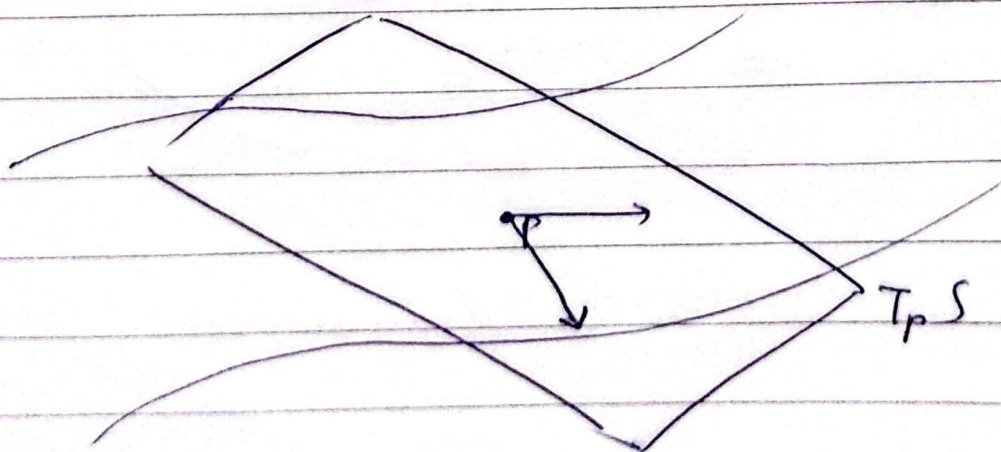
* consider $W_p = \begin{pmatrix} L & M \\ M & N \end{pmatrix} \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1}$

and take v_1, v_2 be its eigenvectors, k_1, k_2 be eigenvalues

(i) $W_p(v_i) = k_i v_i \quad \forall i \in \{1, 2\}$

(ii) if $k_1 \neq k_2$, $\{v_1, v_2\}$ form a ^{unit vector} \perp basis, ~~orthogonal~~

$[W_p]$ in this basis $\rightarrow \begin{pmatrix} k_1 & 0 \\ 0 & k_2 \end{pmatrix}$



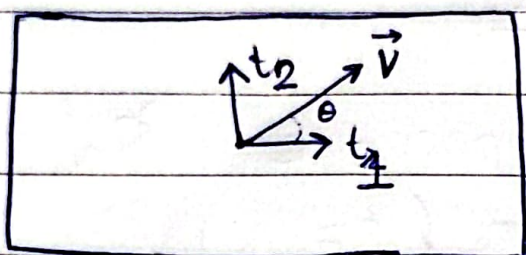
So, the principal curvatures k_1, k_2 might not be same between the surfaces, but $\det(W_p) = k_1 k_2$ which definitely gets preserved!

* The \mathcal{W}_p map has eigen pairs $\{(\vec{t}_1, k_1), (\vec{t}_2, k_2)\}$

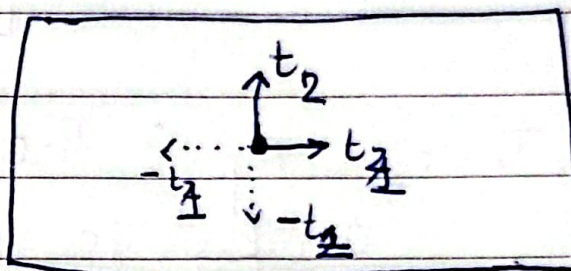
k_1 in $\vec{t}_1 = t_1 \cdot \mathcal{W}_p(\vec{t}_1) = t_1 \cdot t_1 = k_1$
 Similarly for \vec{t}_2 .

Exercise: \mathcal{W}_p is symmetric matrix

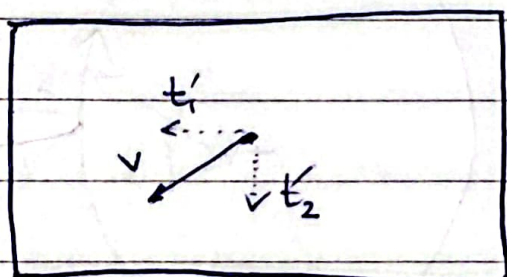
* If $k_1 \neq k_2$, then $\vec{t}_1 \cdot \vec{t}_2 = 0$
 $\Rightarrow \{\vec{t}_1, \vec{t}_2\}$ is an ON-basis for $T_p S$.



$v \cdot t_2 = \|v\| \cos \theta$
 $v \cdot t_1 = \|v\| \sin \theta$



We have a choice for \vec{t}_1, \vec{t}_2 .



If \vec{v} was like that but we choose different $\{t_1, t_2\}$.

So that $\forall \vec{v} \in T_p S$
 ~~$\vec{v} = \cos \theta t_1 + \sin \theta t_2$~~
 $\vec{v} = \cos \theta t_1 + \sin \theta t_2$
 s.t. $0 \leq \theta \leq \frac{\pi}{2}$

choose $\{t_1, t_2\}$ s.t. this is true.

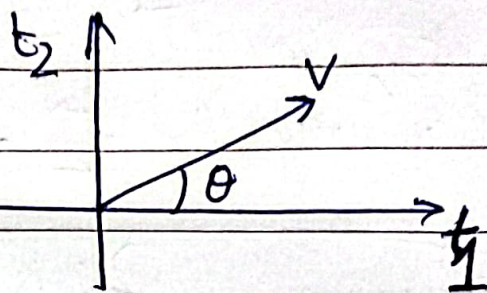
Then $\vec{v} = \cos \theta \vec{t}_1 + \sin \theta \vec{t}_2$, $\cos \theta, \sin \theta \geq 0$
 $\mathcal{W}\vec{v} = k_1 \cos \theta \vec{t}_1 + k_2 \sin \theta \vec{t}_2$

$v \cdot \mathcal{W}\vec{v} = k_1 \cos^2 \theta + k_2 \sin^2 \theta$

θ is angle b/w v , t_1 .

K_n in direction $\vec{v} = v \cdot \nabla(\psi) = K_1 \cos^2 \theta + K_2 \sin^2 \theta$

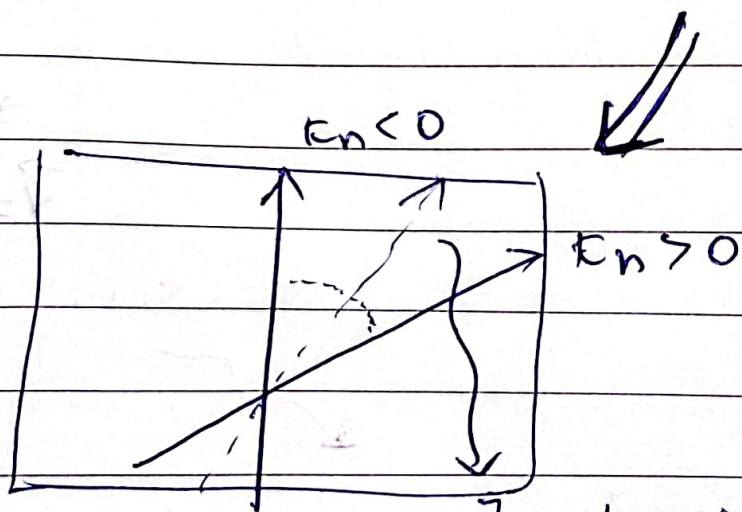
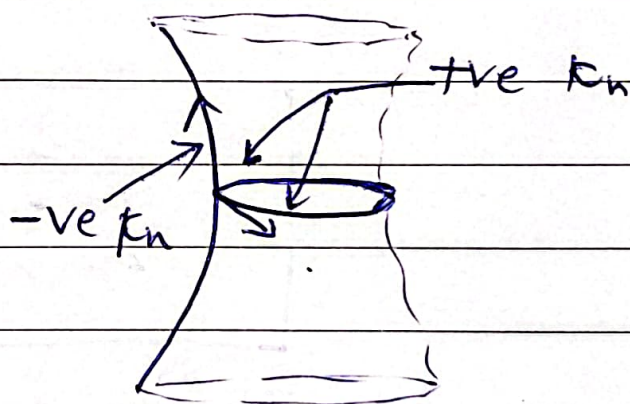
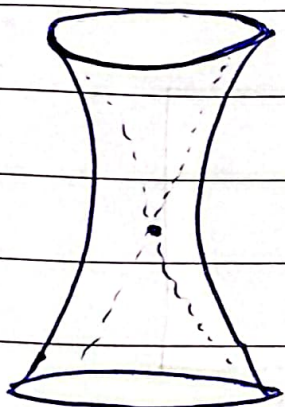
$= K_1 \cos^2 \theta + K_2 (1 - \cos^2 \theta)$
 $= (K_1 - K_2) \cos^2 \theta + K_2$



If $K_2 > K_1$, $K_n - K_2 \leq 0$

$\Rightarrow K_n \leq K_2$

Thus K_1 is the smallest possible K_n (at $\theta=0$)
 and K_2 is the largest ($\theta=\pi/2$).



\exists a direction where $K_n = 0$

the direction where the lines exist.

for curves

$$\hat{T}(t)$$

tangent

$$\text{curvature } \kappa(t) := \|\hat{T}'(t)\|$$

for surfaces

$$\tilde{n}(x, y)$$

gives the tangent plane

curvature in \vec{v} direction

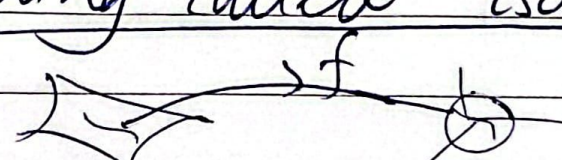
$$[\nabla_p \tilde{n}]^{\vec{v}}$$

change of \tilde{n} in \vec{v} direction.

OR

$$= \vec{v} \cdot \mathcal{W}_p(\vec{v})$$

NEXT

something called isometries between surfaces, 

$$f: S_1 \longrightarrow S_2$$

is called distance-preserving if for all curves on S_1

$$\gamma_1: [a, b] \longrightarrow S_1$$

$$\int_{[t_1, t_2]} \|\dot{\gamma}_1\| = \int_{[t_1, t_2]} \|(f \circ \gamma_1)'\|$$

local

AKA Isometry.

"Parallel vectors" on surfaces

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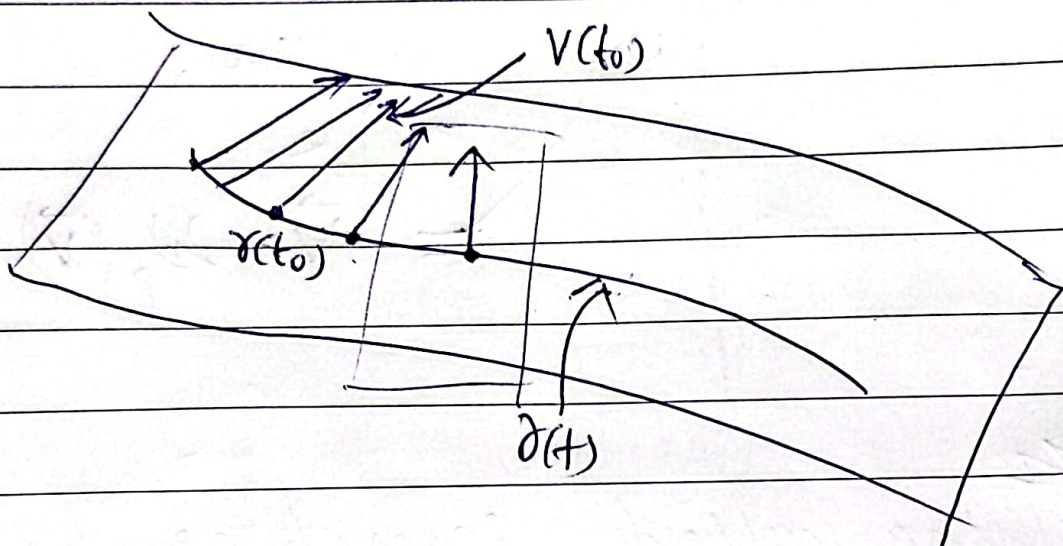
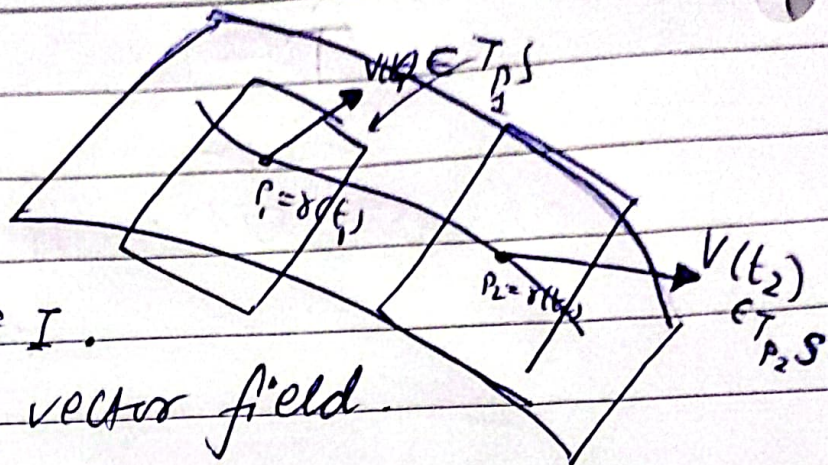
(Defn) Given a surface S and

a curve $\gamma: I \rightarrow S$

we have a function $V: I \rightarrow \{?\}$

s.t. $V(t) \in T_{\gamma(t)} S$ for all $t \in I$.

Then V is called a tangent vector field.



(Example) Given $\gamma(t): I \rightarrow S$
 $\dot{\gamma}(t)$ is a tangent vector field.

$$V(t) := \dot{\gamma}(t)$$
 then $\dot{V}(t) = \ddot{\gamma}(t) \leftarrow$ need not be tangent.
 and no notion of "parallel" \Rightarrow "zero" derivative

So, the "new notion":

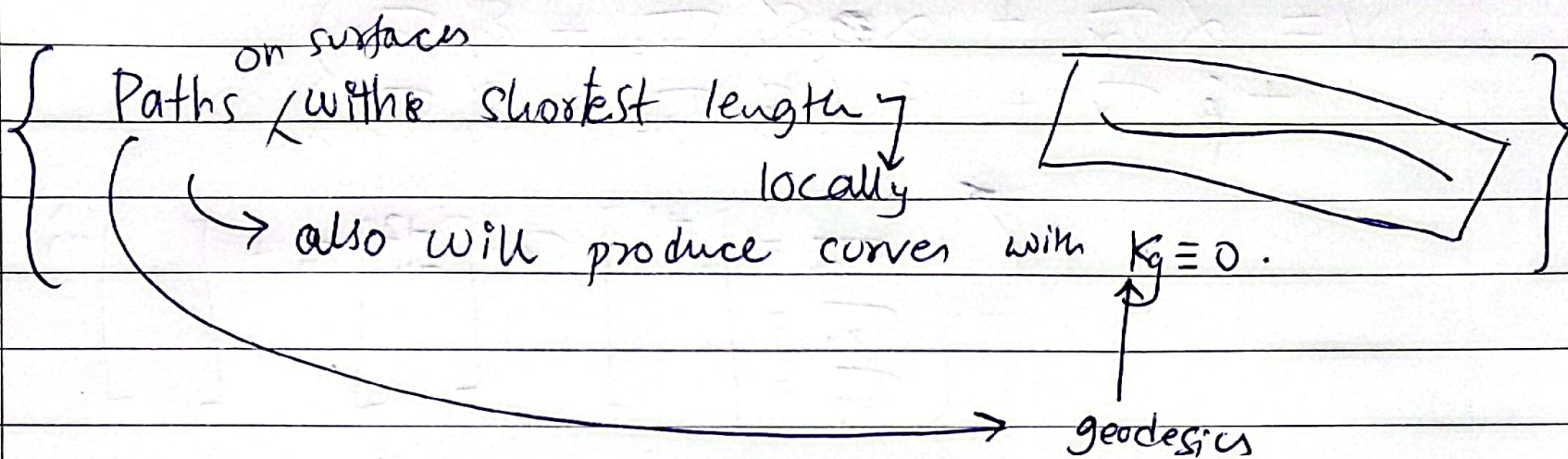
$$\underbrace{\nabla_{\gamma}(V)}_{\substack{\text{covariant} \\ \text{derivative} \\ \text{(along curve} \\ \gamma \text{ of} \\ \text{vector field } V)}} = \underbrace{\dot{V}(t) - \dot{V} \cdot \hat{n}(\gamma(t)) \hat{n}(\gamma(t))}_{\text{component of } \dot{V}(t) \text{ along } T_{\gamma(t)} S}$$

* Notice: $v(t) := \dot{\gamma}(t)$ ← unit speed param. curve γ

$\|\nabla_{\dot{\gamma}}(\dot{\gamma})\| \leftarrow \kappa_g(t)$

(Defn)

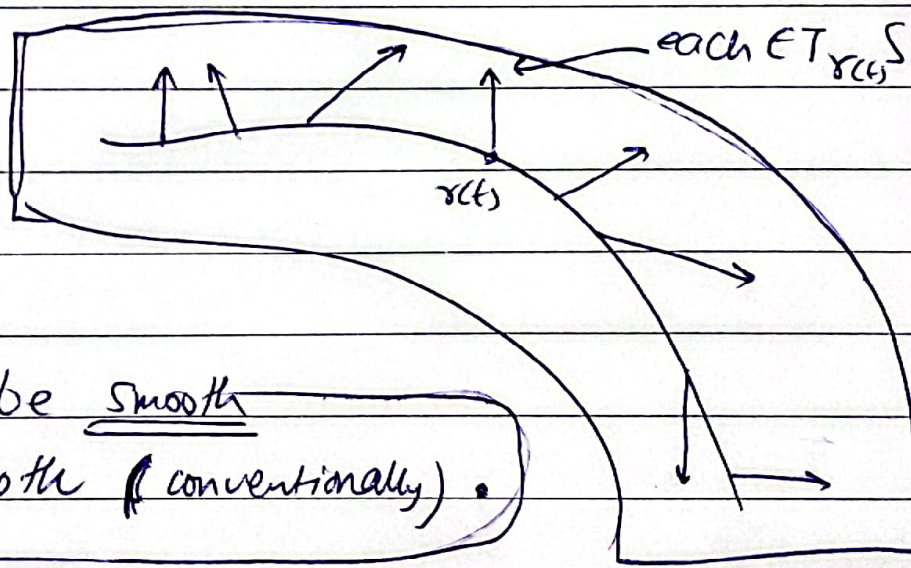
* When $\nabla_{\dot{\gamma}}(v(t)) \equiv 0$ for all t , then $v(t)$ is said to be parallel along $\gamma(t)$.



Say $\gamma(t) := \sigma(\delta(t))$,

then a general tangent vector field will look like:

$$V(t) = \alpha(t) \sigma_x(\delta(t)) + \beta(t) \sigma_y(\delta(t))$$



(Defn) $V(t)$ is said to be smooth if $\alpha(t), \beta(t)$ are smooth (conventionally).

(Claim) The definition remains well-defined if we change σ

→ Use Inverse function theorem!

Now,

$$\nabla_{\hat{n}}(V(t)) = \dot{V} - \underbrace{(\dot{V} \cdot \hat{n})}_{\text{scalar}} \hat{n}$$

$$\vec{V}(t) = \underbrace{\alpha(t)}_{\delta(t)} \sigma_x + \underbrace{\beta(t)}_{\delta(t)} \sigma_y$$

$$\dot{V} = \dot{\alpha} \sigma_x + \alpha (\delta'_x \sigma_{xx} + \delta'_y \sigma_{xy}) + \dot{\beta} \sigma_x + \beta (\delta'_x \sigma_{yx} + \delta'_y \sigma_{yy})$$

$$\begin{cases} \sigma_{xx} = \begin{bmatrix} \Gamma_{11}^1 \\ -\Gamma_{11}^1 \end{bmatrix} \sigma_x + \begin{bmatrix} \Gamma_{11}^2 \\ \Gamma_{11}^2 \end{bmatrix} \sigma_y + \begin{bmatrix} \\ \\ \end{bmatrix} \hat{n} \\ \sigma_{xy} = \begin{bmatrix} \\ \\ \end{bmatrix} \\ \sigma_{yy} = \begin{bmatrix} \\ \\ \end{bmatrix} \end{cases}$$

$$\nabla_{\hat{n}}(V) = \text{ignore } \hat{n} \text{ part from } \dot{V}(t) \quad \checkmark$$

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Quiz 3

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MS21165

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Consider a sphere of radius r ,
 $S := \{ (x, y, z) \in \mathbb{R}^3 \mid x^2 + y^2 + z^2 = r^2 \}$

1. Compute unit normal to sphere at $(0, 0, r)$. (2)
2. Compute the normal curvature of any unit speed parameterization passing through the point $(0, 0, r)$ (3)

ANSWERS

We take a surface patch
 (U, σ) ~~such~~ ^{such} that

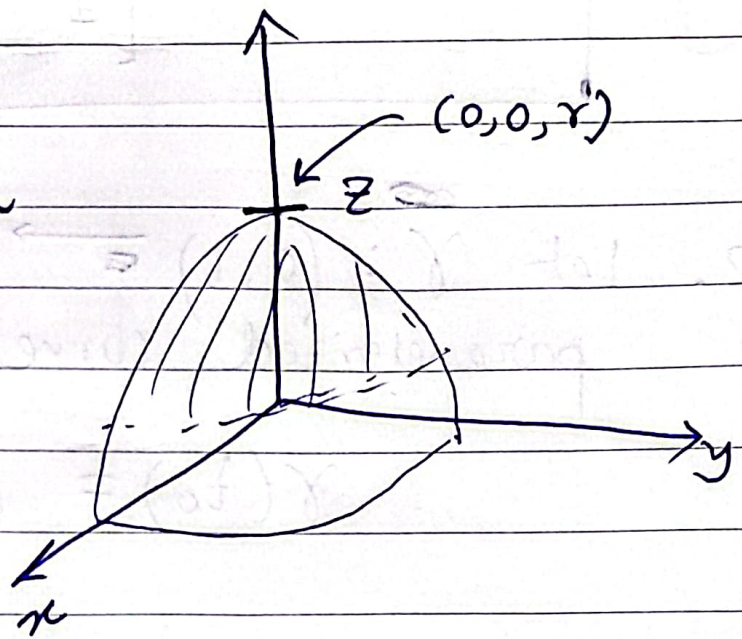
$$(0, 0, r) \in \sigma(U).$$

We take the σ
 to be

$$\sigma : (0, r) \times (0, r) \times (0, r) \rightarrow \mathbb{R}^3$$

$$\sigma(x, y) = (x, y, \sqrt{1 - x^2 - y^2})$$

✓ which is a smooth, regular surface patch.



~~1. $\sigma_x = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$, $\sigma_y = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$~~

1. $\sigma_x = \begin{bmatrix} 1 \\ 0 \\ \frac{1}{2\sqrt{1-x^2-y^2}} \cdot (-2x) \end{bmatrix}$, $\sigma_y = \begin{bmatrix} 0 \\ 1 \\ \frac{1}{2\sqrt{1-x^2-y^2}} \cdot (-2y) \end{bmatrix}$

at $(0, 0, r)$, $\sigma_x = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$, $\sigma_y = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$

normal at $(0, 0, r)$

$$\hat{n}|_{(0,0,r)} := \frac{\sigma_x \times \sigma_y}{\|\sigma_x \times \sigma_y\|} = \frac{\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \times \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}}{\|\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \times \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\|}$$

②

$$\hat{n}|_{(0,0,r)} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

(it could be $\pm \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ by some different σ).

2. Let $\gamma: (a, b) \rightarrow S$ to be a unit speed parameterized curve such that

$$\gamma(t_0) = (0, 0, r)$$

where $t_0 \in (a, b)$.

Normal curvature, $k_n(t) := \gamma''(t) \cdot \hat{n}(\gamma(t))$

Here, at $(0, 0, r)$ the normal curvature

$$k_n(t_0) = \gamma''(t_0) \cdot \hat{n}(\gamma(t_0))$$

Now, as γ lies on a sphere

$$\boxed{\gamma \cdot \gamma = r^2}, \text{ and } \gamma(t_0) = r \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = r \hat{n}|_{(0,0,r)}$$

$$\Rightarrow \gamma \cdot \gamma' = 0$$

$$\Rightarrow \gamma \cdot \gamma'' + \gamma' \cdot \gamma' = 0$$

$$\Rightarrow \gamma'' \cdot \gamma = -\|\gamma'\|^2 = -1 \quad [\|\dot{\gamma}'\| = 1]$$

Hence,

$$(\gamma'' \cdot \gamma) \Big|_{t_0} = -1$$

and $\gamma(t_0) = \mu \hat{n}(0, 0, r)$

$$\Rightarrow \gamma'' \cdot (\mu \hat{n})_{(0,0,r)} = -1$$

As $k_n(t_0) = \gamma''(t_0) \cdot \hat{n} \Big|_{(0,0,r)}$

$$\Rightarrow \boxed{k_n(t_0) = \frac{-1}{\mu}}$$

Hence, normal curvature thus computed is $-\frac{1}{\mu}$, with $\hat{n} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$.

We could have also chosen $-\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ as normal which would give $+\frac{1}{\mu}$ as the curvature.

Hence, the normal curvature at $(0, 0, r)$ of any curve is $\pm \frac{1}{\mu}$.

(3)

Consider $S := \{ (x, y, z) \in \mathbb{R}^3 \mid x^2 + y^2 + z^2 = 1 \}$

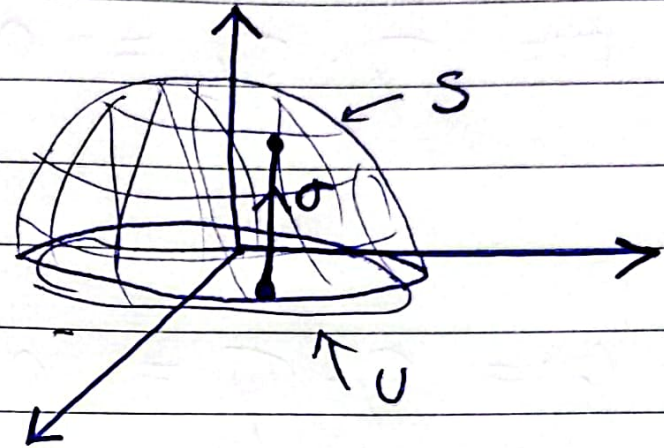
- (1) Give it a surface patch
- (2) Use it to compute first fundamental form; E, F, G

(1) We take the surface patch to be

$$U := \{ (x, y) \in \mathbb{R}^2 \mid x^2 + y^2 < 1 \}$$

$$\sigma : U \rightarrow S$$

$$\sigma(x, y) = (x, y, \sqrt{1-x^2-y^2})$$



this covers the upper hemisphere (without equator) and we can take multiple such σ to cover the whole sphere, which will all be similar projections.

We know it is a correct surface patch because,

$$\sigma(x, y) = \begin{bmatrix} \sigma_1 \\ \sigma_2 \\ \sigma_3 \end{bmatrix} = \begin{bmatrix} x \\ y \\ \sqrt{1-x^2-y^2} \end{bmatrix}$$

Hence $\sigma_1^2 + \sigma_2^2 + \sigma_3^2 = 1$, hence,

$\sigma(x, y) \in S$, and it is a homeomorphism.

And we also know σ is smooth and regular here.

(2) To compute the first fundamental form we compute:

$$\sigma_x = \begin{bmatrix} 1 \\ 0 \\ \frac{-x}{\sqrt{1-x^2-y^2}} \end{bmatrix}, \quad \sigma_y = \begin{bmatrix} 0 \\ 1 \\ \frac{-y}{\sqrt{1-x^2-y^2}} \end{bmatrix}$$

$$\text{Now, } E := \sigma_x \cdot \sigma_x = 1 + 0 + \frac{x^2}{1-x^2-y^2}$$

$$= \frac{1-y^2}{1-x^2-y^2}$$

$$F := \sigma_x \cdot \sigma_y = 0 + 0 + \frac{xy}{1-x^2-y^2}$$

$$G := \sigma_y \cdot \sigma_y = 0 + 1 + \frac{y^2}{1-x^2-y^2}$$

$$= \frac{1-x^2}{1-x^2-y^2}$$

Hence, the matrix

$$\begin{pmatrix} E & F \\ F & G \end{pmatrix}$$

$$= \frac{1}{1-x^2-y^2} \begin{pmatrix} 1-y^2 & xy \\ xy & 1-x^2 \end{pmatrix}$$

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And similarly, we use other surface patches to cover the whole sphere and compute the form, which ~~can~~ be similarly done.

Terminology	Notation	Definition
First fundamental form	E	$E = \frac{\partial f}{\partial u} \cdot \frac{\partial f}{\partial u}$
	F	$F = \frac{\partial f}{\partial u} \cdot \frac{\partial f}{\partial v}$
	G	$G = \frac{\partial f}{\partial v} \cdot \frac{\partial f}{\partial v}$
Second fundamental form	L	$L = \frac{\partial^2 f}{\partial u^2} \cdot n$
	M	$M = \frac{\partial^2 f}{\partial u \partial v} \cdot n$
	N	$N = \frac{\partial^2 f}{\partial v^2} \cdot n$
Gaussian curvature	K	$K = \frac{LN - M^2}{EG - F^2}$
Mean curvature	H	$H = \frac{GL - 2FM + EN}{2(EG - F^2)}$
Principal curvatures	κ_{\pm}	$H \pm \sqrt{H^2 - K}$

Geodesics

γ be a curve on S . ($\gamma: I \rightarrow S$)

$$\nabla_{\dot{\gamma}}(\dot{\gamma}) \equiv 0 \quad \forall t.$$

Alternatively,

$$\gamma: I \rightarrow S \text{ (surface)}$$

is a geodesic iff its acceleration is either $\vec{0}$ or perpendicular to the tangent space.

Example (Exercise)

(1) If $\ddot{\gamma} \equiv 0$ (st. line), then it is a geodesic.

(2) On a plane, any geodesic is a st. line.

(3) geodesic $\iff \kappa_g \equiv 0$.

$\gamma: I \rightarrow S$ (surface) is a geodesic.

Given, $\sigma: U \rightarrow S$ (smooth, regular)

$$\gamma(t) = \sigma(x(t), y(t))$$

$$\dot{\gamma} = \dot{x}\sigma_x + \dot{y}\sigma_y$$

$$\left(\begin{array}{l} \ddot{\gamma} = \ddot{x}\sigma_x + \dot{x}\cancel{\sigma_{xx}} + \ddot{y}\sigma_y + \dot{y}(\dot{x}\sigma_{yx} + \dot{y}\sigma_{yy}) \\ (\ddot{x}\sigma_{xx} + \dot{y}\sigma_{xy}) \end{array} \right)$$

So, $\nabla_{\dot{\gamma}}(\dot{\gamma}) \equiv 0 \iff \ddot{\gamma} \cdot \sigma_x \equiv 0$ and $\ddot{\gamma} \cdot \sigma_y \equiv 0$

$$(\dot{x}\sigma_x + \dot{y}\sigma_y)' \cdot \sigma_x = 0$$

and $\Rightarrow (\dot{x}\sigma_x + \dot{y}\sigma_y)' \cdot \sigma_x = 0.$

$$\Rightarrow \left((\dot{x}\sigma_x + \dot{y}\sigma_y) \cdot \sigma_x \right)'$$

$$= \underbrace{(\dot{x}\sigma_x + \dot{y}\sigma_y)}_{\rightarrow 0} \cdot \sigma_x +$$

$$+ (\dot{x}\sigma_x + \dot{y}\sigma_y) \cdot \underbrace{(\sigma_x(x(t), y(t)))'}_{\rightarrow 0}$$

$$\Rightarrow (\dot{x}\mathbf{E} + \dot{y}\mathbf{F})' = (\dot{x}\sigma_x + \dot{y}\sigma_y) \cdot (\dot{x}\sigma_{xx} + \dot{y}\sigma_{xy})$$

$$= \dot{x}^2 \underbrace{\sigma_x \cdot \sigma_{xx}}_{\frac{E_x}{2}} + \dot{x}\dot{y}(\sigma_x \cdot \sigma_{xy} + \sigma_y \cdot \sigma_{xx})$$

$$\frac{E_x}{2}$$

$$+ \dot{y}^2 \sigma_y \cdot \sigma_{yy}$$

...

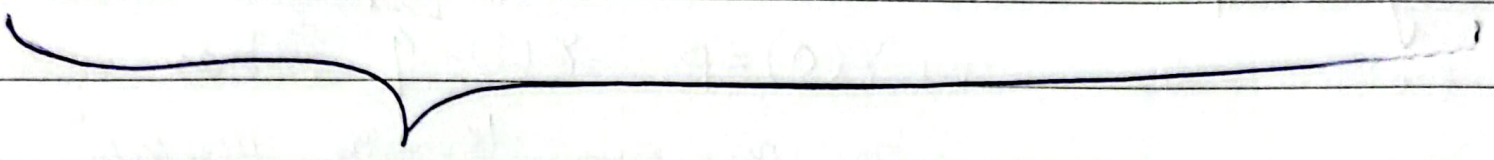
a ~~first~~ second order DDE

for $x(t), y(t).$

⋮

$$(E_x \dot{x} + F_y)' = \frac{1}{2} (E_x \dot{x}^2 + 2F_x \dot{x} \dot{y} + G_x \dot{y}^2)$$

$$(F_x \dot{x} + G_y)' = \frac{1}{2} (E_y \dot{y}^2 + 2F_y \dot{y} \dot{x} + G_y \dot{x}^2)$$



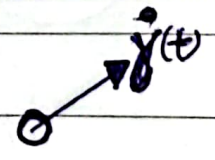
given $\dot{x}(0), x(0)$ and $\dot{y}(0), y(0) \rightarrow \exists! \dot{x}(t), \dot{y}(t)$ as solution of this equation.

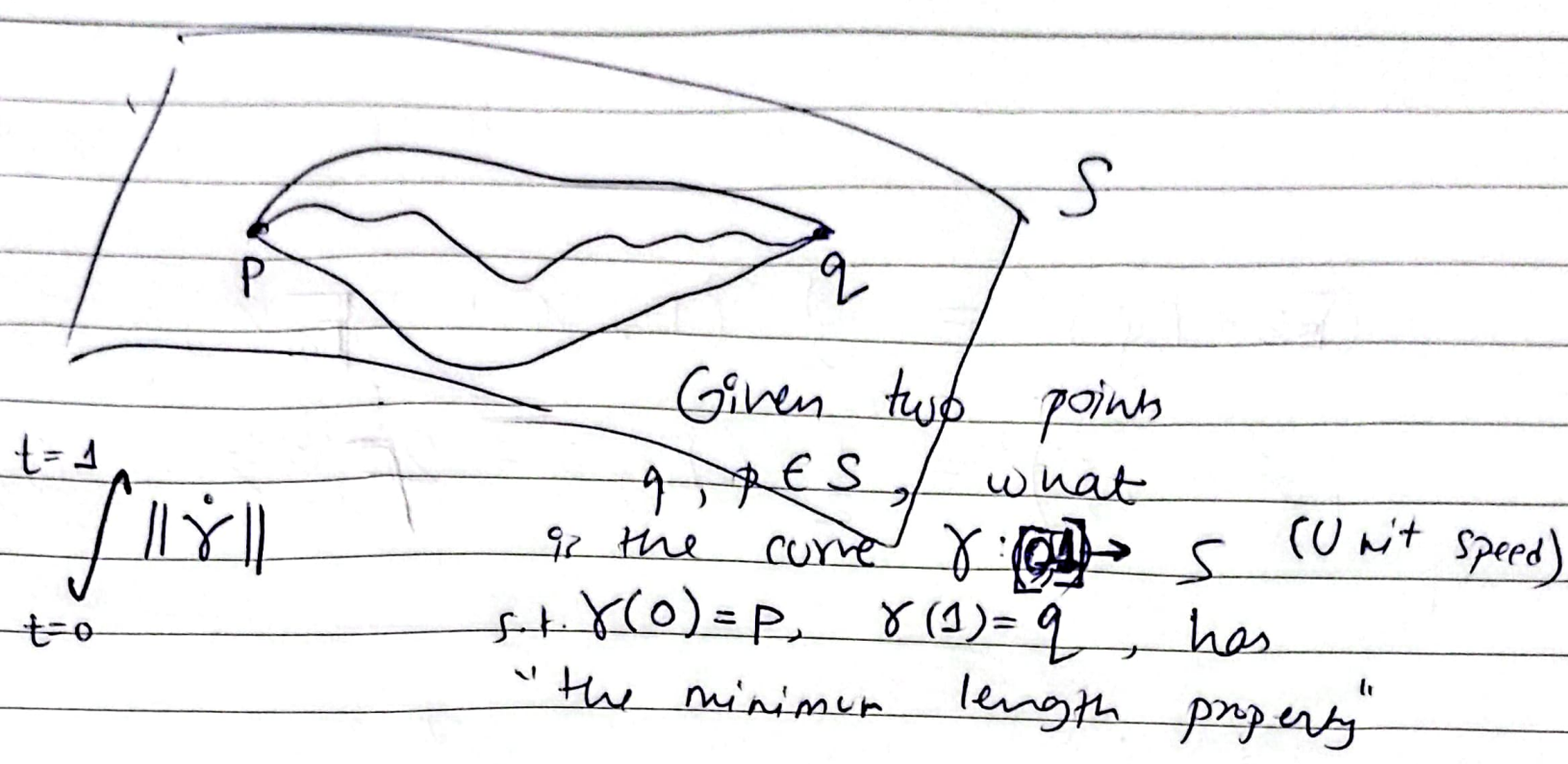
$p = \sigma(x(0), y(0))$ there exist

$$\vec{v} := \dot{x}(0) \tau_x(p) + \dot{y}(0) \tau_y(p) \in T_p S \quad \text{unique}$$

exists a **Unique geodesic** γ passing through $p = (\gamma(0) = p)$ and $\dot{\gamma}(0) = \vec{v}$

"local" ~~exists~~ rule



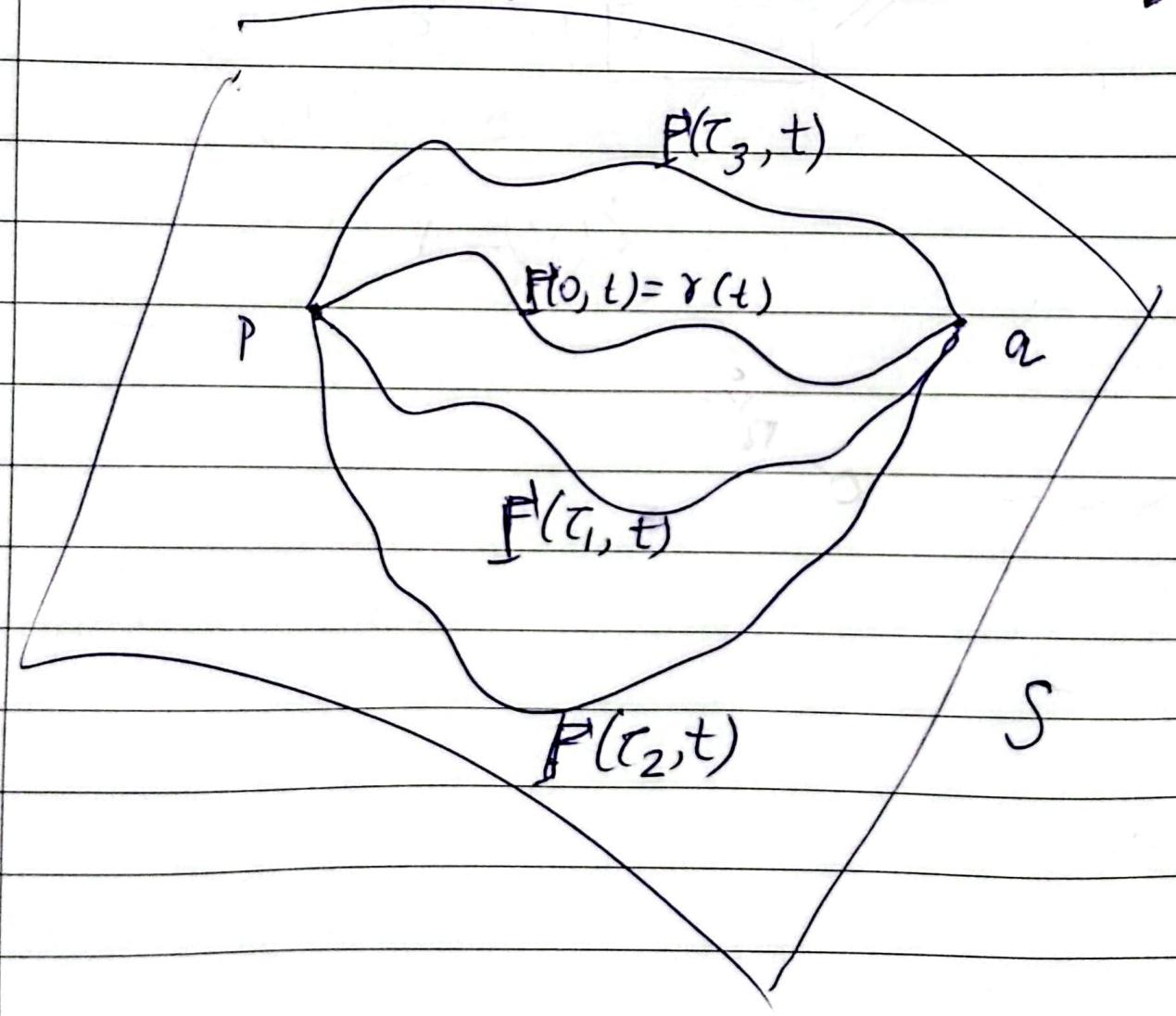


say $F: (-\epsilon, \epsilon) \times [0,1] \rightarrow S$
 is smooth ~~the way we define it~~ :
 and:

$$F(0, t) := \gamma(t)$$

and for any t

$$F(\tau, 0) = p, \quad F(\tau, 1) = q$$



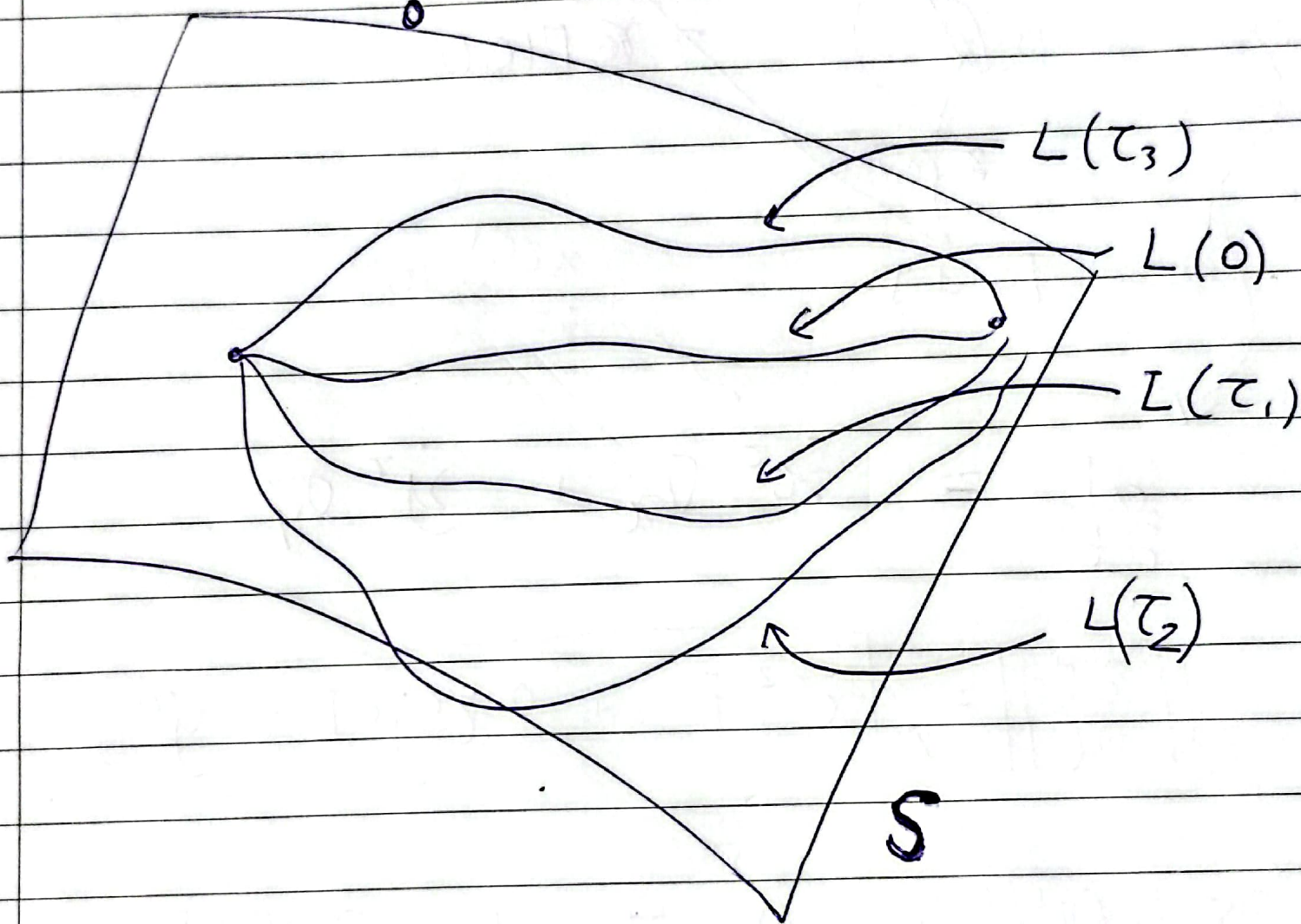
But

We do not choose any explicit Γ . No matter which Γ we choose the results will remain the same.

(Book Notation: $\Gamma(\tau, t) = \underbrace{\gamma^\tau(t)}_{\text{book}}$)

Now,

$$L(\tau) = \int_0^1 \left\| \frac{\partial \Gamma(\tau, t)}{\partial t} \right\| dt$$



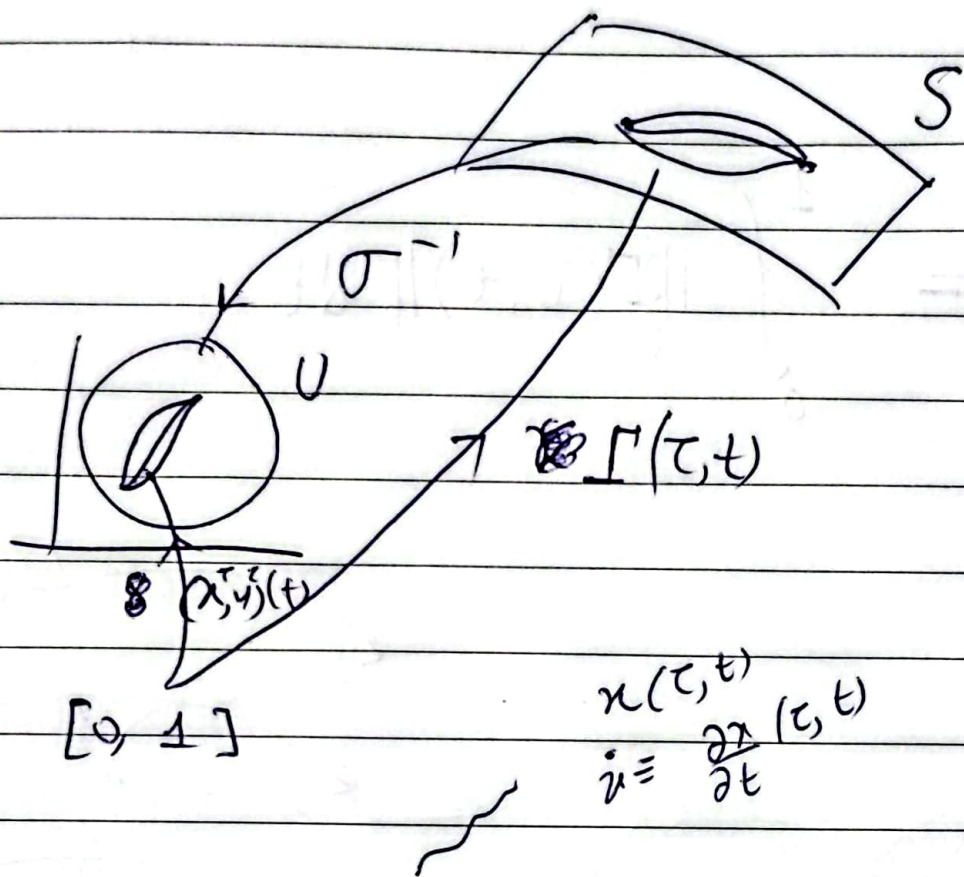
So, the extremum is at $\frac{dL}{d\tau} = 0$

$$\Rightarrow \lim_{h \rightarrow 0} \frac{\int_0^1 \left\| \frac{\partial \Gamma(\tau+h, t)}{\partial t} \right\| dt - \int_0^1 \left\| \frac{\partial \Gamma(\tau, t)}{\partial t} \right\| dt}{h} = 0$$

$$\Rightarrow \frac{dL_0}{d\tau} = \int_0^1 \frac{\partial}{\partial \tau} \left\| \frac{\partial \Gamma(\tau, t)}{\partial t} \right\| dt = 0$$

$$\int_0^1 \left\| \frac{\partial \Gamma}{\partial t} \right\| dt = 0$$

$$\Gamma(\tau, t) = \sigma(x^\tau(t), y^\tau(t))$$



$$\frac{\partial \Gamma}{\partial t} = \dot{x}^\tau \sigma_x + \dot{y}^\tau \sigma_y$$

$$\left\| \frac{\partial \Gamma}{\partial t} \right\| = \sqrt{\dot{x}^{\tau 2} E + 2 \dot{x}^\tau \dot{y}^\tau F + \dot{y}^{\tau 2} G}$$

$\int_0^1 \left\| \frac{\partial \Gamma}{\partial t} \right\| dt = 0$ then the $\frac{\partial}{\partial t} \left\| \frac{\partial \Gamma}{\partial t} \right\|$ has to be 0 if we are not choosing saying no matter what Γ is, this equation should.

- o
- o
- o

Note:

$$\Gamma(\tau, 0) = p, \Gamma'(\tau, 1) = q$$

$$\frac{\partial \Gamma}{\partial \tau} = 0 = \frac{\partial \Gamma}{\partial \tau} \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

essentially we will get same equations as the previous method!

(Defn) Let $f: S_1 \rightarrow S_2$ be smooth.

s.t.

" f preserves arc-length"

Given a $\gamma: (a, b) \rightarrow S_1$

$$\int_{[a, b]} \|(f \circ \gamma)'\| = \int_{[a, b]} \|\dot{\gamma}\| \text{ for all } \gamma.$$

then f is called an isometry

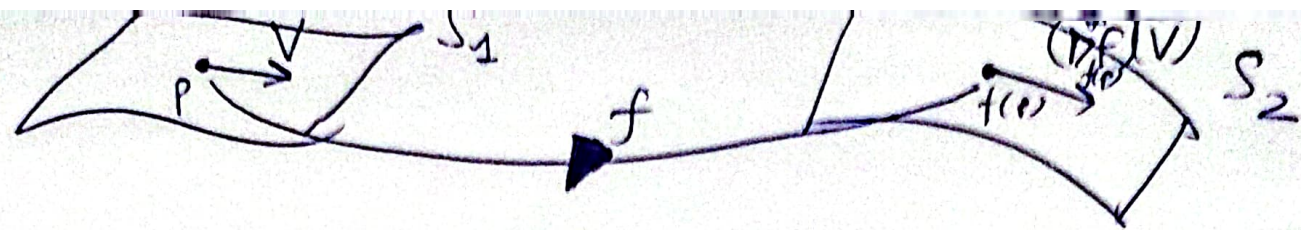
"length preserving for b/w surfaces"

$$(f \circ \gamma)' = \left(\underset{D_p^* f}{D_p^* f} \right) (\dot{\gamma}(t))$$

$$D_p^* f: T_p S_1 \xrightarrow{\sim} T_{f(p)} S_2$$

linear

"s.t. it converts velocities"



$$\Leftrightarrow \int_{[a,b]} \|\nabla_{\dot{\gamma}(t)}^* f(\dot{\gamma})\| dt = \int_{[a,b]} \|\dot{\gamma}\| dt \quad (\text{length preserving})$$

$$\Leftrightarrow \text{for any } p \in S_1, v \in T_p S_1$$

$$\|\nabla_p^* f(v)\| = \|v\| \quad (\text{norm of tangent vector preserving})$$

became

$$(\|\nabla^* f(\dot{\gamma})\| - \|\dot{\gamma}\|) \text{ is continuous}$$

take ~~choose~~ $\int_{[t_0+\epsilon, t_0+\epsilon]} (\|\nabla^* f(\dot{\gamma})\| - \|\dot{\gamma}\|) dt = 0$

Choose ϵ such that this is only +ve or -ve.

$$\Rightarrow (\|\nabla^* f(\dot{\gamma})\| - \|\dot{\gamma}\|) \equiv 0 \quad \text{for all } t \text{ to } t_0$$

for any $\dot{\gamma}$

Hence, because the reverse implication is also true, it's iff.

Isometry

Previously,
 If $f: S_1 \rightarrow S_2$
 smooth, bijective
 set for any $\gamma: I \rightarrow S_1$
 $\int \|\dot{\gamma}\| = \int \|(f \circ \gamma)'\|$
 "preserving arc-lengths"

$(D_p^* f) \leftarrow$ "preserving tangent vector norms."
 $\Leftrightarrow \| (D_p^* f)(v) \| = \| v \|$
 $\forall p \in S, v \in T_p S_1$

Polar Identity:

$$\| \vec{x} + \vec{y} \|^2 = \|x\|^2 + \|y\|^2 + 2\vec{x} \cdot \vec{y}$$

$$\Rightarrow \vec{x} \cdot \vec{y} = \frac{\| \vec{x} + \vec{y} \|^2 - \|x\|^2 - \|y\|^2}{2}$$

If $\| D_p f(\vec{v}) \| = \| \vec{v} \| \quad \forall p \in S, v \in T_p S$

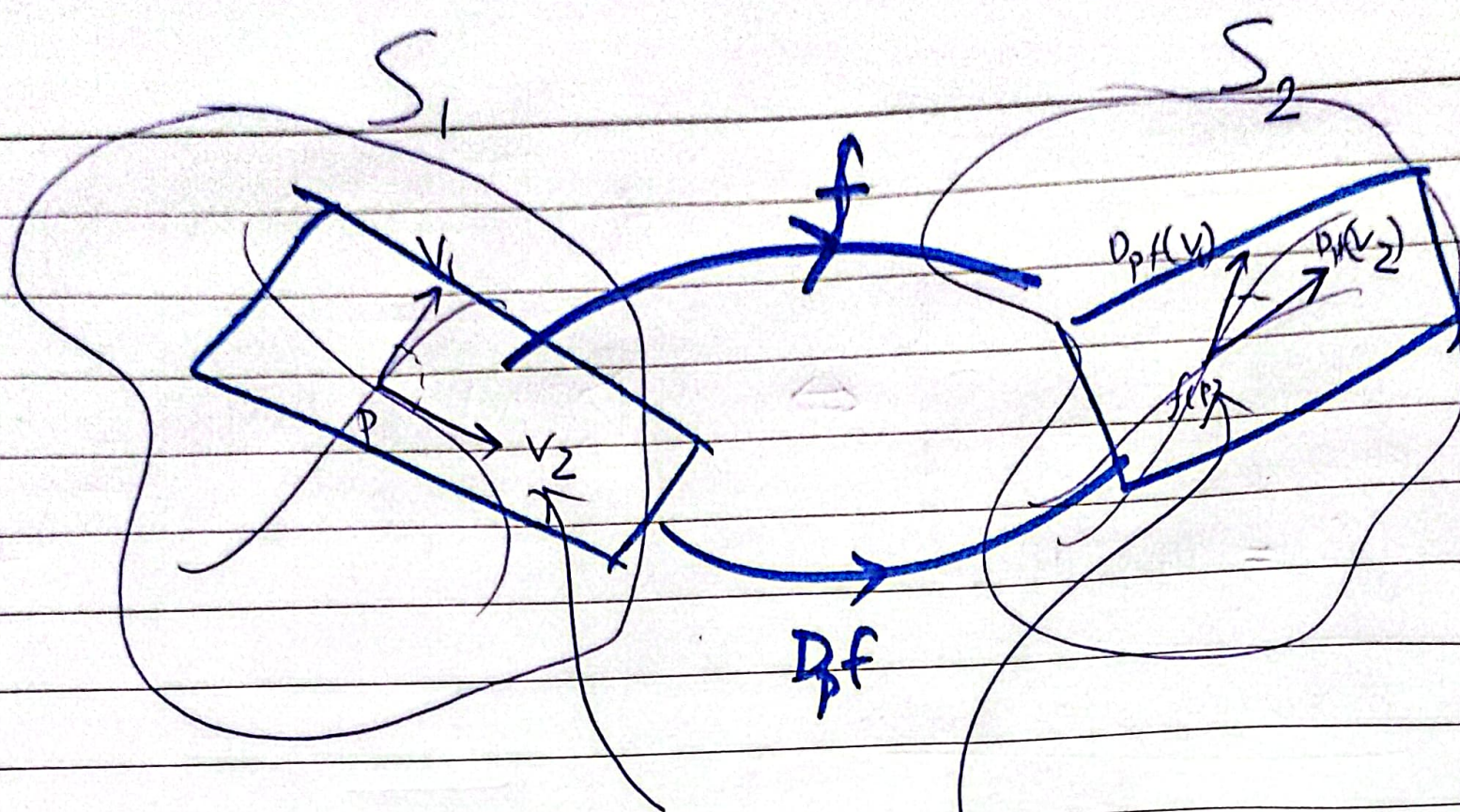
$$\Rightarrow (D_p f)(v_1) \cdot (D_p f)(v_2) \quad \forall v_1, v_2 \in T_p S$$

$$= \frac{\| D_p f(v_1 + v_2) \|^2 - \| D_p f(v_1) \|^2 - \| D_p f(v_2) \|^2}{2}$$

$$= \frac{\|v_1 + v_2\|^2 - \|v_1\|^2 - \|v_2\|^2}{2}$$

$$= v_1 \cdot v_2$$

$D_p f(v)$ also preserves the dot-products.



$$\frac{v_1 \cdot v_2}{\|v_1\| \|v_2\|} = \frac{(D_p f)(v_1) \cdot (D_p f)(v_2)}{\|D_p f(v_1)\| \|D_p f(v_2)\|}$$

$(D_p f)$ preserve angles too!

$v, w \in T_p S$

$$\langle \vec{v}, \vec{w} \rangle_{T_p S}^{\text{FIRST}} = \vec{v} \cdot \vec{w} \quad (\text{first f.f. is just dot product!})$$

only constrained to $T_p S$

If we have a $f: S_1 \rightarrow S_2$, a diffeomorphism, (f bijective, smooth, f^{-1} also smooth),

we have ~~map~~ $(D_p f) : T_p S_1 \rightarrow T_{f(p)} S_2$
 $v, w \in$

$$\left[\begin{array}{l} \text{s.t.} \\ v \cdot w = (D_p f)(\vec{v}) \cdot (D_p f)(\vec{w}) \\ \text{if } f \text{ is an isometry} \end{array} \right]$$

but in other ~~words~~ words:
 define "pullback ~~by~~ by f " as

first f.f. of S_2

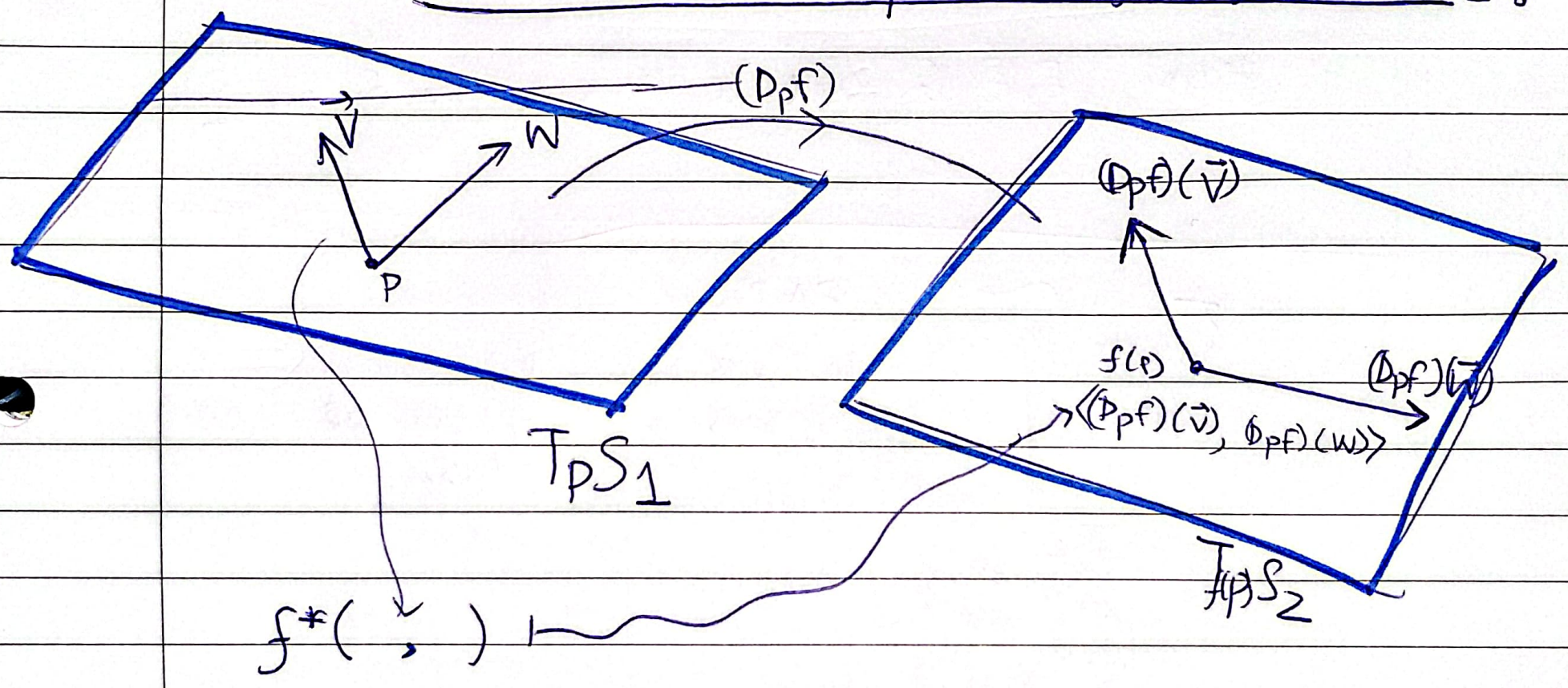
$$f^*(\vec{v}, \vec{w}) := \langle D_p f(v), D_p f(w) \rangle_{\text{FIRST } f(p) \in S_2}$$

for each $v, w \in T_p S_1$
 $\forall p \in S_1$

$$f^* : T_p S_1 \times T_p S_1 \rightarrow \mathbb{R}$$

f^* is a "form" on $T_p S_1$!

but it uses $D_p f$ and first f.f. of S_2 !



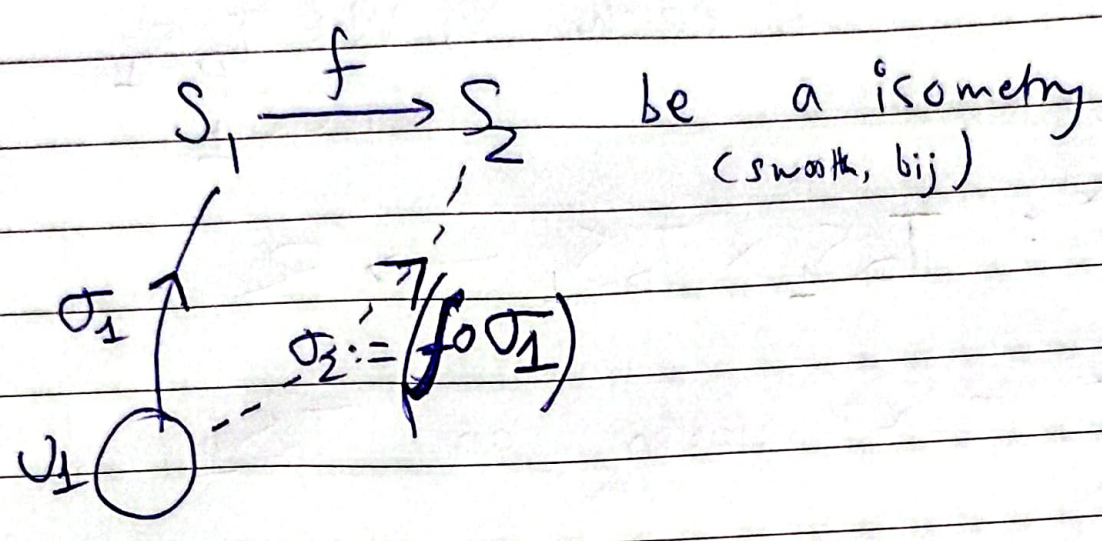
Now, if f is an isometry,
 then

$$f^*(\vec{v}, \vec{w}) = \langle v, w \rangle_{\text{FIRST } p \in S_1}$$

OR just simply

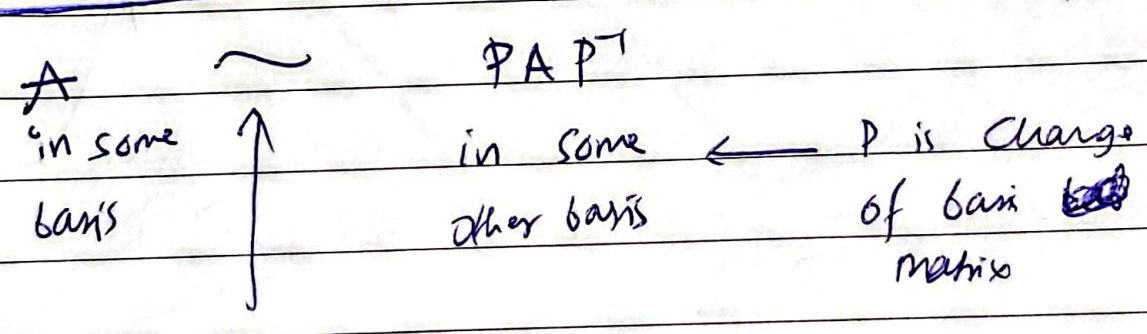
$$\langle D_p f(v), D_p f(w) \rangle_{\text{FIRST } f(p) \in S_2} = \langle v, w \rangle_{\text{FIRST } p \in S_1}$$

$$\begin{aligned} & \langle D_p f (c_1 \sigma_x + c_2 \sigma_y), D_p f (\lambda_1 \sigma_x + \lambda_2 \sigma_y) \rangle \\ &= \pi_1 c_1^2 [D_p f (\sigma_x)]^2 + (\pi_1 c_2 + \lambda_2 c_1) D_p f \sigma_x \cdot D_p f \sigma_y \\ & \quad + c_2 \lambda_2 ((D_p f) \sigma_y)^2 \end{aligned}$$



then if $\sigma_2 := (f \circ \sigma_1) : U_1 \rightarrow S_2$

then E, F, G will be the same for S_1 and S_2 .



the matrices are called "similar"